Flyte Open Source Cloud Native Machine Learning and Data Processing Platform

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Motivation

What motivated us to build Flyte?

Goals

Desirable properties of an ideal production ML system

Agenda

Introducing Flyte

Principle offering & architecture

Demo

Everyone loves demos!

Conclusion

Learn more, get involved, & get started



Developing large-scale, complex ML & Data pipelines is hard.

The overhead of infrastructure and difficulty collaborating adds significant friction.





Data and machine learning are converging.

There is increasing need for a single tool for both.





Motivation ML is more than just the model

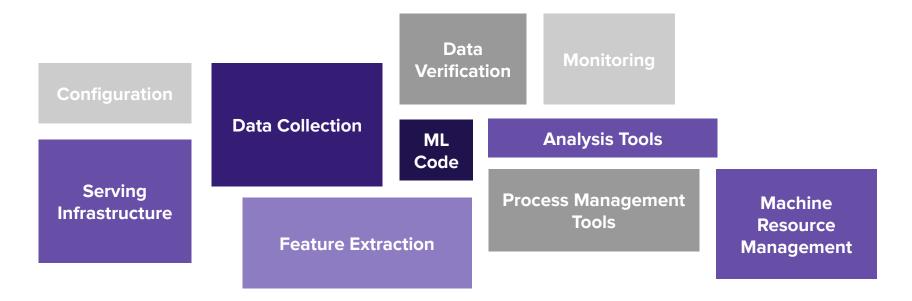






Motivation

Data & infrastructure are big hurdles





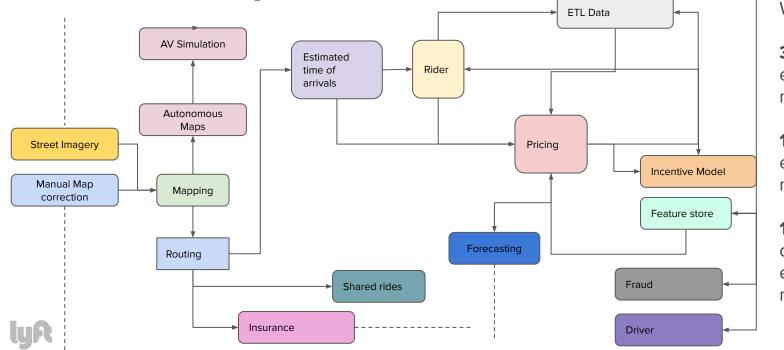
Motivation

ML & Data services are increasingly complex and interdependent 3500+ Unique Workflows

300k+ Workflow executions per month 1 million+ task executions per Incentive Model month Feature store 10 million+ containers

executed per month





Flyte wants to make it easy to





Orchestrate ML & Data Workflows

Collaborate, Reuse, and perform ML Ops Across Teams



Introducing Flyte

Hosted, scalable and serverless Orchestration Platform

Fabric that connects disparate compute technologies

Extensible and Observable

Integrates best of the breed open source solutions

Auditable and Secure



Introducing Flyte

Tasks

Atomic unit of work & entrypoint to user code

- Explicitly versioned
- Strongly typed Interface
- **Arbitrarily complex**: can be single process, multi-process, distributed or remote executions
- Extensible
- Declarative Specified in Protocol
 Buffers

```
@inputs(rides=Types.Schema[...], k=Types.Integer)
@outputs(dest=[Types.String])
@spark_task(spark_conf={...})
def find_topk_destinations(ctx, spark_ctx, rides,
    k, dest):
    Find the top k destinations for the given set
    of rides ordered by frequency
```

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```
run_shell_sort = ContainerTask(metadata=..,
interface={inputs:{file:.}, outputs:{.}},
container=Container(
image=...,
command=["/bin/sort", "-n"],
args=["{{.inputs.file}}"],
resources=Resources(req,limit),
env={}, config={}))
```



Introducing Flyte Workflows

Specify the data dependency between tasks (as DAGs)

- Strongly typed Interface
- **Composable & Dynamic** Workflows can be extended by composition of other workflows statically or dynamically
- Versioned @Lyft by git commits
- **Declarative** Specified in *Protocol Buffers*

Decoupled **Scheduling**, scheduler triggers executions at a scheduled time passing the time as input

```
ML Model Train example
@workflow class
class TrainModel(object):
 # Accept inputs
 data = Input(Types.Schema[...])
 hyperparam = Input(Types.Float)
 # Split the dataset
 split = split8020(data=data)
 # Fit the model
 model = fit_xgboost(
             data=split.train
             hyperparam=hyperparam)
 # Evaluate the model
 pred = eval_xgboost(data=split.val,
             m=model.outputs.v)
 # Compute the metrics
 metrics = compute_metrics(
             data=split.val,
             pred=pred.y_pred)
# Create outputs
 model = Output(model.outputs.v)
 accuracy = Output(metrics.outputs.acc)
```



Introducing Flyte Serverless for users

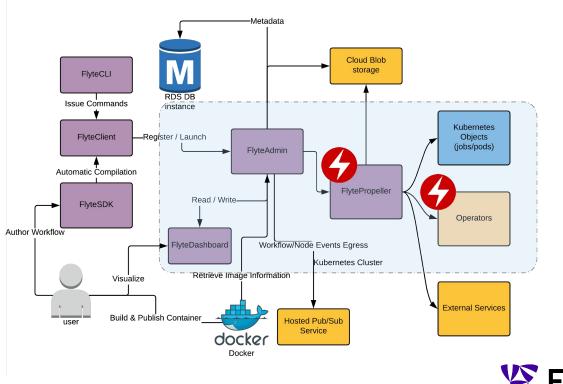
User should only worry about business logic

- They only specify **resource requirements** like CPU, GPU, memory, number of spark executors etc
- They can work on **multiple versions of code**
- Their code is containerized
- **Multi-tenancy** They do not worry about other users
- Resource pooling and Quota Downstream resource are protected from Brown-outs
- All of Flyte's power is available using a simple **gRPC/REST** interface
- They can use multiple languages, with first class support for **Python Flytekit**



Introducing Flyte Architecture Overview

Default: Single Kubernetes cluster with scale-out options to cloud services like AWS Batch.

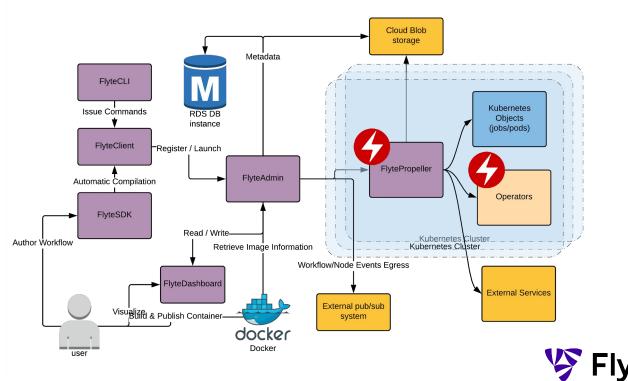


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Introducing Flyte Architecture Overview @Lyft MultiCluster

@Lyft: we use multiple**Kubernetes clusters** toisolate multiple failuredomains and scale-out.

FlyteAdmin **supports** this mode **out of the box**.



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Introducing Flyte Grouping & Sharing

Projects, Domains & Versions

- Projects offer **logical grouping** of Workflows & Tasks and can be split across one or more repositories, one or more containers
- Domains and Versions provide **CI/CD like semantics** to Workflows & Tasks
 - Users can **push new** versions to production, **rollback** to previous version etc.
 - Users can have workflows in **integration/staging** env
- Domains are **configured globally** for the system (by administrators)

Sharing & Accounting

- Workflows can refer to tasks and workflows from other projects
- Executions accounted/billed under the requesters project & domain (Infraspend)



Introducing Flyte

Shareability: Flytekit Example

Project: ProjectA @workflow class class PipelineA(object): in1 = Input(Types.Integer) in2 = Input(Types.Integer) out1 = Output(print2.outputs.out) Project: ProjectA @inputs(x=Types.Integer, y=Types.Integer) @outputs(z=Types.Integer) @task def my_model(x, y):

```
Project: ProjectB
@workflow class
class CompositePipeline(object):
  composed_wf = lps.fetch(
          "ProjectA",
          "Production",
          "PipelineA",
          "1.0.2"
          )(in1, in2)
  t1 = local_task(composed_wf.outputs.out)
  t2 = tasks.fetch(
            "ProjectA",
            "Production",
            "my_model",
            "2.0.0"
            ) (x=t1.outputs.x, y=10)
```



Introducing Flyte

Data Catalog: Lineage & Memoization

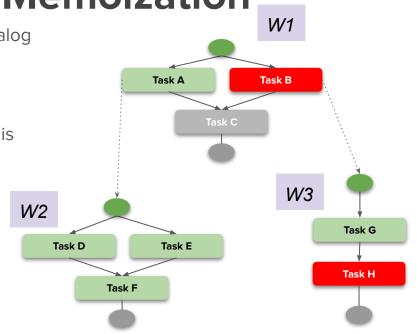
Every task execution in Flyte is **recorded** by default in Catalog Service. This enables Flyte executions to have,

Artifact Lineage

Causal dependencies between data and processes is tracked

Memoization

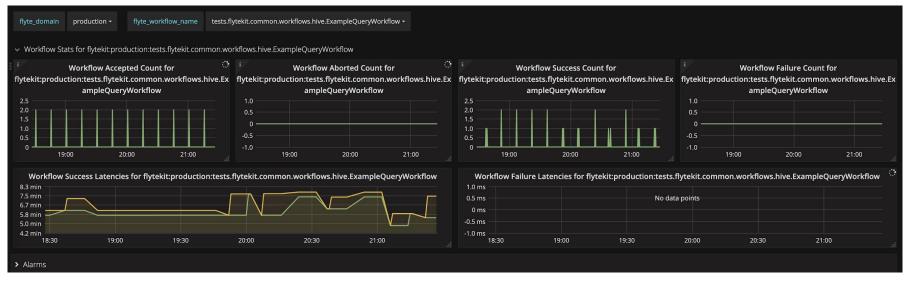
- Each task execution has a **unique signature**, which includes the input values & version of code
- **Repeated** executions with matching signatures are cached





Introducing Flyte Observability for the User

Extensive user visibility (per workflow, per project etc) - e.g grafana macro @ Lyft





Introducing Flyte Designed for ease of operations

Alerting and notifications

Customizable notifications, with existing integrations - **pagerduty**, **slack** and **email** *Coming soon* **Subscribable notifications** for Workflows & node state transitions

Security Per execution access controls using ServiceAccounts, IAM Roles Oauth2 auth flow

Ofcourse we have Deep platform level visibility for Admins



Introducing Flyte Extensible: Container-Only Flytekit Plugins

What: Flytekit offers easy extensibility, takes care of the boilerplate and provides tooling for development, testing, and deployment.

How: These plugins are executed in containers. Find <u>@flytekit/contrib</u>

Why: Useful in rapidly extending capabilities of Flyte

```
@sensor_task
```

```
def my_test_task(ctx):
```

```
1.1.1
```

```
E.g. sensor that waits for a hive partition
to land. This is added as a contrib.
```

```
return MyHivePartitionSensor()
```

```
task = xgboost_hpo_task(
    static_hyperparameters={
        "eval_metric": "auc",
        "objective": "binary:logistic",
        },
        train=train_data,
        validation=validation_data,
```



Introducing Flyte Extensible: Notebooks and Papermill

What: Flytekit makes it possible to author any task type (Spark, Hive, Python, etc.) from a Python notebook with a full set of input/outputs. Papermill notebooks can be run for any kernel with primitive inputs/outputs.

How: Flytekit provides wrappings to enter notebook environments and marshall I/O

Why: It provides an easy path from development to production with excellent debuggability.

```
task = notebook_task(
    "notebooks/train_model.ipynb",
    "inputs": {
        "train": Types.Schema(
            [("label", Types.Integer), ...]
        ),
        "validation": Types.Schema(
            [("label", Types.Integer), ...]
        ),
    },
    "outputs": {"model": Types.Blob}
```



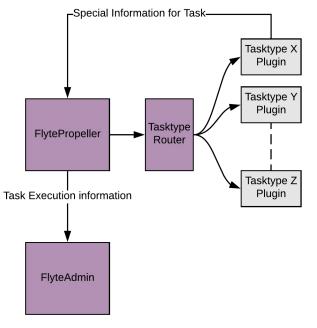
Introducing Flyte Extensible: Backend Plugins

What: Flyte backend is extensible. This provides deep integration into Flyte.

How: A Simple Golang interface available under FlytePlugins (pluginmachinery)

Why: This is great for adding tasks that need

- Special visualization
- Custom logging and other information
- Guaranteed cleanup of resources
- Perfect for managing CRD's





Demo

DAG Creation

Use Flytekit to create tasks & workflows

Registration

Register tasks, workflows & launch plans

Flyte UI Visualize, launch, & monitor Flyte workflows

Sharing Tasks & Workflows

How Flyte enables collaboration

Data Catalog & Memoization

How to increase efficiency & decrease costs with Flyte DataCatalog

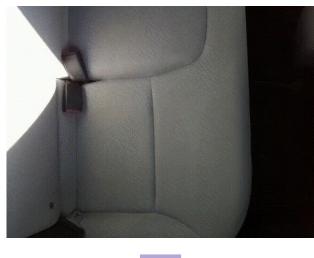
Docs

Where to go to learn, get started, & do more with Flyte Flyte.org



Demo

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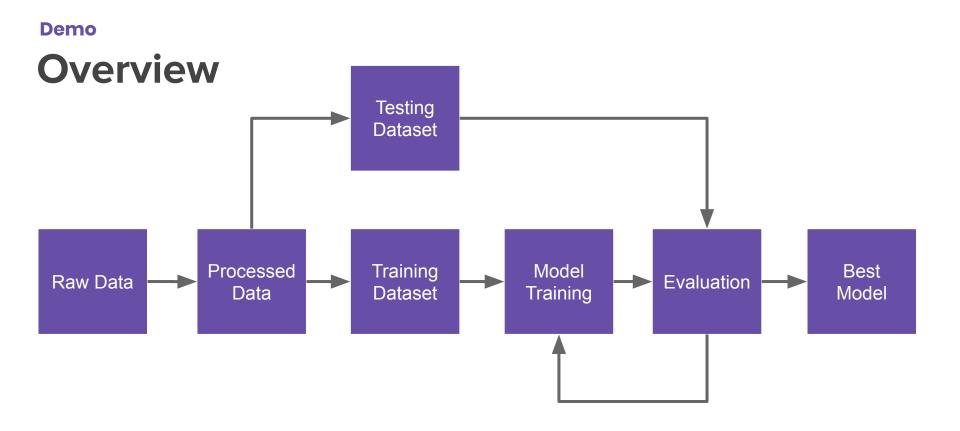














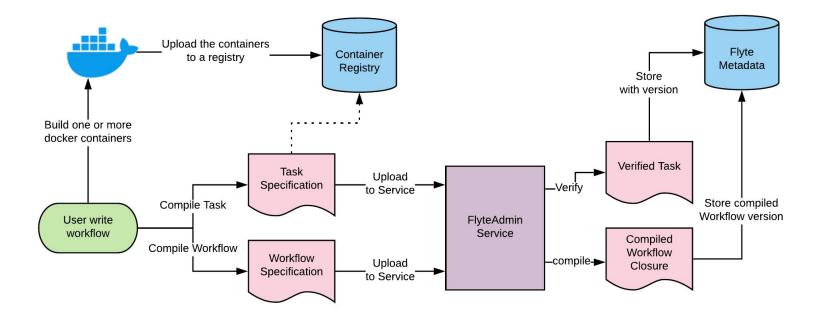
Demo

Recap

- **Protobuf-based** language specification.
- Task and workflow interfaces are **strongly typed**.
- Tasks and workflows are **shareable** & **discoverable**.
- Workflows are **composable**.
- Task outputs can be **cached** to speed up re-execution.
- Executions are **repeatable**.

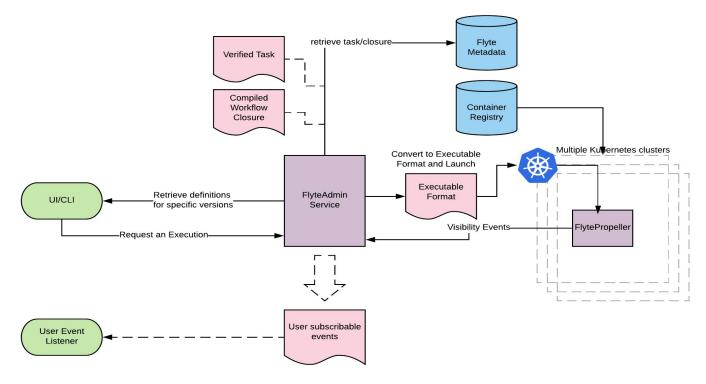


Introducing Flyte Registration Process





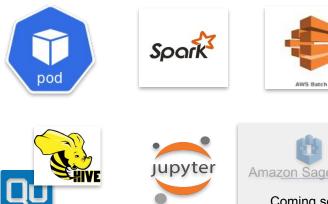
Introducing Flyte Executing a Registered Workflow

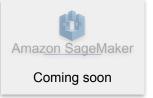


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Introducing Flyte Ecosystem















lyA

Conclusion What's Next

Flyte is constantly evolving and new features are coming soon like,

- Reactive workflows (respond to data publication events)
- Enhancements to type system and Flytekit
- More extensions
- Richer data catalog

many more...

To find more details **visit our docs and the Roadmap section**. Also join our fledgeling community and help us shape the future of Flyte. We appreciate contributions and suggestions.



Thanks! Learn more, get started & keep in touch at **Flyte.org**





