

Dec 12, 2018

Reaching 5 Million Messaging Connections: Our Journey with Kubernetes

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Connected

So near, yet so far

Cloud

Home



So near, yet so far

Cloud



amazon alexa



Home



So near, yet so far

Cloud



Home



So near, yet so far

Cloud



Home





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Where I'm coming from.

The Team

Four people.
Two teams.
Makers and breakers.

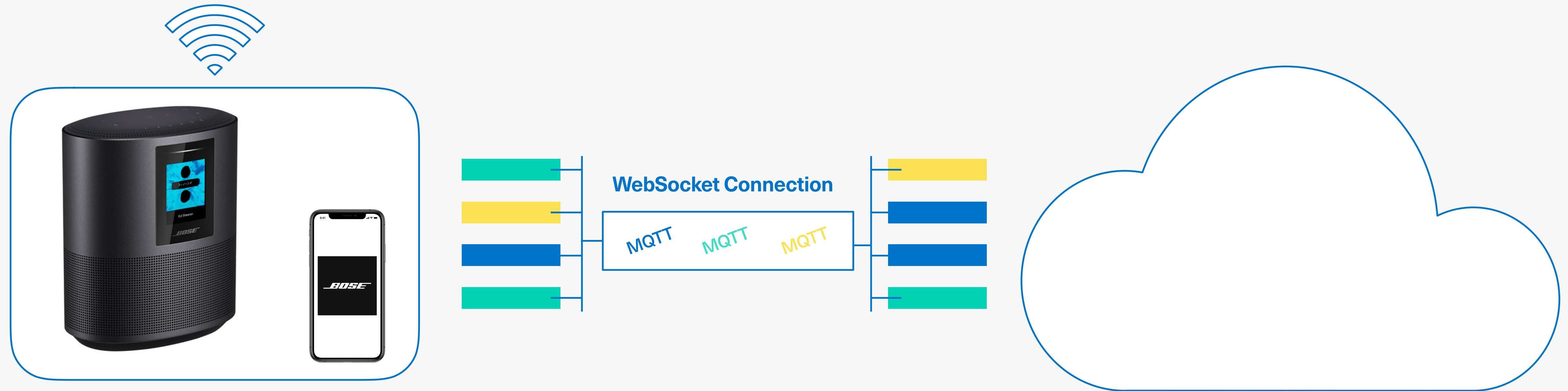
The Stack

Infrastructure: “Galapagos”

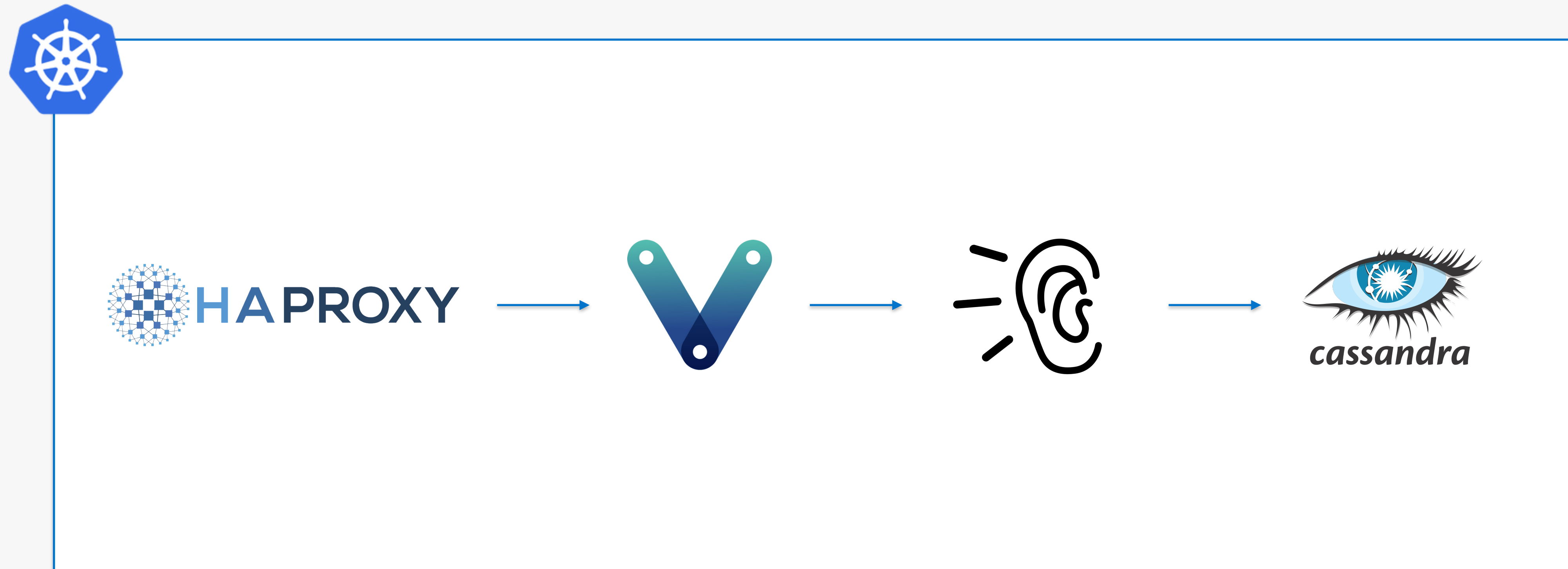
- Kubernetes on AWS (not EKS)
- Each team member had a full rollout of the stack



Solution Model



Solution Components



Ingress & Load Balancing: [HAProxy](#)

- De facto standard for proxy and load balancing
- TCP for WebSockets
- Less confusing than most ingress options



Message Broker: [VerneMQ](#)

- Clustering
- Bridging (future considerations)
- MQTTv5 shared subscriptions
- Fault tolerance
- Well-defined netsplit behaviour
- Time order integrity



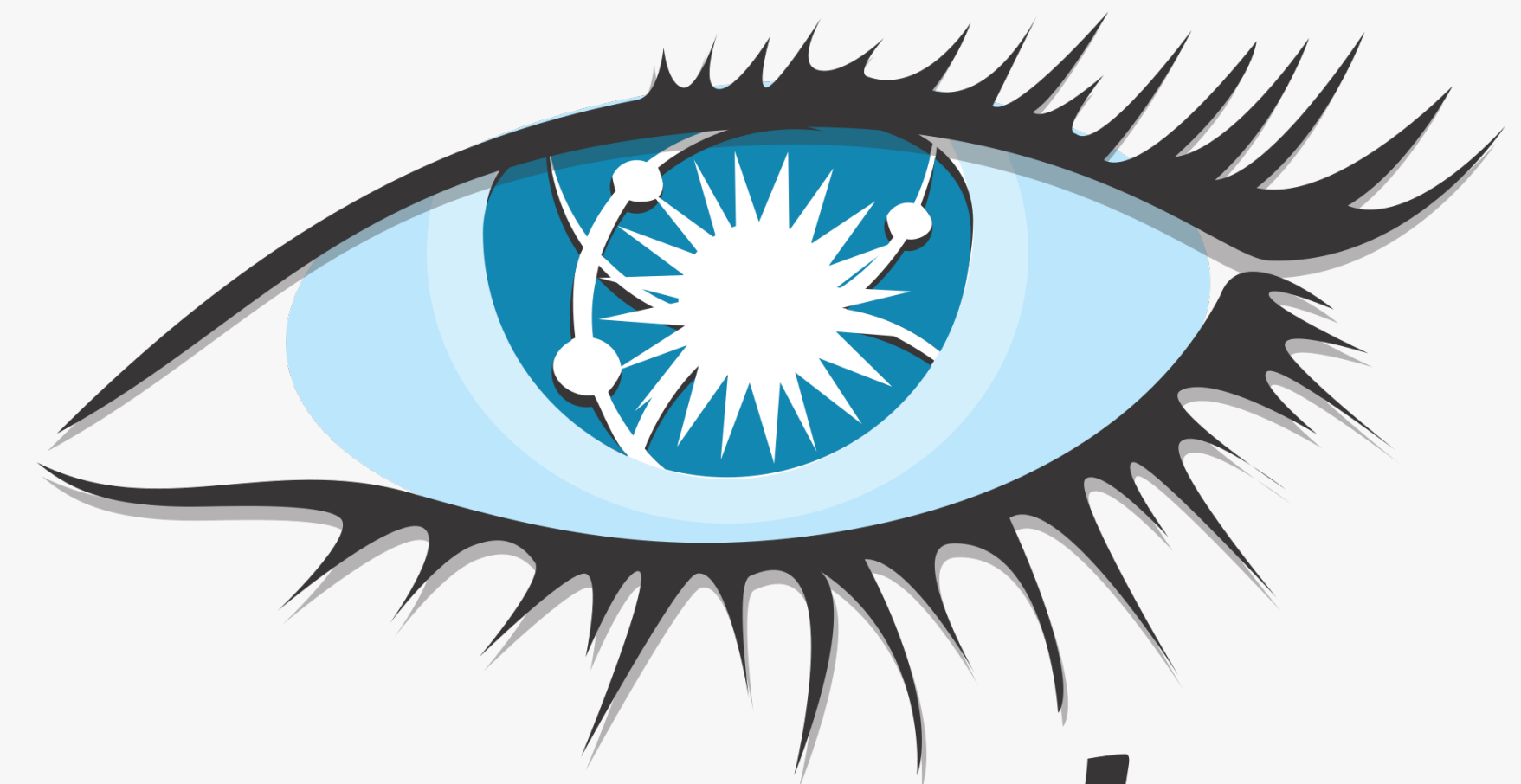
The Glue: Listening Service

- Written in Golang
- Subscribes to VerneMQ with a shared subscription
- Writes shadow states to Cassandra
- Lightweight and performant



Shadow Store: Cassandra

- Performant
- Fault tolerant
- Massively scalable
- Stable



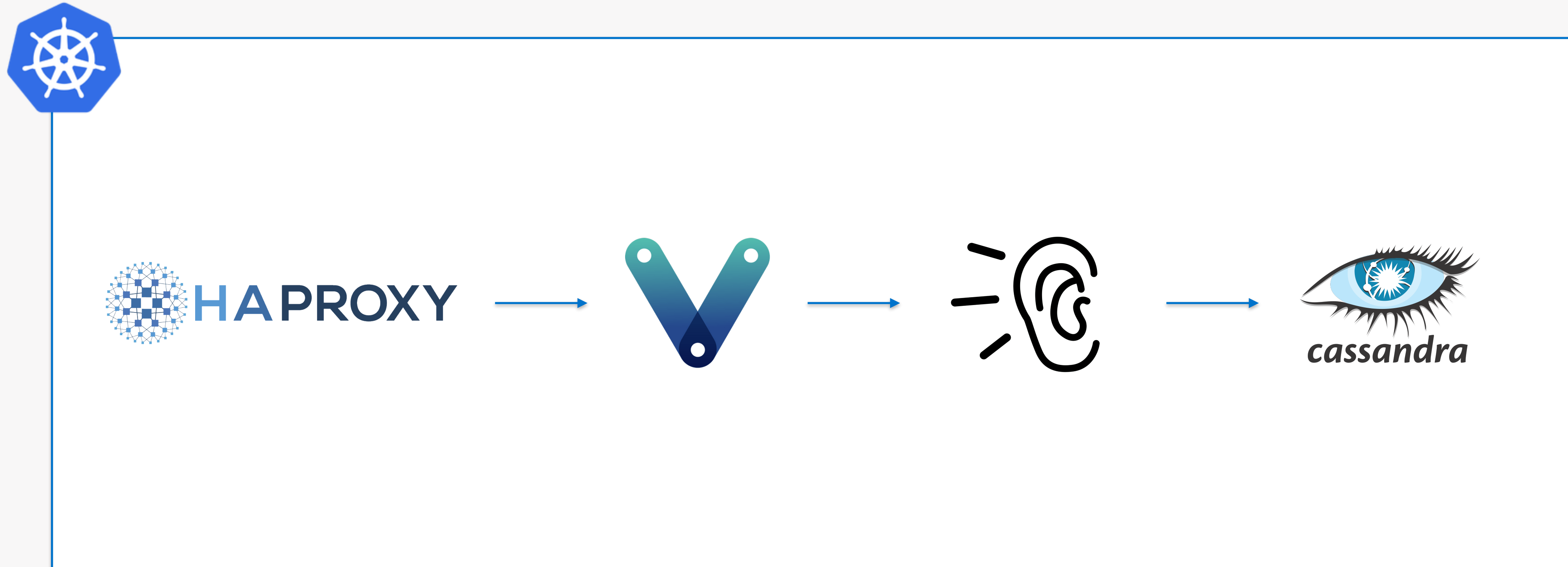
cassandra

Setup: Kubernetes

- All images built on Alpine
- **StatefulSet:** VerneMQ, Cassandra
- **DaemonSet:** HAProxy (ingress nodes)
- **Deployment:** Listening Service, Prometheus, Grafana



Solution Components



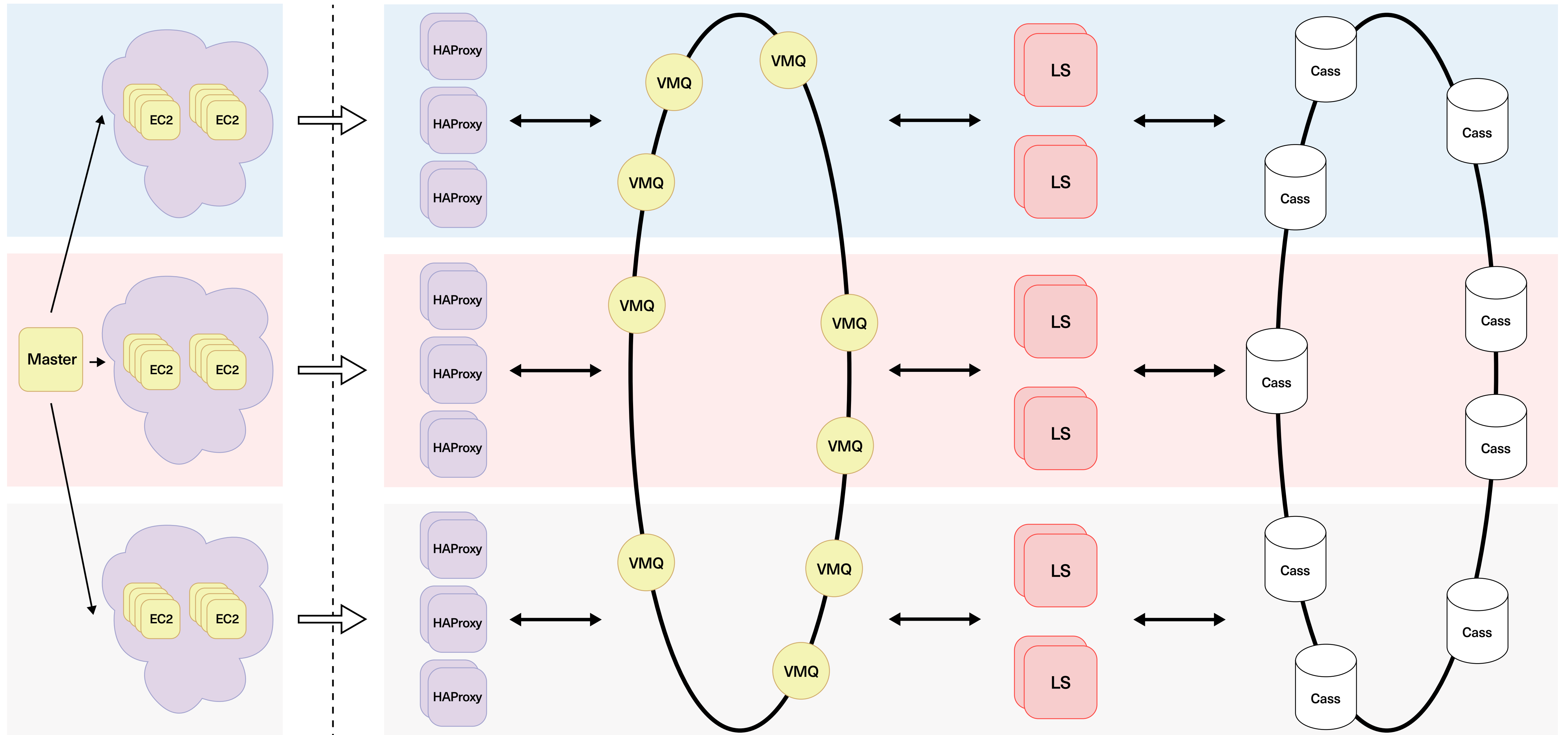
Test Rig: Locust

- Explored MZBench and JMeter
- Wanted more flexibility
- Decided on Locust



LOCUST

High-Level Architecture



Testing

Target

5,000,000
Persistent
Concurrent
Connections



Result

340 Connections

Blocker: Python File Descriptor limits

- Paho MQTT client
- Python and *select()*
- Python has max 1024 file descriptors open when using *select()*



Workaround

- Replaced *select()* call
- Tried `async_io` library
- Did not work

```
% make python
```

Result

700k Connections

Blocker: Configuration defaults and NAT

- HAProxy port exhaustion
- VerneMQ default connection config limits
- Service abstraction NAT



Workaround

Reconfigure Everything

- VerneMQ: fix max connection setting, add 3 more listeners
- Bypass Kubernetes *Service*
- HAProxy
 - round-robin VerneMQ nodes
 - increase source ports
 - vertically scale ingress nodes for more iops/bandwidth
- Created app to query Kubernetes API, returned templated config



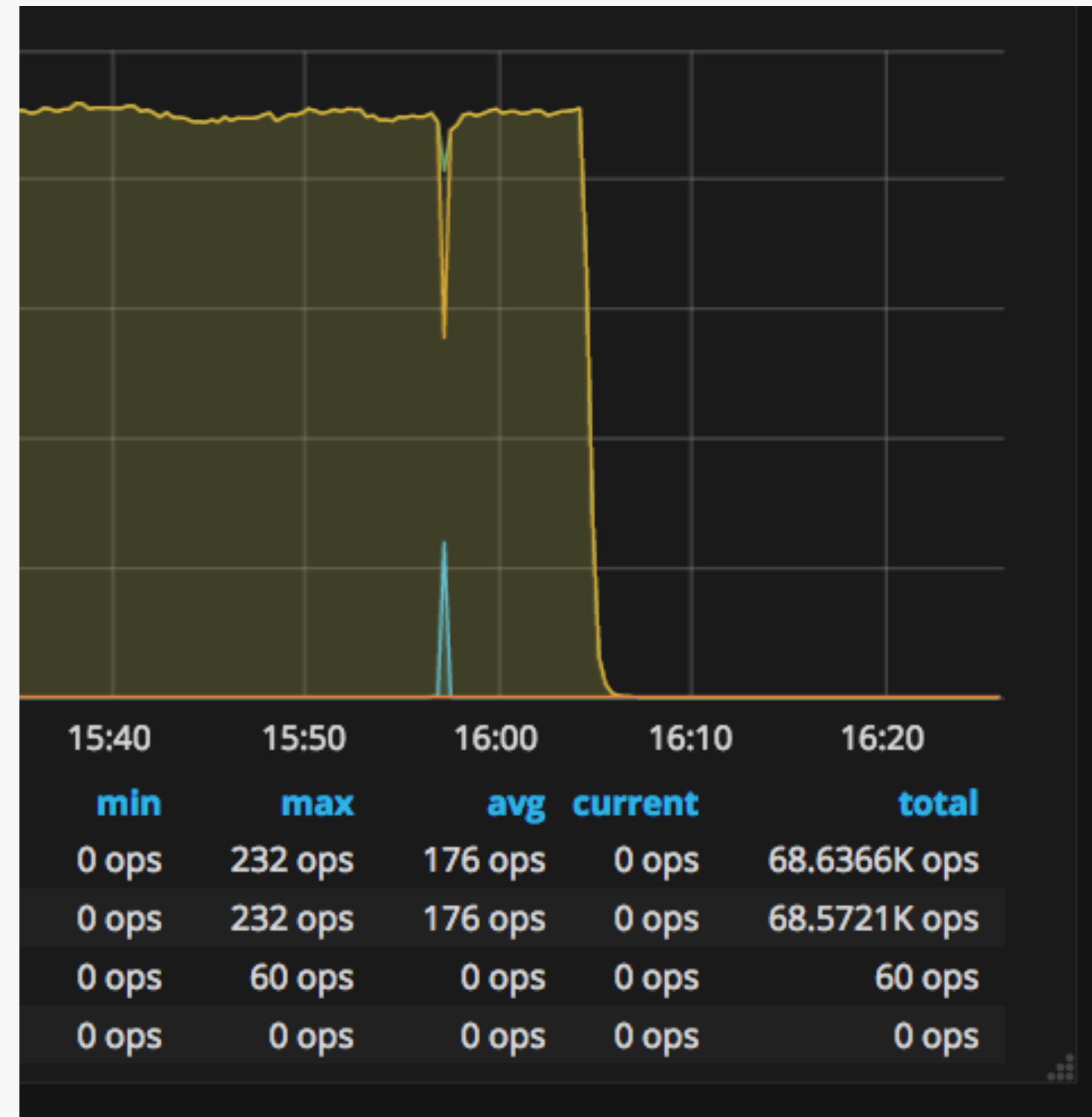
Service Mesh?

Result

1.1 Million Connections

- Subscriptions were failing
- VerneMQ nodes were being terminated
- Kubernetes brought them back up

Blocker: ?



Diagnosing the Problem

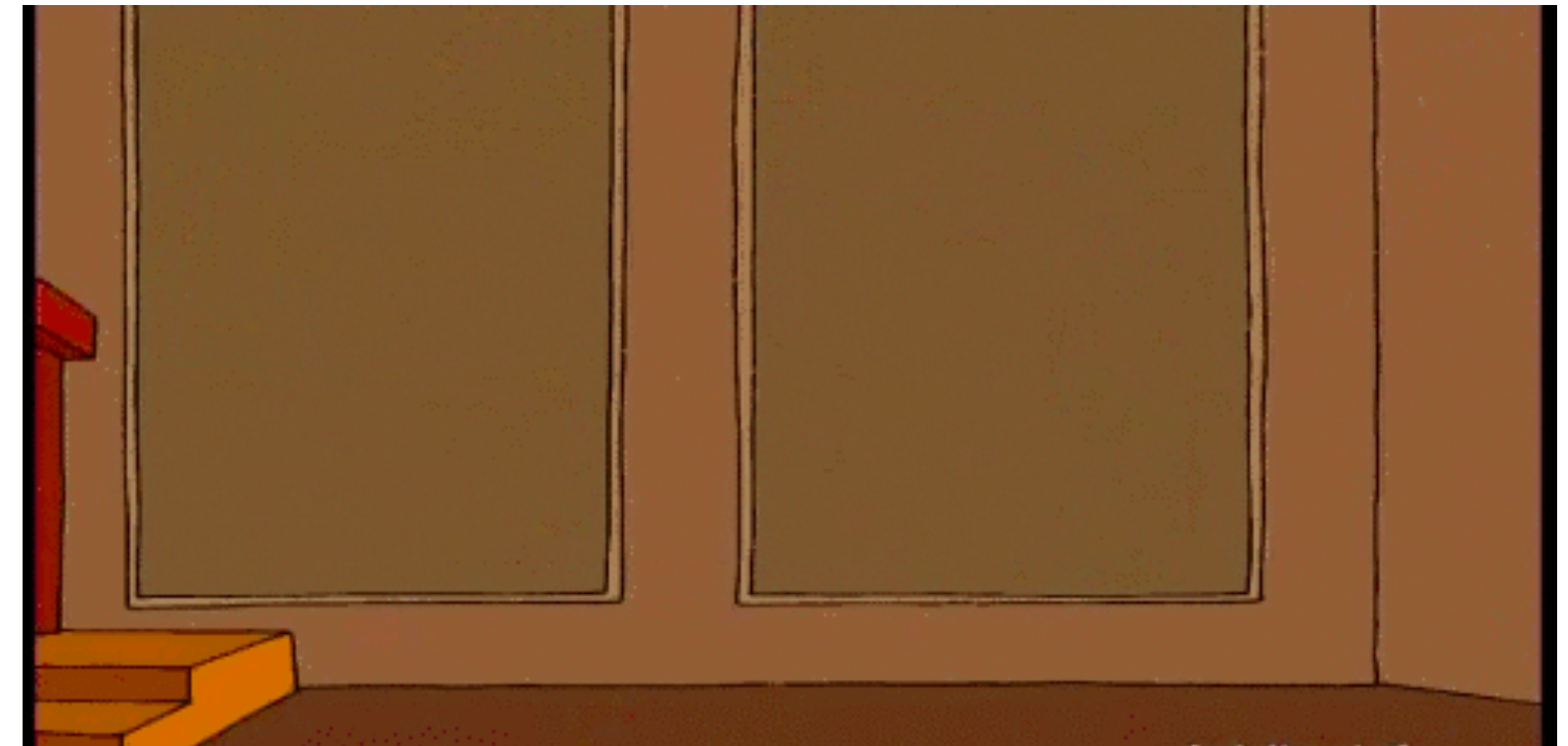
- Scaled VerneMQ incrementally from 10 to 80 nodes
- Conclusion: resize/reallocation issue



Workaround

Exponential Backoff

- Modified clients to add custom behavior
- Delayed subscriptions to begin at decaying rate
- VerneMQ recovered



Result

1.5 Million Connections

Blocker: Resources - Erlang/OTP Scheduler

- Erlang schedulers went to 100% utilization
- Increasing resources didn't help



Workaround

Reconfigure due to *cgroups*

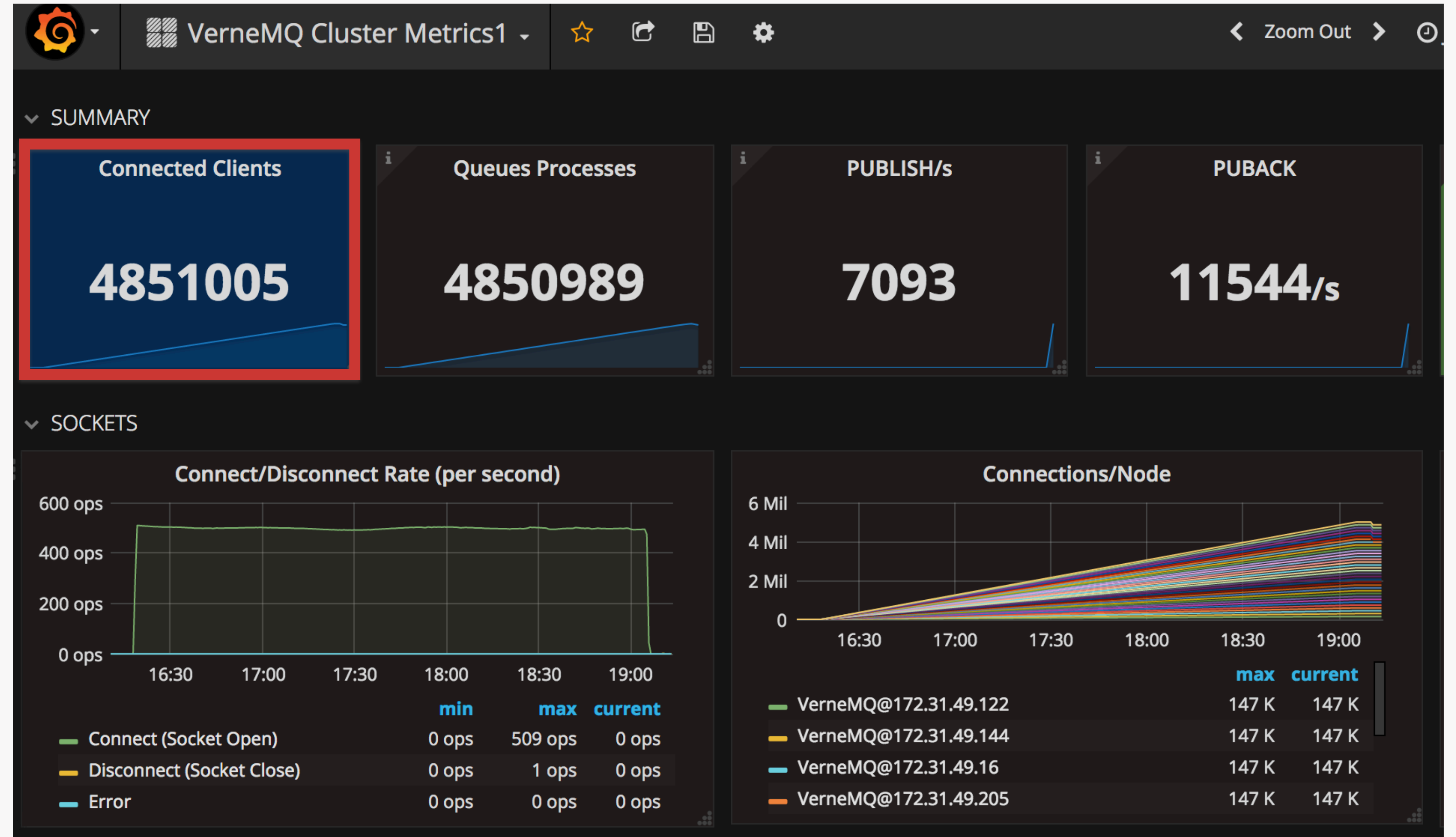
- Erlang/OTP is not *cgroup*-aware
- Directly configure vCPUs in Erlang for the scheduler

Result

4.85 Million
Connections

Blocker:

Resources
Resources
Resources



5,000,001

Active WebSocket Connections

69 ms

Average latency for published message to reach subscriber

9,779

Average throughput of publishes per second



Success!

Key Learnings



1. Mind your dependencies



2. Experiment with resource limits

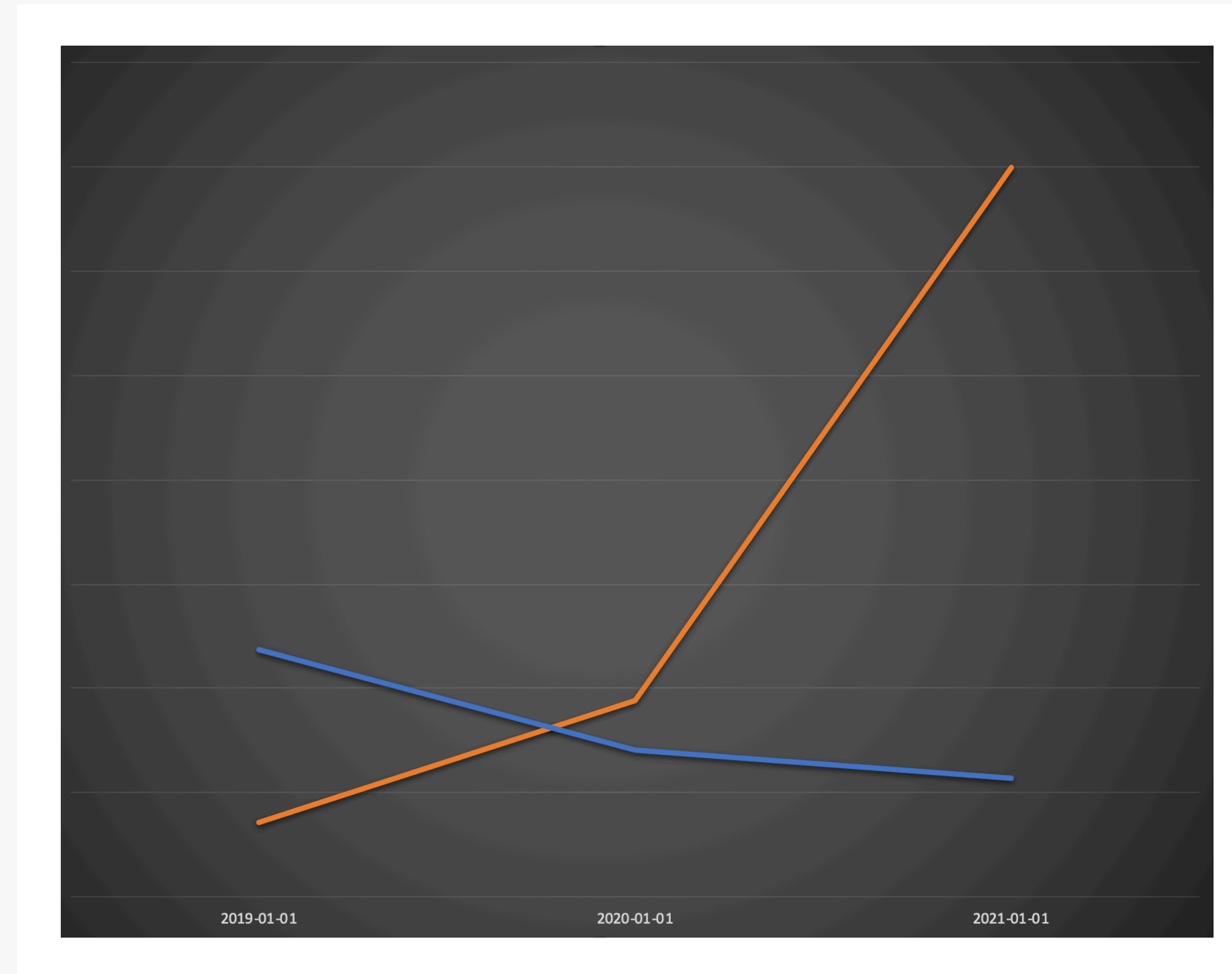


3. Layers complicate troubleshooting



4. Starting at scale is different than organic growth

Cost per device per annum



5. Our solution was *a lot* cheaper

Conclusion



Dec 12, 2018

Thank you.



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@connectedio



Connected

Credits



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Software Engineer, Connected



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Software Engineer, Connected



Eric Ko
Software Engineer, Connected



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Special Thanks



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