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Europe 2018

What does "production ready" really mean for a Kubernetes cluster?

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CLOUD NATIVE COMPUTING FOUNDATION

Lucas Käldström, Upper Secondary School Student, just turned 18

CNCF Ambassador, Certified Kubernetes Administrator and Kubernetes SIG Lead



Speaker at KubeCon in Berlin & Austin in 2017

Kubernetes approver and subproject owner, active in the community for ~3 years

Driving **luxas labs** which currently performs contracting for Weaveworks

A guy that has never attended a computing class





Agenda

- 1. Define the buzzwords!
 - a. What does "production-ready" mean to you?
 - b. What are the requirements for a highly available cluster?
- 2. What to think about when securing the cluster
 - a. TLS certificates for all components

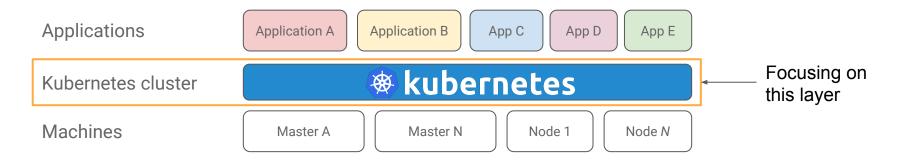
- b. Enable and set up RBAC (Role Based Access Control)
- c. Attack vectors you might not have thought about before

Agenda

- 3. Make the cluster highly-available if needed
 - a. Do you need it?
 - b. How to set up a HA cluster with kubeadm
 - c. "Attack vectors" you might not have thought about before
- 4. Use the Cluster API for controlling the cluster declaratively
 - a. Intro to the Cluster API

b. How to set up Kubernetes using the Cluster API and upgrade/rollback

Which layer are you talking about?





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I. Define what "production-ready" means to you

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Buzzwords all around...

"The cluster is production ready

when it is in a good enough shape

for the user to serve real-world traffic"

"Your offering is production ready when it

slightly exceeds your customer's expectations

in a way that allows for business growth"

It's all about tradeoffs (!!)

Okay, so what does that mean in terms of technical work items?

Production-ready cluster?

1. The cluster is *reasonably* secure

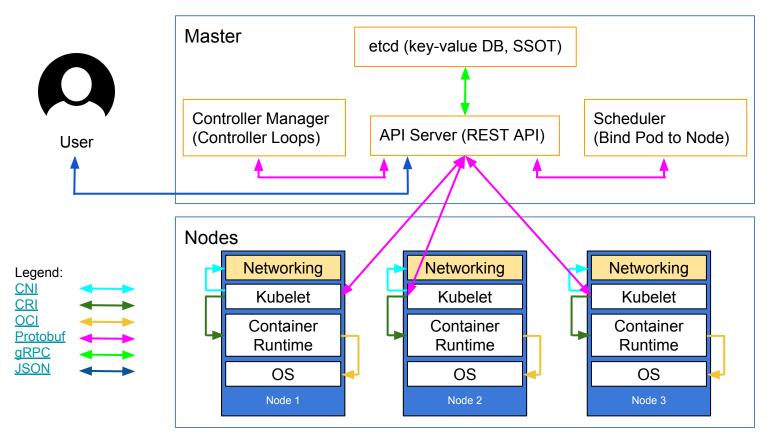
2. The cluster components are *highly available enough* for the user's needs

3. All elements in the cluster are declaratively controlled

4. Changes to the cluster state can be *safely applied* (upgrades/rollbacks)

5. The cluster passes as many end-to-end tests as possible

Kubernetes' high-level component architecture



What about "high availability"?

- 1. Instances (>=1) of a component can fail without causing the cluster to fail
- 2. Machines (>=1) in the cluster can fail without causing the cluster to fail

More about this in section III.



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Securing Kubernetes

Things to keep in mind

1. TLS-secured communication everywhere!

- a. Certificates/identities should be rotatable
- b. Use a *separate CA* for etcd

c. Use the Certificates/CSR API, with an external key signer if possible

2. API Authentication and Authorization

- a. **Disable** anonymous authentication and localhost:8080
- b. Enforce the RBAC and Node authorizers

3. Lock down the kubelets in the cluster

a. Each kubelet should have its unique identity

b. **Disable** the readonly port (10255) & public (!) cAdvisor port (4194)

4. Be careful with the Dashboard and Helm

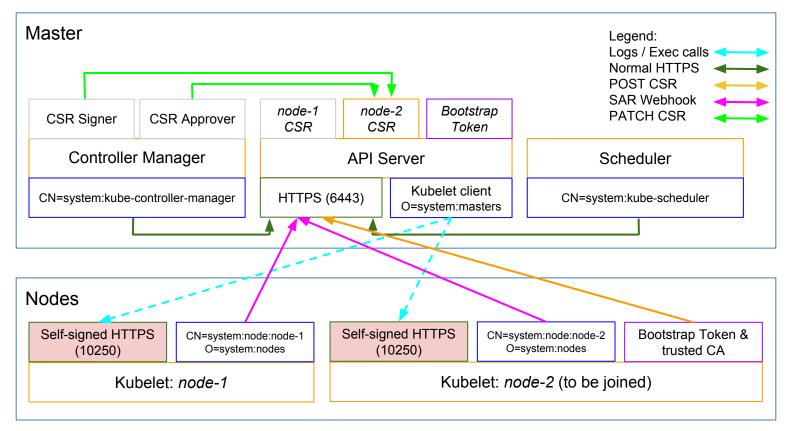
- a. **Don't** give them *cluster-admin* power, then it's very easy to escalate privileges
- b. The security of the dashboard has improved since v1.7.0
 - i. The dashboard now has a login screen and delegates privileges
- c. Specify the exact operations *tiller* may perform with RBAC
- d. <u>Secure the Helm <-> Tiller communication</u> with TLS certificates

5. Deny by default -- best practices security-wise

- a. Deny-all with RBAC
- b. Deny-all with NetworkPolicy

c. Set up a restrictive PodSecurityPolicy as the default

Setting up a dynamic TLS-secured cluster



CSR=Certificate Signing Request, SAR=Subject Access Review

More information about Kubernetes security

1. Use <u>https://github.com/aquasecurity/kube-bench</u>

- 2. Official docs: <u>Best Practices for Securing a Kubernetes Cluster</u>
- 3. <u>Hacking and Hardening Kubernetes Clusters by Example [I] Brad Geesaman</u>



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III. Minimize the points of failure in the cluster

Key design takeaways for kubeadm

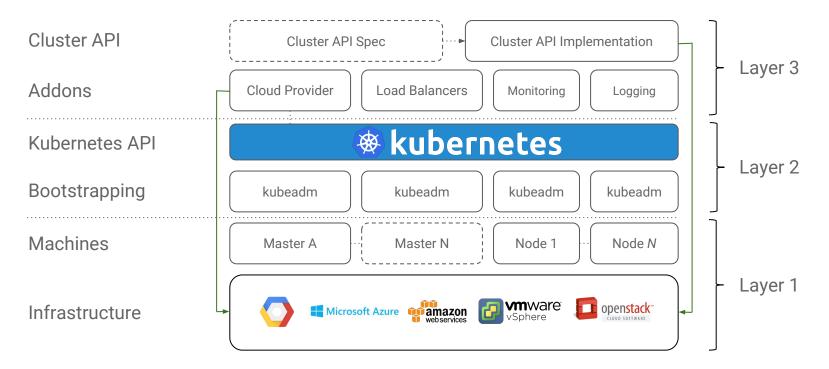
- kubeadm's task is to set up a **best-practice cluster** for each *minor version*
- The user experience should be *simple*, and the cluster reasonably *secure*
- kubeadm's scope is limited; intended to be a **building block**
 - Only ever deals with the local filesystem and the Kubernetes API
 - Agnostic to *how exactly* the kubelet is run

- Setting up or favoring a specific CNI network is **out of scope**
- Composable architecture with everything divided into **phases**

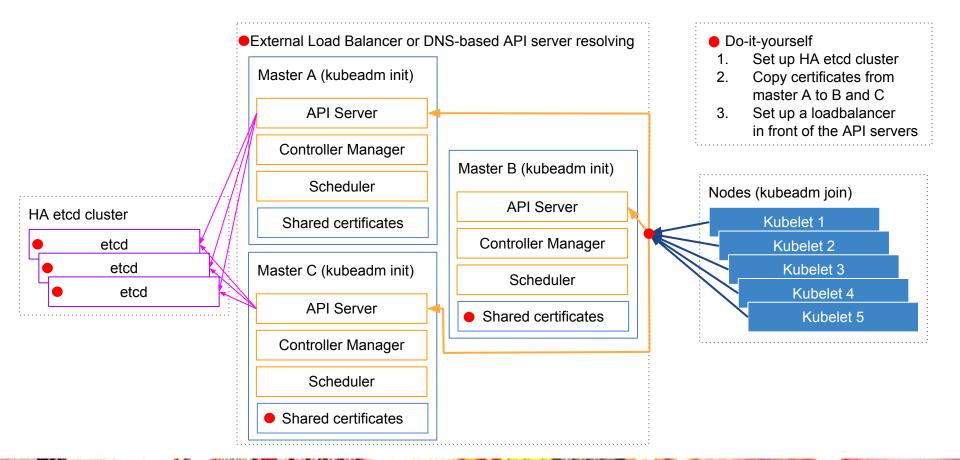
Audience: build-your-first-own-cluster users & higher-level tools like kops & kubicorn

What is kubeadm and why should I care?

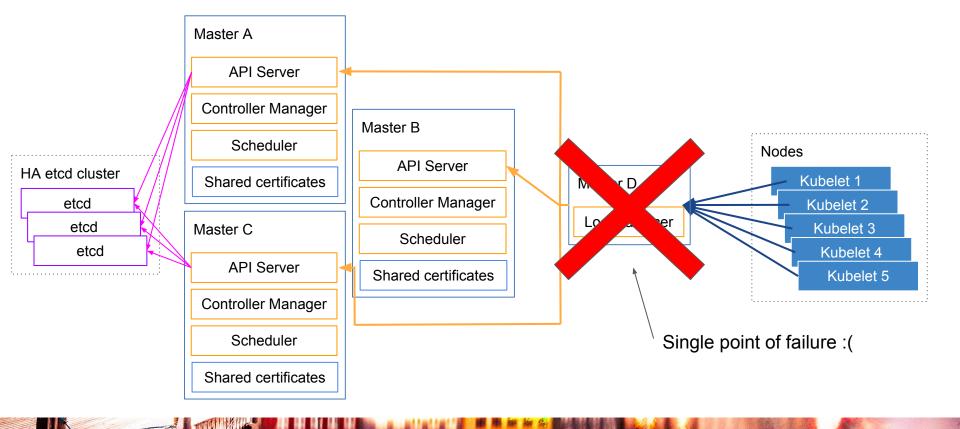
= A tool that sets up a minimum viable, best-practice Kubernetes cluster



How achieve HA with kubeadm today?



Is this cluster setup highly-available? No



Other things to keep in mind with a HA cluster

- 1. Remember to keep the kube-dns replicas >= 1, and use Pod anti-affinity
- 2. Many certificates need to be identical across masters
 - a. e.g. the ServiceAccount signing private key for the controller-manager
 - b. => Needs to be rotated for all instances at the same time
- 3. Monitoring the cluster components becomes increasingly more important with a HA cluster that is expected to have a high SLO
 - a. You can for example use <u>Prometheus</u> and <u>kube-state-metrics</u> as a starting point

"Monitor it so you know when it fails

before your customers do"

-- Justin Santa Barbara, Google (



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IV. Declarative cluster control with the Cluster API

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Manage clusters more like applications

What's the Cluster API?

- A declarative way to create, configure, and manage a cluster
 - apiVersion: "cluster-api.k8s.io/v1alpha1"
 - kind: Cluster
- Controllers will reconcile desired vs. actual state
 - These could run inside or outside the cluster
- Cloud Providers will implement support for their laaS
 - GCE, AWS, Azure, Digital Ocean, Terraform and Docker Machine, etc.
- Port existing tools to target Cluster API
 - Cluster upgrades, auto repair, cluster autoscaler

"GitOps" for your cluster with the Cluster API

1. With Kubernetes we manage our applications declaratively

- a. Why don't we (in some cases) do that for the clusters as well?
- 2. With the Cluster API, we can declaratively define what the cluster should look like
 - a. The installer tools will then consume this "standard" API and act on it
 - b. These API types can be stored in a CRD or on disk

apiVersion: cluster.k8s.io/v1alpha1 kind: MachineSet metadata: name: my-first-machineset spec: replicas: 3 selector: matchlabels: foo: bar template: metadata: labels: foo: bar spec: providerConfig: value: apiVersion: "gceproviderconfig/v1alpha1" kind: "GCEProviderConfig" zone: "us-central1-f" machineType: "n1-standard-1" image: "ubuntu-1604-lts" versions: kubelet: 1.10.2 containerRuntime: name: docker version: 1.12.0

Recap

- 1. Identify the needs of your business
 - a. How much money and effort do you want to put into HA & security?
- 2. High Availability != multiple masters

- a. Multiple masters are a requirement for high availability
- 3. Pay attention to the certificate identities for your components
 - a. And make sure you lock things down well with RBAC, disable unnecessary ports, etc.
- 4. Declarative control over your cluster is better than imperative
 - a. The Cluster API (still alpha) and the GitOps models might be worth checking out

Thank you!

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Related resources (in no particular order)

- 1. https://5pi.de/2017/12/15/production-grade-kubernetes/
- 2. https://youtu.be/PXJu8ujNEmU
- 3. https://thenewstack.io/ebooks/kubernetes/state-of-kubernetes-ecosystem/
- 4. <u>https://kccncna17.sched.com/event/CU5x/101-ways-to-crash-your-cluster-i-marius-grigoriu-emmanuel-gomez-nordstrom</u>
- 5. <u>https://kccncna17.sched.com/event/CU6H/certifik8s-all-you-need-to-know-about-certificates-in-kubernetes-i-alexander-brand-apprenda</u>
- 6. <u>https://kccncna17.sched.com/event/CU86/shipping-in-pirate-infested-waters-practical-attack-and-defense-in-kubernetes-a-greg-castle-cj-cu</u> <u>llen-google</u>
- 7. https://kccncna17.sched.com/event/CU6z/hacking-and-hardening-kubernetes-clusters-by-example-i-brad-geesaman-symantec
- 8. https://kccncna17.sched.com/event/CUFK/keynote-kubernetes-at-github-jesse-newland-principal-site-reliability-engineer-github
- 9. <u>https://kccncna17.sched.com/event/CU8b/what-happens-when-something-goes-wrong-on-kubernetes-reliability-i-marek-grabowski-tina-zhang-google</u>
- 10. <u>https://kccncna17.sched.com/event/CU64/automating-and-testing-production-ready-kubernetes-clusters-in-the-public-cloud-ron-lipke-gann</u> <u>etusa-today-network</u>
- 11. https://stripe.com/blog/operating-kubernetes
- 12. <u>https://blog.envoyproxy.io/introduction-to-modern-network-load-balancing-and-proxying-a57f6ff80236</u>
- 13. https://jvns.ca/blog/2017/10/10/operating-a-kubernetes-network/
- 14. https://acotten.com/post/kube17-security

- 15. https://applatix.com/making-kubernetes-production-ready/
- 16. https://www.aquasec.com/wiki/display/containers/Kubernetes+in+Production
- 17. https://www.weave.works/blog/provisioning-lifecycle-production-ready-kubernetes-cluster/
- 18. <u>https://www.weave.works/blog/demystifying-production-ready-apps-on-kubernetes-with-carter-morgan</u>
- 19. <u>https://www.slideshare.net/gn00023040/all-the-troubles-you-get-into-when-setting-up-a-production-ready-kubernetes-cluster</u>
- 20. https://www.slideshare.net/gn00023040/a-million-ways-of-deploying-a-kubernetes-cluster
- 21. https://blog.sophaskins.net/blog/misadventures-with-kube-dns/