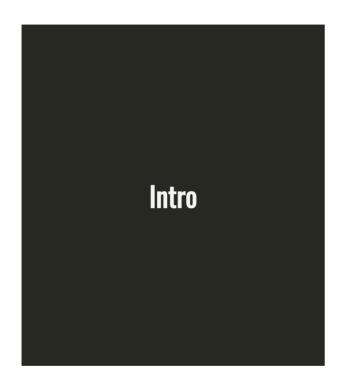
Getting The Most Out Of Kubernetes

Optimizing Cluster Resource Allocation in Production



- What are resource Requests and Limits
 How do you set good Requests and Limits
 Tools

 ▼

Harrison Harnisch

Staff Software Engineer @ ZEIT



<u>@hjharnis</u>

- Preexisting endpoint in the monolithServes the number of times a link is shared within Buffer

 Settled on a simple design using Node and DynamoDB



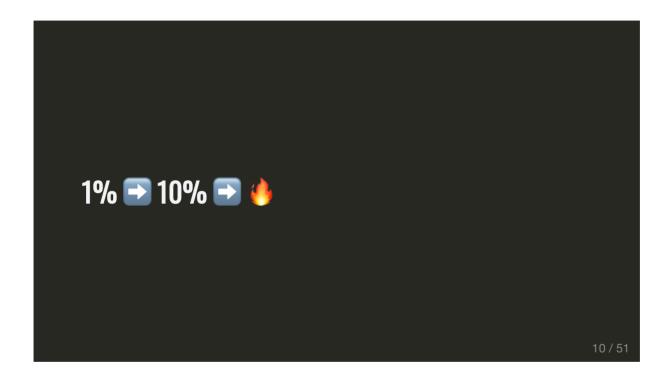


- Deployed the service to Kubernetes (4 replicas)
- Manually verified that the service was operational



1% 🔁 10%

1% → 10% → 50%





- Scaled up replicas (5x 20 pods)Helped, but pods still repeatedly dying

Back to 0%

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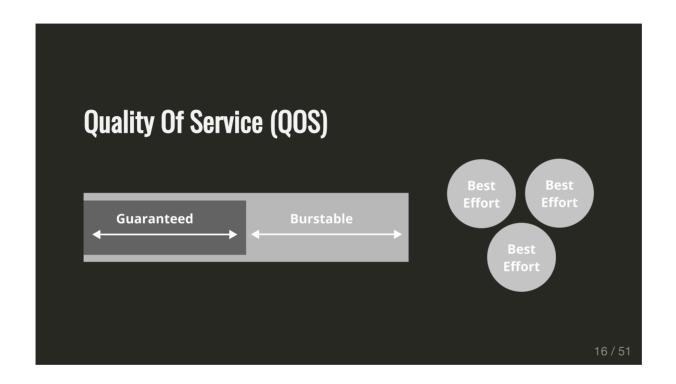
- I had copied and pasted a Deployment from another service
- The Deployment included resource limits
- kubectl describe was reporting OOMKilled

Resource Limits

- Upper limit on container resourcesContainers run with unbounded CPU and memory limits
- Kubernetes will restart containers when limits are exceeded

Resource Requests

- Allocated resources for a container
- Containers may be throttled back down to request when exceeded
- Matches limit if no requests set explicitly





- Highest PriorityLimit = Request

Request = Limit = 200m



- Requested resource is guaranteed
- Limit > Request



QOS: BestEffort

• YOLO _(ツ)_/¯



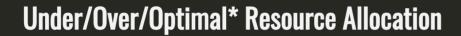
- Lowest PriorityCan use any amount of free resources



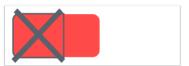
How do we set CPU and Memory limits?

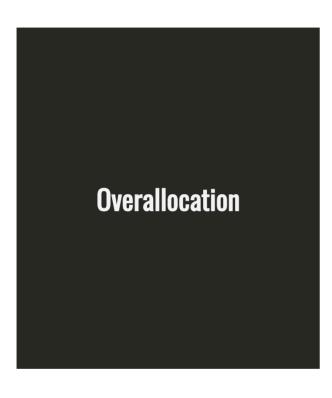
Optimal* Limits

- Pods have enough resources to complete their task
- Nodes run maximum number of pods



Under-allocation

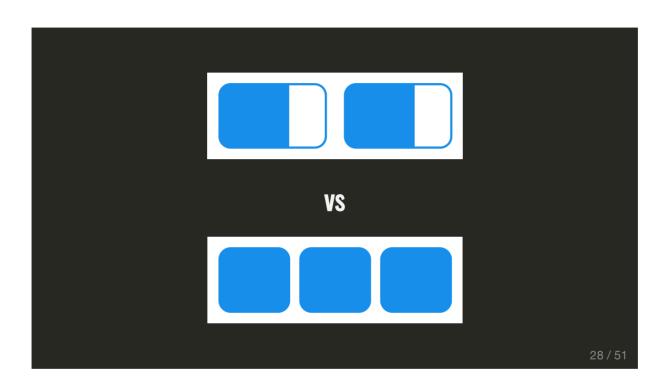




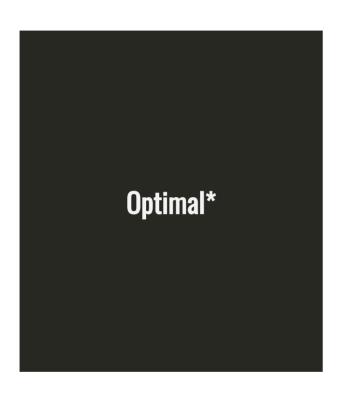




It becomes a problem when you *scale up* replicas

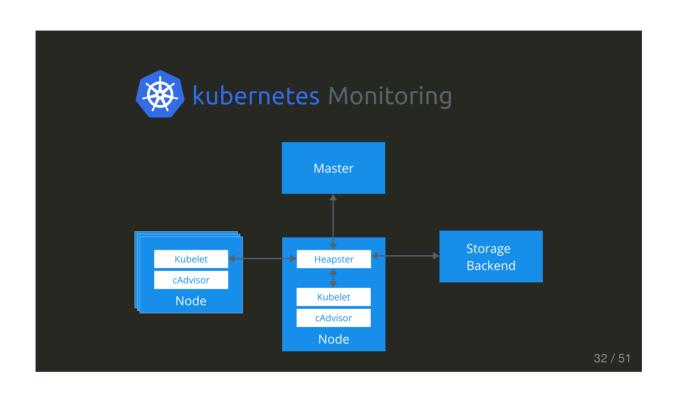


That's one extra pod that could be running



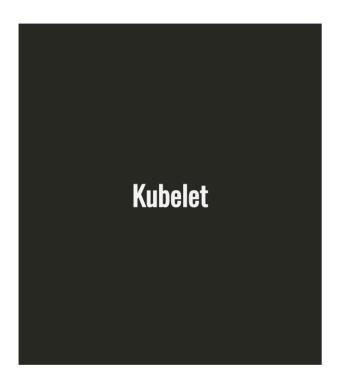


Kubernetes Monitoring

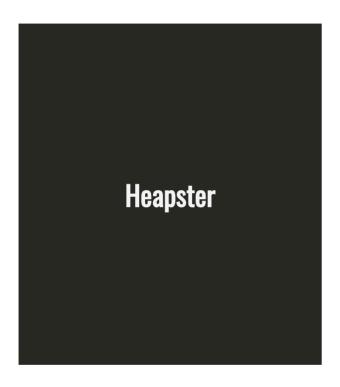














PSA: Heapster Is Deprecated

- Deprecation in v1.11
- Removal in v1.13
- Suggest migrating to Metrics Server + Prometheus

https://github.com/kubernetes/heapster/blob/master/docs/deprecation.md#heapster-deprecation-timeline

Setting Limits and Requests

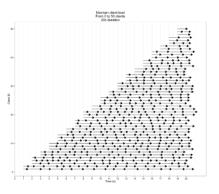
- Goal: Understand what one pod can handle
- Use limits during testing
- Start with a very conservative set of limits
- Only change one thing at time and observe changes

```
# limits might look something like
replicas: 1
...
cpu: 100m # -1/10th of a core
memory: 50Mi # 50 Mebibytes
```

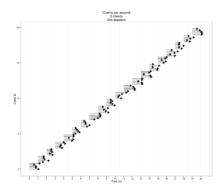
Testing Strategies

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Ramp Up Test



Duration Test



Demo

Setting Limits For etcd





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Some Observed Failure Modes

- Memory is slowly increasing
- CPU is pegged at 100%
- 500s
- High response times
- Dropped Requests
- Large variance in response times

Case Study: Links Service

Lessons Learned

It's About Increasing Predictability

And Getting More Sleep

Horizontal Pod Autoscaler (HPA)

- Change Deployment replica count based on a metric (scale up or down)
- Custom metrics from <u>Prometheus</u>, <u>Azure</u> Adapter, and StackDriver
- Well supported and feature rich
 - Cooldown/Delay Settings
 - Multiple Metrics
 - External Metrics

Vertical Pod Autoscaler (VPA)

- Change Pod resource requests in place
- Pod restart is required to change limits
- Alpha Feature

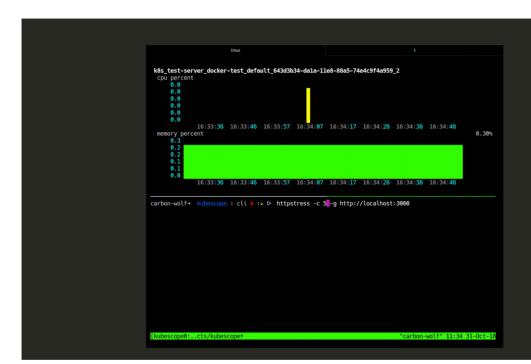


Looking Ahead: Kubernetes Developer Tools

- Tooling for aggregate metrics are fantastic (Prometheus, Datadog, etc.)
- Need high resolution tools to analyze individual Deployments, Pods and containers

KubeScope CLI 🕸

https://github.com/hharnisc/kubescope-cli



Questions?