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Europe 2018

Introducing NATS

Thursday, May 3 14:45 - 15:20 Colin Sullivan / *colin@nats.io* Waldemar Quevedo / *wally@nats.io*





Messaging here means "Message Oriented Middleware"

• Wikipedia

"Message-oriented middleware (MOM) is software or hardware infrastructure supporting sending and receiving messages between distributed systems."

Ken Klingenstein

"Middleware is the intersection of the stuff that network engineers don't want to do with the stuff that applications developers don't want to do."

Why does CNCF need messaging?



- Distributed systems architecture has been disrupted via decomposition as cloud technology matures.
- Communications is lagging and a technology is needed to address various use cases:
 - Multiple messaging patterns bundled into one technology
 - Location transparency
 - Decoupling of data producers and consumers
 - Built-in load balancing
- NATS was created specifically to meet these communication needs for next generation cloud native applications.





NATS is a seven year old, production tested, cloud-native messaging system made for developers and operators who want to spend more time doing their work and less time worrying about how to do messaging.

- DNA: Performance, simplicity, security, and availability.
- Built from the ground up to be cloud native
- Common pattern support including request/reply, pub/sub, and load balanced queue subscribers







Derek Collison Founder and CEO at Synadia

Founder and former CEO at Apcera CTO, Chief Architect at VMware Architected CloudFoundry Technical Director at Google SVP and Chief Architect at TIBCO Created by Derek Collison

Derek has been building messaging systems and solutions > 25 yrs

Maintained by a highly experienced messaging team at Synadia

Engaged User Community





- Pure publish/subscribe with common messaging patterns built on top
- Clustering of servers with built-in auto discovery
- Clients available for over 30 programming languages
- Log based streaming with guaranteed delivery
- Prometheus NATS Exporter
- Kubernetes Operator





NATS is used in a range of technical use cases

- Messaging in the cloud
 - General messaging
 - Microservices Transport
 - Control Planes
 - Service Discovery
- IoT Messaging
- Mobile and Big Data
- High Fan-out Messaging
- Replacing or Augmenting Legacy Messaging







Acadiant | Apcera | Apporeto | Baidu | Bridgevine | Capital One | Clarifai | Cloud Foundry | Comcast | Ericsson | Faber | Fission | General Electric | Greta | HTC | Logimethods | Netlify | Pex | Pivotal | Platform9 | Rapidloop | Samsung | Sendify | Sensay | StorageOS | VMware | Weaveworks | Workiva





- 200+ contributors
- 30 public repos
 - → 50+ releases
 - → 8000+ GitHub stars across repos
- ~25M NATS server Docker Hub pulls
- ~7M NATS streaming server pulls
- 680+ Slack members
- 20+ releases of the NATS server since June 2014, ~= 5/year





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Messaging Patterns





NATS has three built-in patterns:

- Publish/Subscribe
 - → Publish data to a subject where 1-N subscribers will receive the data.
- Request/Reply
 - Send a request message containing a unique reply subject and responders can send a reply message back only to the responder.
- Load balanced queue subscribers
 - Subscribers belong to a group, and the server sends a message to only one subscriber in the group, effectively load balancing.





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NATS DNA





- Performance and Scalability
- Simplicity
- Security
- Availability

"Just what you need and none of what you don't."





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Performance and Scalability -Simplicity Security Availability





- Performance is a part of every decision we make
- NATS is optimized to perform and scale
 - Design for scale
 - Careful analysis of the fastpath
- Just as important is what **NOT** to implement
 - x Message guarantees in core NATS
 - x Transactions
 - x Message Schemas
 - x Last Will and Testament
 - x Message Groups





18 Million msgs/sec

Benchmark_	Pub0b_Payload-20
Benchmark_	Pub8b_Payload-20
Benchmark_	Pub32b_Payload-20
Benchmark_	Pub128B_Payload-20
Benchmark_	Pub256B_Payload-20
Benchmark_	Pub1K_Payload-20
Benchmark_	Pub4K_Payload-20
Benchmark_	Pub8K_Payload-20
Benchmark_	AuthPub0b_Payload-20
Benchmark_	PubSub-20
Benchmark_	PubSubTwoConns-20
Benchmark_	PubTwoQueueSub-20
Benchmark_	PubFourQueueSub-20
Benchmark_	PubEightQueueSub-20

55.1 ns/op	199.78	MB/s
55.8 ns/op	340.21	MB/s
63.4 ns/op	694.34	MB/s
79.8 ns/op	1766.47	MB/s
98.1 ns/op	2741.51	MB/s
283 ns/op	3660.72	MB/s
1395 ns/op	2945.30	MB/s
2846 ns/op	2882.35	MB/s
126 ns/op	86.82	MB/s
135 ns/op		
136 ns/op		
152 ns/op		
152 ns/op		
152 ns/op		





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Performance and Scalability Simplicity Security Availability





NATS aims for ease of use from installation through operation

- Single binary
 - → 7 MB docker image
 - → No external dependencies
- Text-based protocol with only a handful of verbs
- Easy to parse JSON returned from monitoring endpoints
- Straightforward configuration of TLS and credentials





- Little configuration
 - → Clients only require a url and credentials
 - → Servers use a few command parameters or a single configuration file
- Clustering is automatic
 - → Configure seed servers and just add servers to grow your cluster
 - → Supported clients will be notified of cluster topology changes
- Simple and Straightforward API







Simple application written in go to publish a message.

Connect, Publish, and check for errors.





```
import io.nats.client.*;
public class SimpleSub {
    static public void main(String args[]) throws Exception {
        try (Connection nc = Nats.connect( url: "nats://demo.nats.io:4222")) {
            nc.subscribe( subject: "nats.demo.simple", message -> {
                System.out.println("Received message: " + new String(message.getData()));
            });
            System.out.println("Waiting for messages...");
            Thread.sleep(Long.MAX_VALUE);
```

Java is just as simple.





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Performance and Scalability Simplicity Security Availability





NATS secures distributed systems through...

- ✓ TLS
- User/Token Based Authentication
- Authorization

...update these through configuration reload with zero downtime.





TLS Support

- Configured in the NATS server
- Client Side Certificates
- CA Certificate Support
- Defaults to most secure ciphers
- Override to set ciphers and curve preferences

User Authentication

- Credentials with username/password or token are associated with a connection
- Bcrypt password protection in configuration files





Authorization

- Permission based roles
- Publish/Subscribe
- Configuration Reload
 - → Update / Add / Remove TLS Certificates
 - → Add or remove credentials
 - → Grant or revoke permissions

The Synadia team is designing a new architecture where no private keys/passwords are stored on the system.





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Performance and Scalability Simplicity Security Availability





NATS prioritizes the health and availability of the system as a whole rather than attempting to service any individual client or server, creating a foundation for stable and resilient systems.

- The NATS dial-tone, always on
- NATS server "selfish optimization"
 - Slow consumers and other badly behaving clients are disconnected
- Full Mesh Clustering of NATS servers
- Self Healing
 - Clients and servers automatically reconnect or rejoin a cluster after failures





NATS can grow or shrink a server cluster through auto-discovery

- Dynamically scale a cluster
 - → Start with a few "seed" servers and add as necessary to scale
 - Topology changes are propagated to other servers in the cluster allowing servers to join the full mesh
- . Supported clients are also aware of topology changes
 - Internal knowledge of cluster topology is updated
 - → Automatically fail over to new servers in a cluster

This results in no configuration changes for clients when the cluster topology changes





"Simplicity is prerequisite for reliability" - Edsger Dijkstra



Christopher Watford @ecgwatford

Following

V

Replying to @stevedischinger

122 days uptime on 0.8.0 right now. ~130M messages. @stevedischinger @fathmanjim @nats_io

Self healing clusters and automatic reconnection allow for resilience at scale



Jim Fathman @FathmanJim

Following

Beginning to think my **#NATSio** T-shirt will be worn out before I restart NATS for the first time. Uptime 120 days, using **#Nodejs** client. **#IoT**





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How badly do I need a message? Delivery Modes





What are delivery modes?

- At most once
 - No guarantee of delivery messages can be lost applications must detect and handle lost messages
- At least once
 - A message will always be delivered, but in certain cases may be delivered more than once
- Exactly once
 - → Arguably unnecessary, complex and slow





Core NATS provides **at most once** delivery guarantees NATS Streaming provides **at least once** delivery guarantees





NATS Streaming is a data streaming system powered by NATS

Features include

- At-least-once delivery
- Replay by time or seqno offset
- Last/initial value caching
- Durable subscribers
- Rate matching per subscriber
- Memory, File, or Database storage
- High Availability through fault tolerant or clustered configurations
- Scale through partitioning





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Monitoring

Monitoring NATS Servers



- · Each server monitored independently
- Simply enable a monitoring port
- Poll an endpoint for metrics:
 - http://demo.nats.io:8222/varz
 - http://demo.nats.io:8222/connz
 - <u>http://demo.nats.io:8222/subsz</u>
 - <u>http://demo.nats.io:8222/routez</u>
- Simplicity allows for building complex tooling





Server monitoring information is JSON formatted:

"server_id": "EiRJABZmVpWQDpriVqbbtw", "version": "1.0.6", "go": "go1.9.2", "host": "0.0.0.0",



127.0.0.1:58047

127.0.0.1:58013

127.0.0.1:58062

127.0.0.1:58087

127.0.0.1:58038

127.0.0.1:58081

127.0.0.1:58064

53

19

68

93

44

87

70

Monitoring with nats-top

0

0

0

0

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UPTIME

32s

32s

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1.1.7

1.1.7

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1.1.7

1.1.7

1.1.7

1.1.7

LAST ACTIVITY

2016-02-09 00:

2016-02-09 00:

2016-02-09 00: 2016-02-09 00:

2016-02-09 00:

2016-02-09 00:

2016-02-09 00:

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NATS server version	0.7.3 (u	ptime: 1m35s)								
Server:										
Load: CPU: 61.1%	Memory:	19.4M Slow C	onsumers: 0							
In: Msgs: 5.3M	Bytes: 1	6.0M Msgs/Sec	: 142738.7	Bytes/Sec:	418.2K					
Out: Msgs: 53.5M	Bytes:	160.4M Msgs/S	ec: 1427340.	8 Bytes/Se	c: 4.1M					
Connections: 110										
HOST	CID	NAME	SUBS	PENDING	MSGS_T0	MSGS_FROM	BYTES_TO	BYTES_FROM	LANG	VERSION
127.0.0.1:58041	47		0	0	0	58.1K	0	174.2K	go	1.1.7
127.0.0.1:58058	64		0	0	0	33.5K	0 .	100.5K	go	1.1.7
127.0.0.1:58050	56		0	0	0	33.7K	0	101.1K	go	1.1.7
127.0.0.1:58070	76		0	0	0	91.6K	0	274.9K	go	1.1.7
127.0.0.1:58024	30		0	0	0	121.9K	0	365.8K	go	1.1.7
127.0.0.1:58016	22		0	0	0	32.0K	0	95.9K	go	1.1.7
127.0.0.1:58073	79		0	0	0	25.9K	0	77.7K	go	1.1.7
127.0.0.1:58007	13		0	0	0	65.6K	0	196.7K	go	1.1.7
127.0.0.1:58023	29		0	0	0	62.1K	0	186.2K	go	1.1.7
127.0.0.1:58015	21		0	0	0	39.2K	0	117.6K	go	1.1.7
127.0.0.1:58048	54		0	0	0	24.4K	0	73.3K	go	1.1.7
127.0.0.1:58085	91		0	0	0	115.4K	0	346.2K	go	1.1.7
127.0.0.1:58008	14		0	0	0	44.3K	0	132.9K	go	1.1.7
127.0.0.1:58027	33		0	0	0	62.1K	0	186.2K	qo	1.1.7

0

0

0

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https://github.com/nats-io/nats-top

69.7K

21.2K

56.8K

23.1K

62.8K

9.8K

39.4K

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0

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209.1K

63.7K

170.3K

69.2K

188.5K

29.3K

118.1K

go

go

go

go

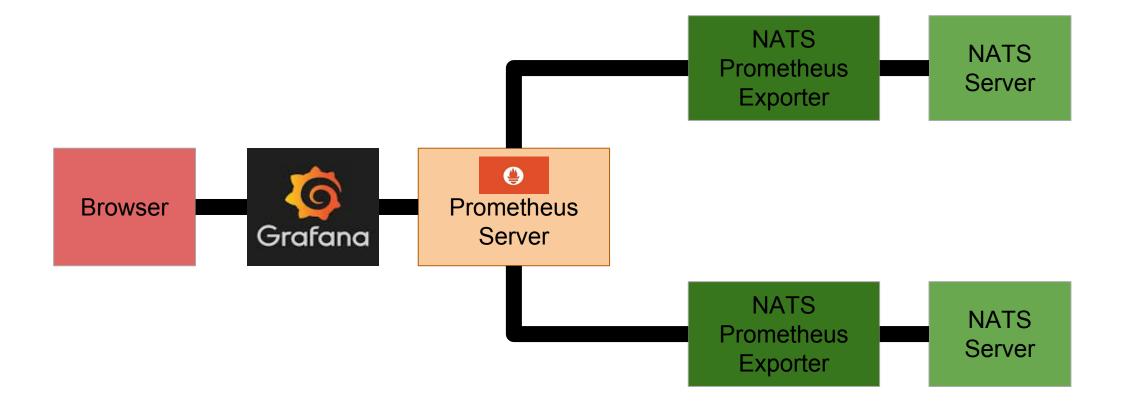
qo

qo

qo



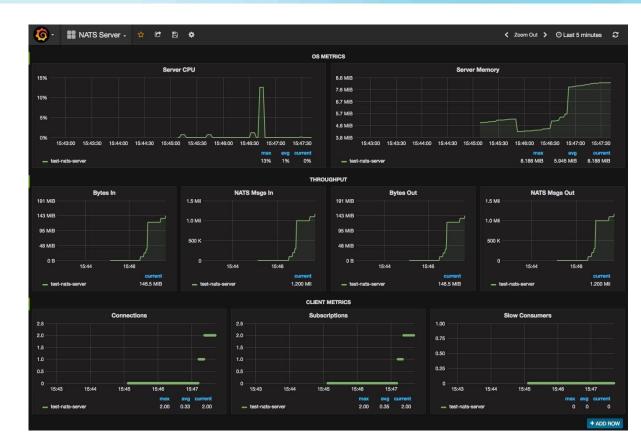




NATS / Prometheus / Grafana



Use a visualization tool with Prometheus and enable alerts or create rules to take action on NATS monitoring data.



https://github.com/nats-io/prometheus-nats-exporter





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The Future





- Extended client support for nkeys, public key signatures utilizing Ed25519
- Cloud provider integrations
- Extensible Security to plug in common or custom authentication and authorization systems
- Features to connect and bridge clusters of NATS servers to create a NATS deployment at a global scale, providing connectivity between millions, if not billions of clients
- Continued work on integrations with other CNCF projects including additional support for Prometheus and Kubernetes





We welcome contributions of all kinds. Some ways to contribute include:

- Highlight your NATS usage or insights on the NATS blog
- Fix a bug
- Add, fix, or clarify documentation
- Propose or add a feature through a Github PR
- Present your NATS project at meetups

Read more at https://nats.io/documentation/contributing





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Thank You!





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Questions?