Becoming cloud native without starting from scratch

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About me



- 2012: Joined GitLab as Ruby on Rails developer
- 2013: GitLab.com deployments and feature development
- 2014: Responsible for software packaging
- 2015: Technical lead of the Build team
- 2017: Engineering Manager of the Distribution team
- 2018: Additionally leading Delivery team

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Outline

- 1. GitLab intro
- 2. Application architecture
 - a. Requirements for Cloud Native architecture
- 3. Application rewrite
 - a. Dealing with stateful application
 - b. Choosing the right solution
- 4. Zero downtime upgrades
 - a. Existing process
 - b. Creating the operator
- 5. What we learned



GitLab is a single application for the entire DevOps lifecycle

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Manage	Plan	Create	Verify	Package	Release	Configure	Monitor	Secure
Since 2016 GitLab added:	Since 2011 GitLab added:	Since 2011 GitLab added:	Since 2012 GitLab added:	Since 2016 GitLab added:	Since 2016 GitLab added:	Since 2018 GitLab added:	Since 2016 GitLab added:	Since 2017 GitLab added:
Cycle Analytics	Kanban Boards	Source Code Management	Continuous Integration (CI)	Container Registry	Continuous Delivery (CD)	Auto DevOps	Metrics	SAST
DevOps Score	Project Management	Code Review	Code Quality	Maven	Release	Kubernetes Configuration	Logging	DAST
Audit Management	Agile Portfolio	Wiki	Performance	Repository	Orchestration	ChatOps	Cluster Monitoring	Dependency Scanning
Authentication and	Management Service Desk	Snippets	Testing		Pages			Container Scanning
Authorization	Service Desk	Web IDE			Review Apps			License
					Rollout			Management
					Feature Flags			



GitLab Self-Managed



GitLab.com

GitLab Application Architecture



- Cloud Native term
 - Definition in https://github.com/cncf/toc/blob/master/DEFINITION.md
- We required a bit more:
 - Less complex vertical and horizontal scaling
 - Engineering velocity unchanged
 - Cloud platform agnostic
 - GitLab.com and self-managed



Examples

- Less complex scaling + engineering velocity => **Rewriting the application**
- Cloud platform agnostic + suitable for self-managed and SaaS => Zero downtime upgrades





- Unicorn
 - Git operations via HTTP(S)
- User uploads + LFS files + CI Artifacts => GitLab Workhorse
- Shared storage between the two components



- Horizontal scaling is much simpler
- Image reuse
- Upgrading/patching/rollback application is much simpler as you need to roll one component
- Concern is limited to one process thus positively affecting security

- 1. Completely separate workhorse and unicorn and put them in their own pods
- 2. Separate them into their own images but let them share the pod
- 3. Have the two services in the same image





- Complete separation
 - Pro: Right way to do it
 - Con: Possible major application functionality disruption
 - Con: Not clear how much time it would take
- Sharing pod resources
 - Pro: Requires minimal immediate application rewrite
 - Con: Still requires shared storage
- All in one image
 - Pro: Confirmed to be working correctly
 - Pro: Requires only placing the components in one image
 - Con: Still requires shared storage

HAVE YOU TRIED UPGRADING

WITHOUT DOWNTIME?

imgflip.com

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- Roll out new versions of components without touching existing ones
- Run online database migrations
- Roll down Gitaly service and use new version (if the version changed)
- Restart other services
- Run migrations that can be completed in the background
- Restart 2 services that could be affected by the latest set of migrations



Kubernetes rolling updates

- Stop routing connections to terminating pods
- Send TERM signal to each container in the pod
- Wait for terminationGracePeriodSeconds



Kubernetes rolling updates

- Challenge 1: Ensuring graceful termination
 - What should terminationGracePeriodSeconds value be?
- Challenge 2: The rollout order?
 - Gitaly first
 - Database migrations



- "Helm Charts helps you define, install, and upgrade even the most complex Kubernetes application." (source: helm.sh)
- \$ helm install
- Challenge 1: Ensuring graceful termination
 - No special functionality to ensure this



Helm

- Challenge 2: the rollout order?
 - Gitaly
 - Database migrations
 - Job resource created after deployment

29	<pre>var InstallOrder SortOrder = []string{</pre>
30	"Namespace",
31	"ResourceQuota",
32	"LimitRange",
33	"PodSecurityPolicy",
34	"Secret",
35	"ConfigMap",
36	"StorageClass",
37	"PersistentVolume",
38	"PersistentVolumeClaim",
39	"ServiceAccount",
40	"CustomResourceDefinition",
41	"ClusterRole",
42	"ClusterRoleBinding",
43	"Role",
44	"RoleBinding",
45	"Service",
46	"DaemonSet",
47	"Pod",
48	"ReplicationController",
49	"ReplicaSet",
50	"Deployment",
51	"StatefulSet",
52	"Job",
53	"CronJob",
54	"Ingress",
55	"APIService",
56	}
E 7	

- "An Operator is an application-specific controller that extends the Kubernetes API to create, configure, and manage instances of complex stateful applications on behalf of a Kubernetes user." (source: <u>https://coreos.com/blog/introducing-operators.html</u>)
- We can use it everywhere!
 - Automated backup/restore would fit great in the operator concept!
 - Database initialisation and database migrations?
 - Predictable upgrade process?!



Attempt 1: CustomController

- Initial example from https://github.com/trstringer/k8s-controller-core-resource
- Watch for changes in deployment
- Roll out in order
- Problems
 - Tracking all events?
 - Rolling pod restart?
 - Handing ConfigMap?
 - Rolling secrets?



Attempt 2: Use an existing tool

- Operator-sdk: <u>https://github.com/operator-framework/operator-sdk</u>
- Kubebuilder: <u>https://github.com/kubernetes-sigs/kubebuilder</u>
 - Canonical project structure
 - Generating code to register custom types with controller manager
 - Generating CRD definitions
 - Generating RBAC rules for the controller



• \$ helm install

- Operator is installed using a Helm hook
- Operator now controls the rollout process

• \$ helm upgrade

- Helm updates all versions at the same time
- Operator can't control the process
- Solution share the responsibility:
 - Helm installs the new resources
 - Operator pauses the workloads to prevent Kubernetes from rolling resources
 - Operator controls the rest of the rollout

Helm + Operator

• Helm Chart deployment template:

spec:

```
{{- if .Values.global.operator.enabled }}
```

paused: true

{{- end }}

• Operator StatefulSet rolling strategy:

```
if pause {
```

```
statefulSet.Spec.UpdateStrategy.RollingUpdate.Partition =
statefulSet.Spec.Replicas
```

} else {

```
statefulSet.Spec.UpdateStrategy.RollingUpdate.Partition =
int32Pointer(0)
```

}

• Operator Job rolling strategy

```
if pause {
    parallelism = int32Pointer(0)
}
```

• Operator DaemonSet rolling strategy

```
if pause {
    maxUnavailable = &intstr.IntOrString{IntVal: 0}
}
```

\$ helm upgrade --install <release-name> .

--set global.operator.enabled=true

--set global.operator.bootstrap=true

\$ helm upgrade <release-name> .

--set global.operator.enabled=true

--set global.operator.bootstrap=false



What we learned



- Kubernetes moves (too) fast
- Kubernetes is very powerful



- Great for organising configuration
- Working with Tiller is challenging
- Error handling doesn't appear to be always reliable
 - Error: Upgrade failed: "gitlab" has no deployed releases"



- Slitting the application
- Hiring experts at the right time
- Starting early



Thank you!