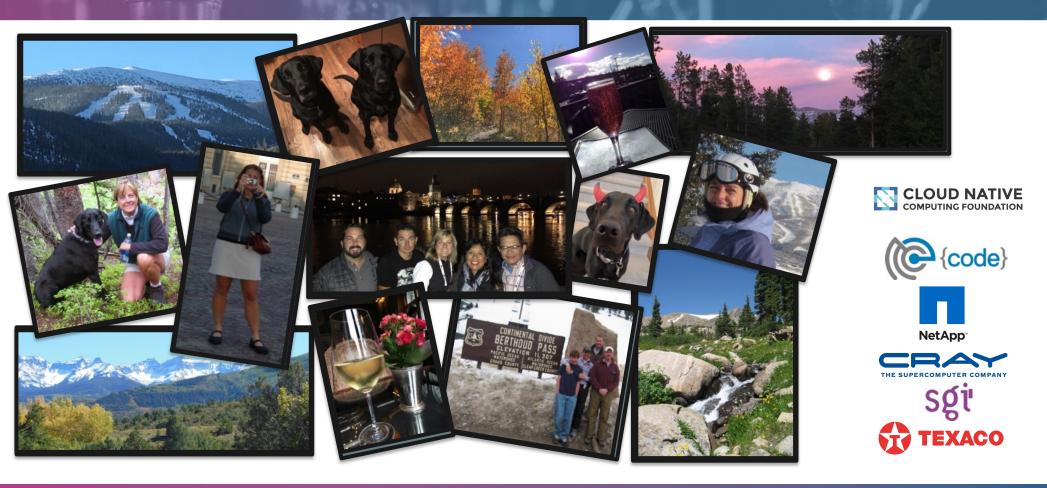


# Promoting Your Open Source Project and Building Online Communities using Social Media

Kim McMahon WTwitter: @kamcmahon

#KubeCon #CloudNativeCon

## Who Am I



#### THE #1 RULE IN OPEN SOURCE MARKETING: YOU HAVE TO PARTICIPATE IN THE COMMUNITY

- Amanda Katona and Kim McMahon

## Starting with a Goal

#### Lots of Options!

- Grow the open source community
- Create / grow awareness
- Create community
- Expertise



## Goals help you stay **focused**, doing the **most impactful things**, and actually **work less**.

### Audience – It's the Community



Developers Maintainers Community Managers Project Users



Open Source Lovers Industry Influencers Partners Project Funders



Technical Non-technical



#### Introverts Extroverts

## **Social Media Influencers**

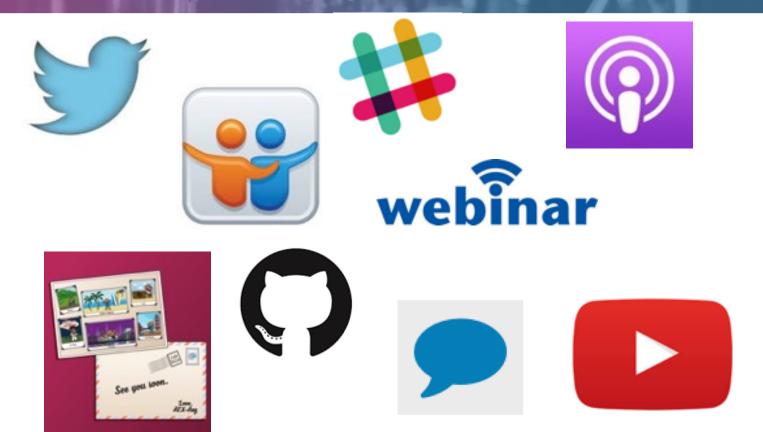
How do you find your influencers?

- Ask your team! Ask the community!
- Do some snooping
- Follow hashtags
- Hang around Twitter

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1
7

86 Members

#### Content



Just some... Twitter Slack Blogs **Events** Podcasts Webinars Newsletter SlideShare GitHub Video Web

### Types of Tweets

There is a lot of advice out there on what is the "best" ratio for sharing content.
Find what works for you



Community: 50% Engagement 25% Community Content 25% Original content



#### **Being on Twitter – Best Practices**

- Consistency!
- Lead with the community
- Give credit to the source whenever possible by using their Twitter handle
- Use # as it makes sense to help the community find content
- All tweets have an image
- Tweet like a community member, not a business, and in your voice
- Put interesting part of the content at the beginning of Tweet
- Monitor Twitter for engagement opportunities

## Social Media Engagement

- Check Notifications Tab in Twitter
   DAILY!
  - Like and set up appropriate RTs / QRTs
- Review Lists for Engagement opportunities
- Check #



## Blogs, Podcasts, Webinars, Video

- Use it to show expertise
- Showcases your "technical"
- Topics important to the community
- SMEs wr

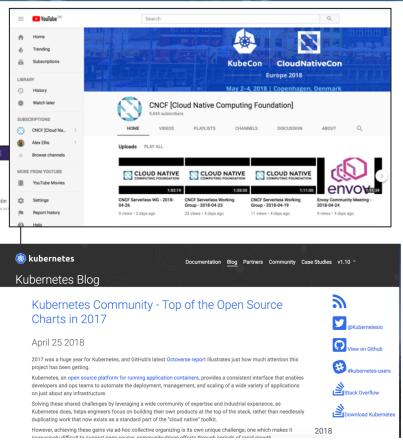
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Monitor

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Deploying and managing Kubernetes-ready apps with Kubeapps Adman Addulhussein April 24, 2018 Channel	uTube
SUBSCRIBE TO OUR YOUTUBE CHANNEL	
Kubernetes in Docker for Mac	

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### Events

#### • Options:

- Submit a CFP for an opportunity to speak at an event
- Attend sessions and live tweet
- Take advantage of networking opportunities and meet people
- Have a booth or partner with someone in a booth
- Hold or sponsor an event to bring the community together









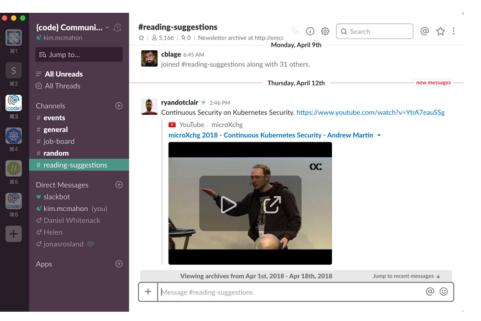


## Slack

- Automate what you can
- Keep it public
- Be present and proactive
   @jonasrosland

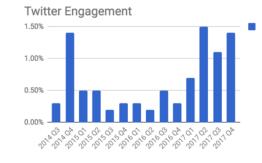
  - Right now there are 36 online community members

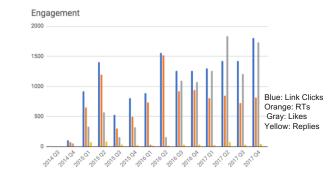




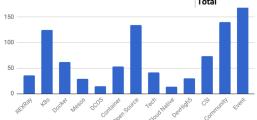
## **Metrics and Tracking Results**

- Twitter
  - Likes, Replies, and RT's
  - Impressions
  - Engagement rates
- Blogs
  - Time on page
- Newsletter
  - Open and Click through





Technical Blogs	Unique views	Total Time on Page	# blogs by type	Unique Views / Blog Type	Time on page / Blog Type
All	588	19	3	196	6.18
REX-Ray	1,541	27	9	171	3.00
Docker	1,421	13	3	474	4.30
Kubernetes	1,201	11	3	400	3.51
Mesos	0	0	0	#DIV/0!	#DIV/0!
DevHigh5	278	3	1	278	3.00
ScaleIO	213	2	1	213	2.29
Total	5,242	74	20		



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## Tips, Tricks, and Being Effective

□Set goals □Know your resources Define your audience Choose your content Twitter: Easy to get started. Blogs, Podcasts, Webinars, Video 

□ Metrics: May not have day 1, but need to do sometime.



# Thank you! Questions



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