



gRPC Loadbalancing on Kubernetes

Jan Tattermusch (GitHub:@jtattermusch), Google







- Build scalable services
- Improve throughput, decrease latency
- Avoid overloading of a single backend
- Improved Tolerance for backend failures
- Allows updating service on the fly

LB is of key importance in microservice architecture







Connection based (L4) vs Stream-based (L7) balancing:

- What is the granularity of picking a backend?
- L4 works fine for HTTP1.1/REST APIs
- gRPC uses HTTP/2: every RPC is a separate stream in the same TCP/IP connection
- L7 LB needed for gRPC traffic
- Potential Problem: Kubernetes LB is only L4 (= in service types clusterIP and LoadBalancer)







Proxy LB

- + simple client, untrusted clients are fine
- higher overhead & latency
 "Sidecar" deployment possible on Kubernetes

Client LB

- + low latency, low overhead, no proxy management
- only good for simple LB logic
 gRPC implements RoundRobin and "grpclb" lookaside

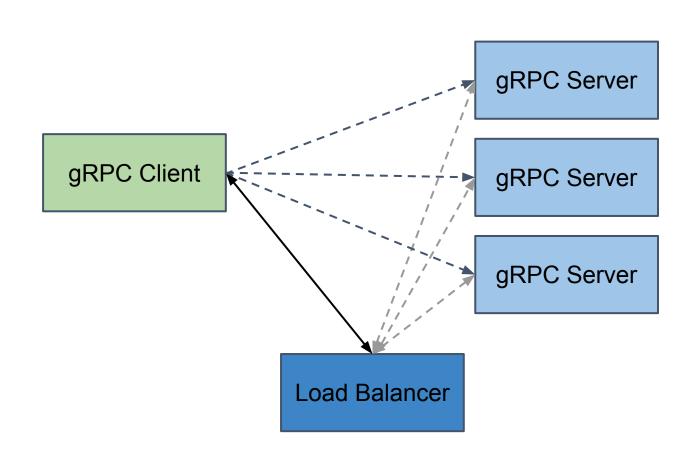
Client Lookaside LB





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- Complex logic implemented by Balancer
- Extensible
- Can accommodate server load info



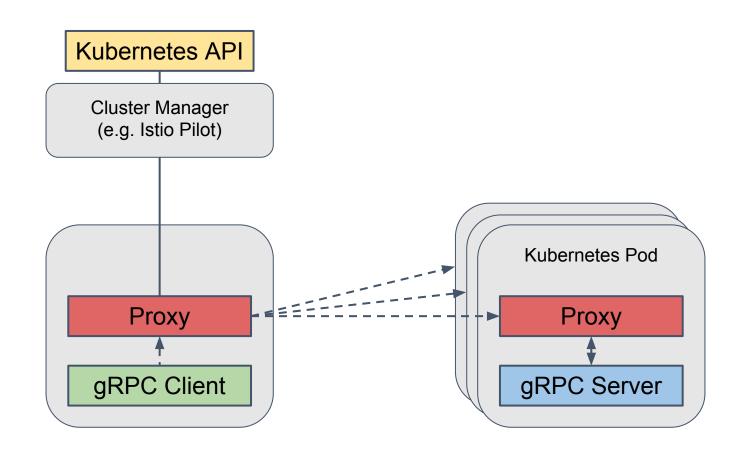
Service Mesh LB





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- proxy deployed as a service side-car
- LB performed by the proxy
- many additional features available









Proxy LB

- Envoy
- nginx (full gRPC support from Mar 2018)
- proxies that support both HTTP/2 and LB should work

Proxy LB in a Service Mesh

- Envoy / Istio
- Linkerd







Client LB

- simple built-in RoundRobin loadbalancer (comes with gRPC)

Lookaside Client LB

- client talks to a balancer that implements simple grpclb protocol and instructs how to balance the load
- grpclb client is built into gRPC library
- Problem: grpclb server implementation not available publicly







- Envoy uses <u>Universal data plane API</u> to discover endpoints
- gRPC will implement Universal data plane API support
 - API adjustments might be needed
- 2 possible deployment models
 - Envoy proxy does the lookaside load balancing (AVAILABLE NOW)
 - gRPC client consumes data plane API directly (as grpclb alternative)
 - NOT AVAILABLE YET
- grpclb will continue to be supported







https://github.com/jtattermusch/grpc-loadbalancing-kubernetes-examples

How to do this in Kubernetes

- Use "headless" service (clusterIP: None) to expose all replicas as DNS entry
- Set loadbalancing policy in gRPC clients
 new ChannelOption("grpc.lb_policy_name", "round_robin")
- Connect to the service as usual new Channel ("greeter-server.default.svc.cluster.local:8000", ...)
- + Simple setup, works out of the box
- does not take server load into account
- handling "scale up" correctly requires a workaround







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Statically configured Envoy proxy

- Use "headless" service (clusterIP: None) to expose all replicas as DNS entry
- Setup Envoy proxy as a sidecar container
- Direct all client traffic to the envoy proxy
- Use Envoy's STRICT_DNS cluster type

Dynamically configured Envoy proxy

- Install istio (or other cluster manager)
- Deploy client with a sidecar using "istioctl kube-inject"
- Connect to the service as usual new Channel("greeter-server.default.svc.cluster.local:8000", ...)
- Envoy will obtain configuration from Cluster Manager (istio pilot)







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How to do this in Kubernetes

- Install istio
- Deploy server and client using "istioctl kube-inject"
- Use port names "grpc" or "grpc-mysuffix" for your service otherwise route rules (and load balancing) won't work
- Connect to the service as usual new Channel("greeter-server.default.svc.cluster.local:8000", ...)

Example: Lookaside LB

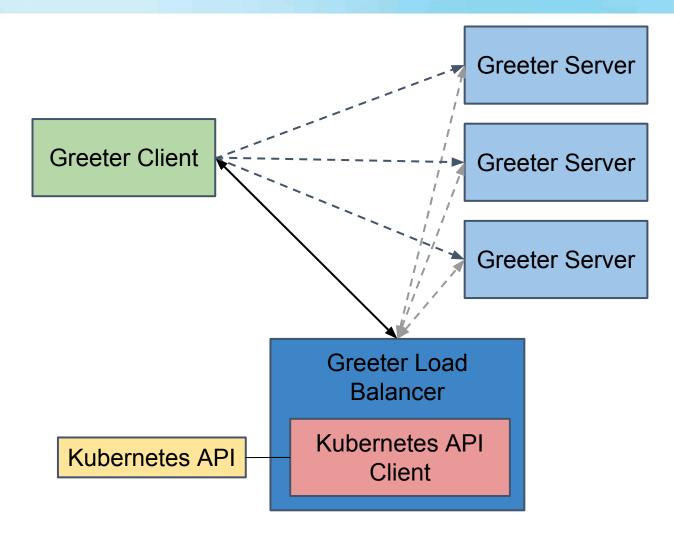




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Simplified scenario with external load balancer

- client discovers balancer via SRV DNS records
- balancer watches backend list via Kubernetes Endpoint API.









How to do this in Kubernetes:

- Expose a named port called "grpclb" for the balancer service (=> publishes the necessary _grpclb._tcp.yourservice.default.internal SRV records)
- Use a headless balancer service and headless backend service

Implement the balancer service

 Dummy grpclb server in our example - only watches the available backends using kubernetes API and published the server list.







- Traditional RPCs are short-lived
- gRPC load balancing is done per-call
 - Fine for single request single response
 - Potentially no balancing is happening for long-lived streaming calls.
 - It is difficult to assign weights to streaming calls we don't know how long they are going to take

What to do

- restart streaming calls periodically
- can set MAX_CONNECTION_AGE to limit lifetime of connections
- keep this in mind when designing APIs





Poor man's approach to making L4 load balancing less bad for gRPC

- Set grpc.max_connection_age_ms on your servers
- Established connections will reconnect periodically -> connection based LB can kick in.
- Can be use with Kubernetes 'LoadBalancer' and 'ClusterIP' services.

Reference:

https://github.com/grpc/proposal/blob/master/A9-server-side-conn-mgt.md

Conclusion





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gRPC office hours in CNCF booth

• Thu 11:30 - 12:30

Other gRPC talks

• "gRPC Deep Dive" - Thu 16:35

Please fill out feedback survey

https://bit.ly/2HsEMcS

Resources





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Examples repository

https://github.com/jtattermusch/grpc-loadbalancing-kubernetes-examples

Overview

https://github.com/grpc/grpc/blob/master/doc/load-balancing.md

https://grpc.io/blog/loadbalancing

Other useful links

https://blog.envoyproxy.io/the-universal-data-plane-api-d15cec7a

https://www.nginx.com/blog/nginx-1-13-10-grpc/