



KubeCon



CloudNativeCon

Europe 2018

# Kubernetes-style APIs of the Future

The Kubernetes Resource Model  
is coming to an API near you.



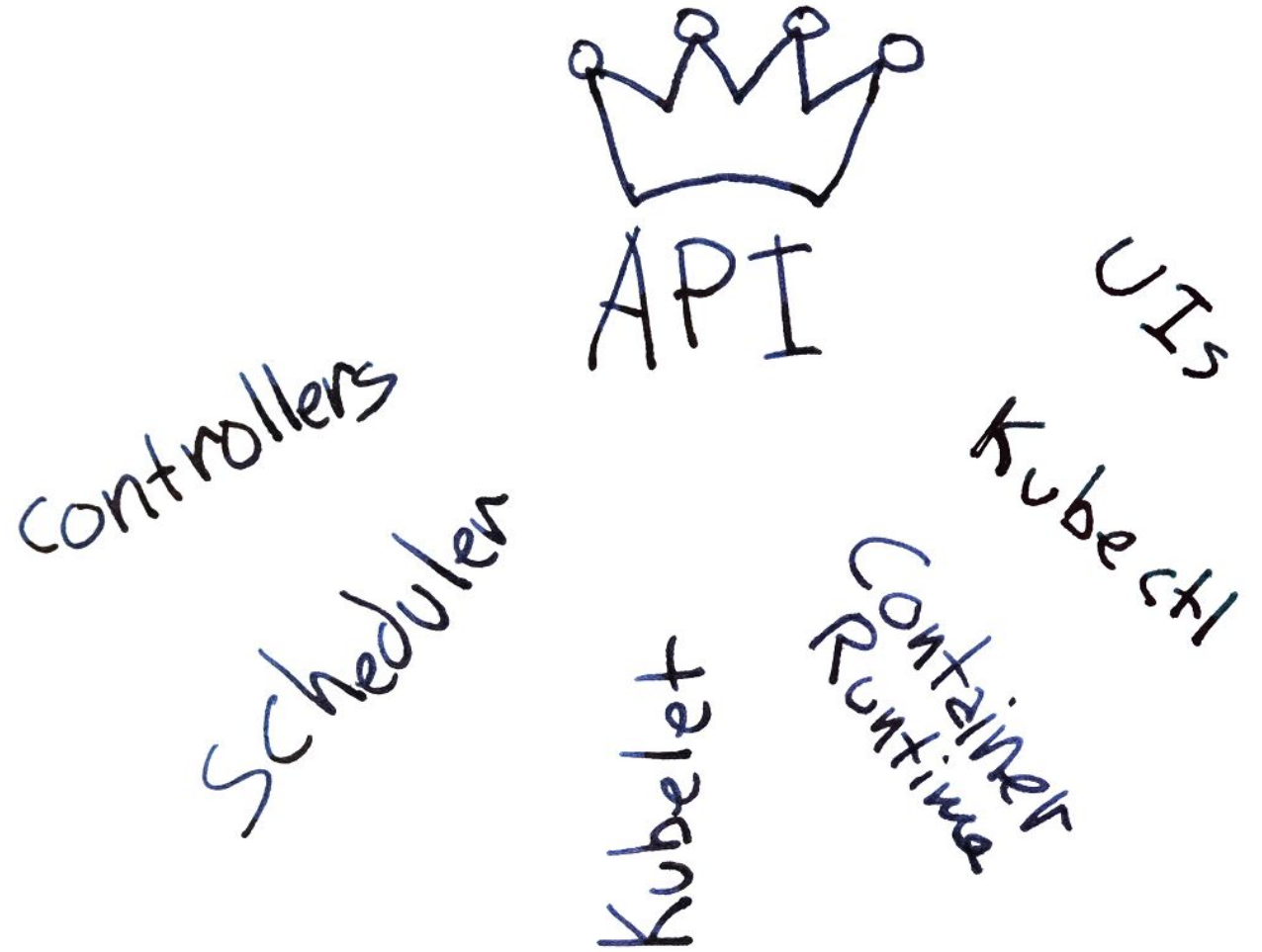
Daniel Smith

[dbsmith@google.com](mailto:dbsmith@google.com)

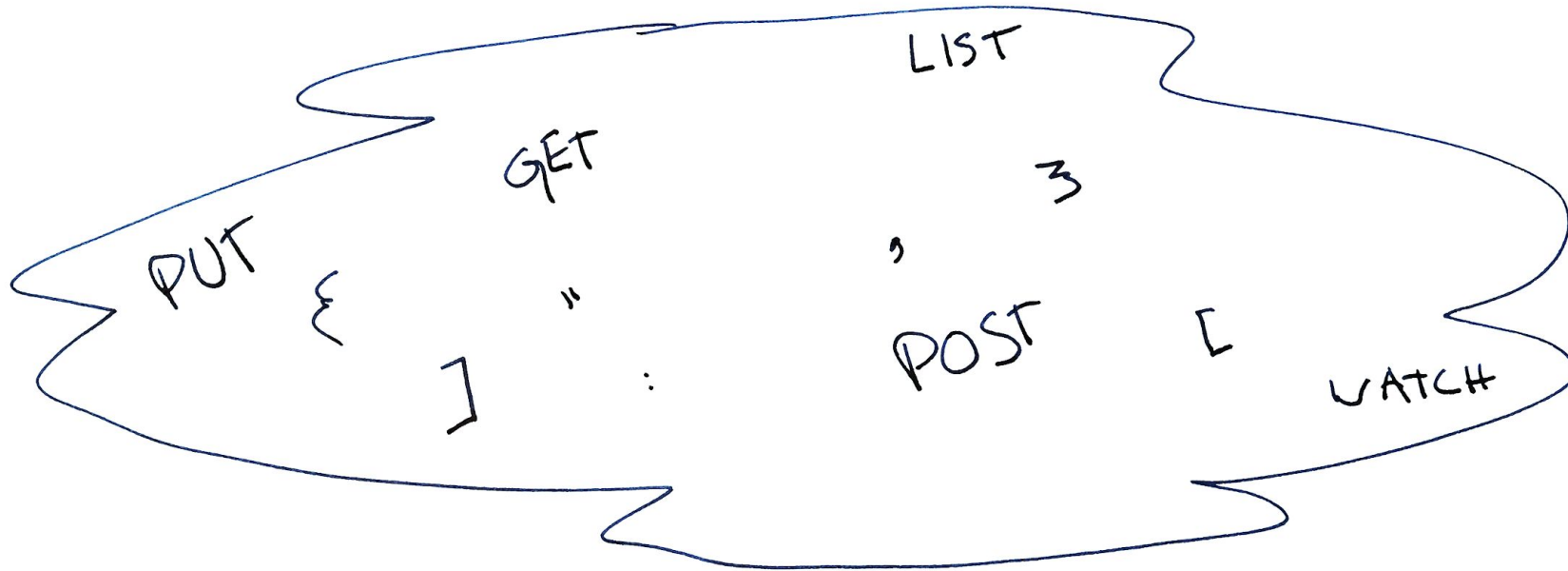
[@lavalamp](https://github.com/lavalamp) (github)

[@originalavalamp](https://twitter.com/originalavalamp) (twitter)

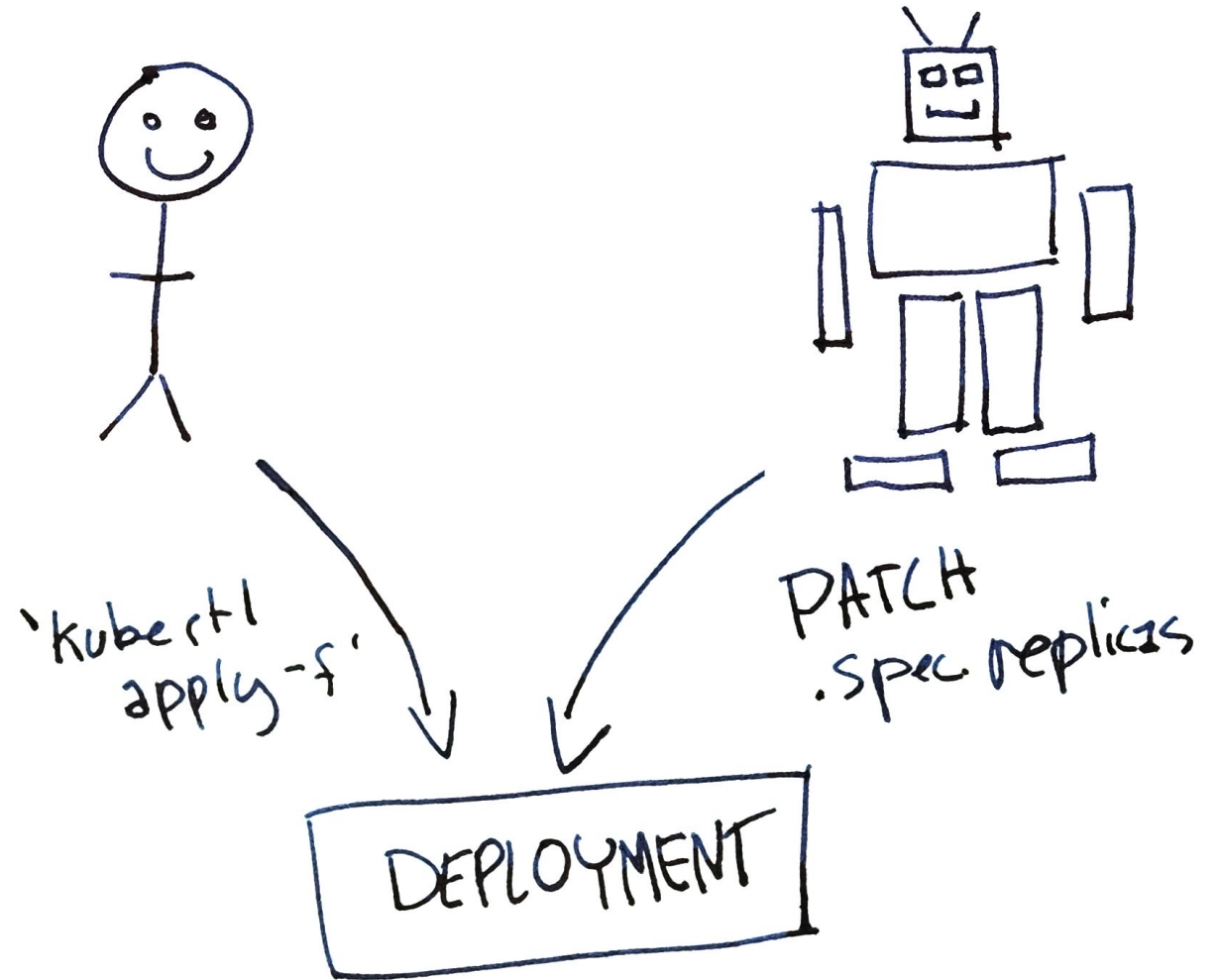
From the beginning, Kubernetes was API focused.



# Kubernetes APIs evolved from a primordial soup of RESTy JSON.



People and  
automated  
systems used  
the API  
together.



We built an API platform.

We built an API platform.  
Oops?

We built an API platform.  
Not a mistake.

We needed different things from  
our APIs.

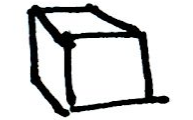
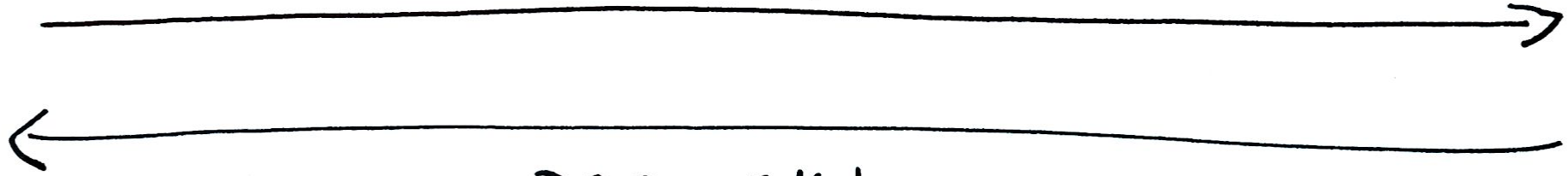


# A brief, cherry-picked history of APIs



USER

CART.ADD  
{ "ITEM": "1TB DIMM", "COUNT": 20000 }



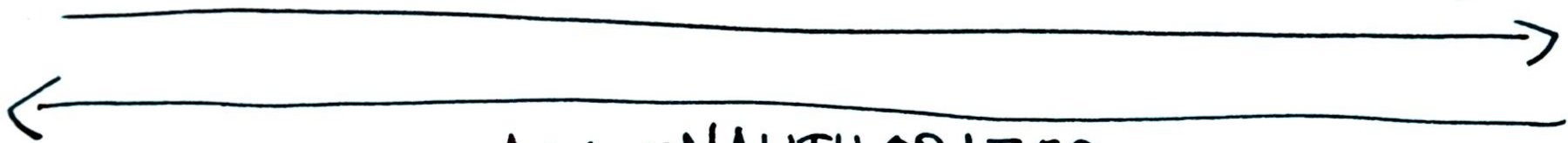
SERVER

200 OK!



USER

CARD.CHARGE  
{ "NUMBER": "...", "EXP": "2020-02" }



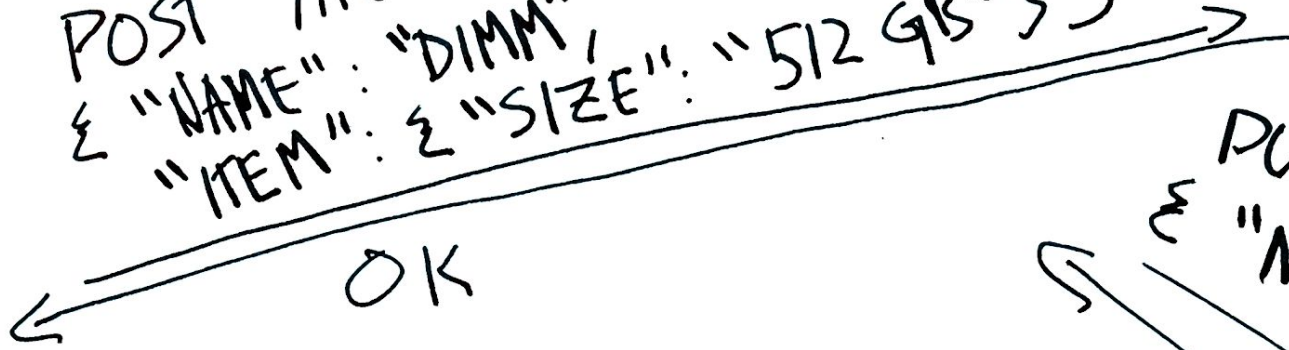
SERVER

401 UNAUTHORIZED

What if the API is about the  
existence or state of some  
resource?

# CRUD & REST

POST /items  
{ "NAME": "DIMM",  
 "ITEM": { "SIZE": "512 GB" } }



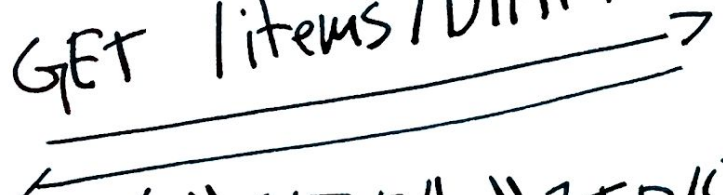
OK

PUT /items/DIMM  
{ "NEW\_SIZE": "1TB" }

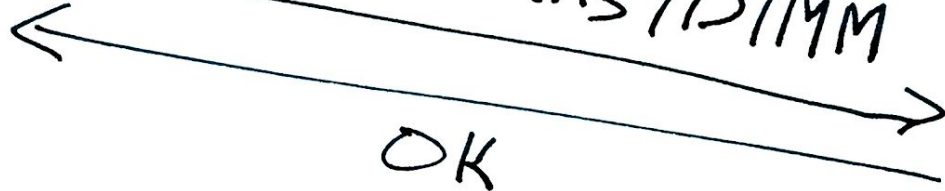


OK

GET /items/DIMM  
{ "SIZE": "1TB" }



DELETE /items/DIMM



OK

We have the RPC version of object oriented programming. But something still seems off.

# gRPC + gRPC/REST gateway

```
message Item {
    string size = 1;
}

message CreateItemRequest {
    string name = 1;
    Item item = 2;
}

message CreateItemResponse {
    int response_code = 1;
}

...

service InventoryManagementService {
    rpc Create(CreateItemRequest) returns (CreateItemResponse) {
        option (google.api.http) = {
            post: "/items/{name}"
            body: "item"
        };
    }
    rpc Update(UpdateItemRequest) returns (UpdateItemResponse) {
        option (google.api.http) = {
            put: "/items/{name}"
            body: "item"
        };
    }
    ... // Get, Delete, ...
}
```

That's great, but I need 4  
handlers and 8 data models for  
every resource.

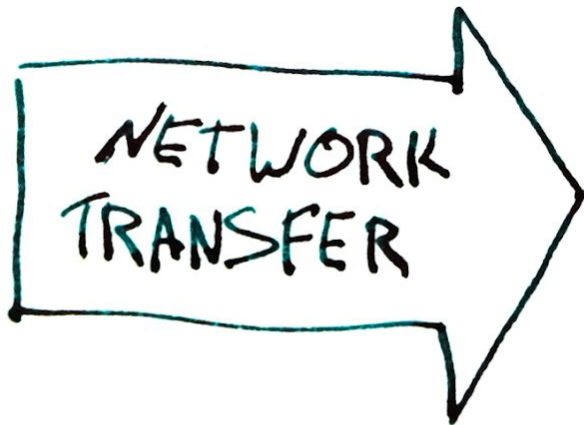
API systems are opinions about how data should be transmitted between client and server.



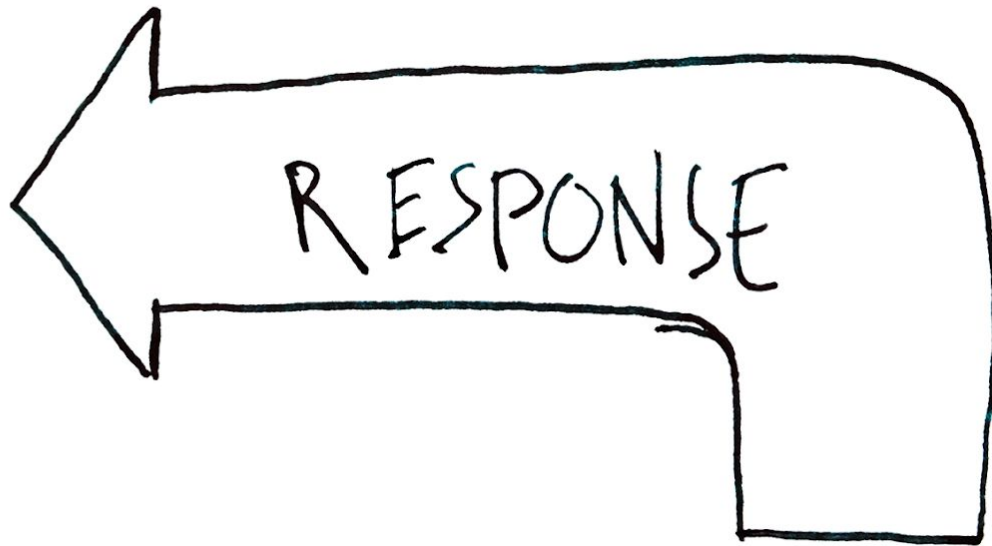
IN MEMORY  
FORMAT



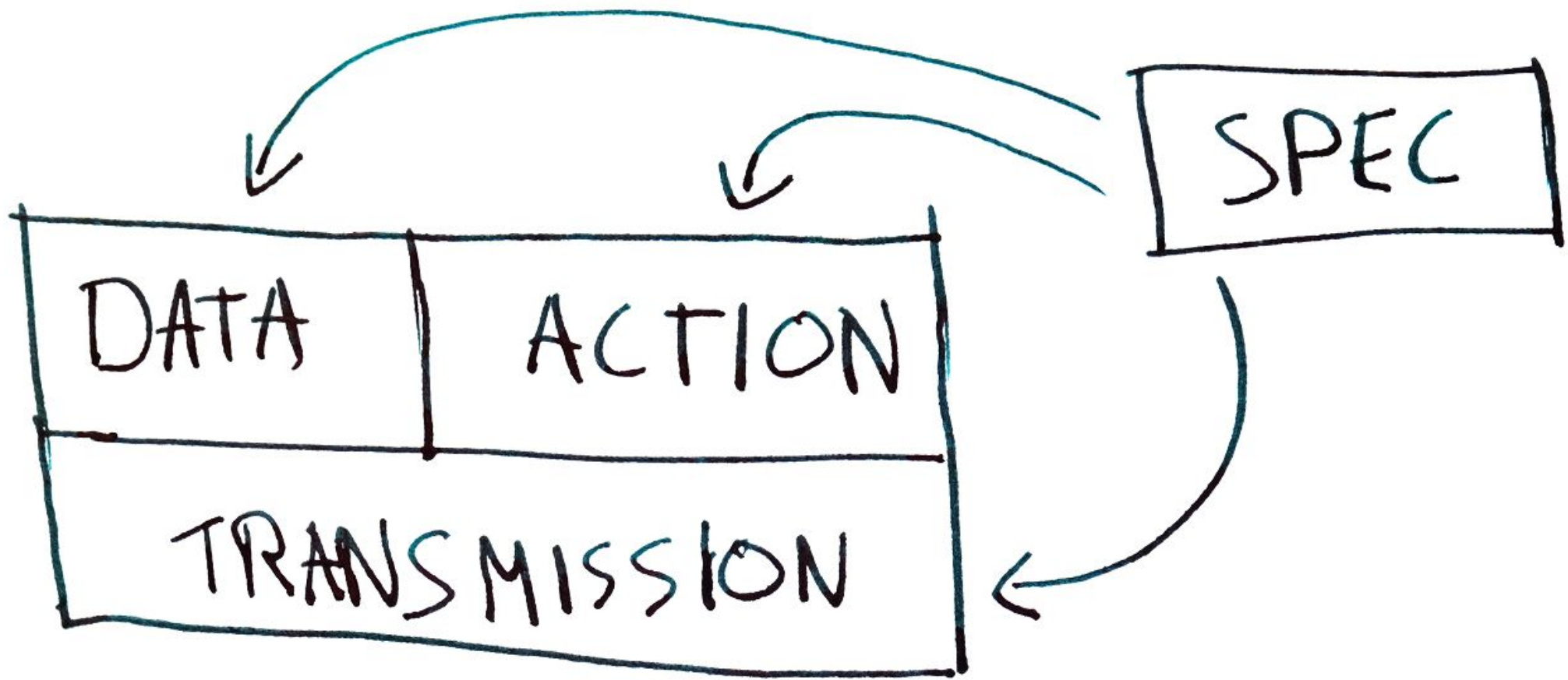
WIRE  
FORMAT



COMPUTATION  
HAPPENS



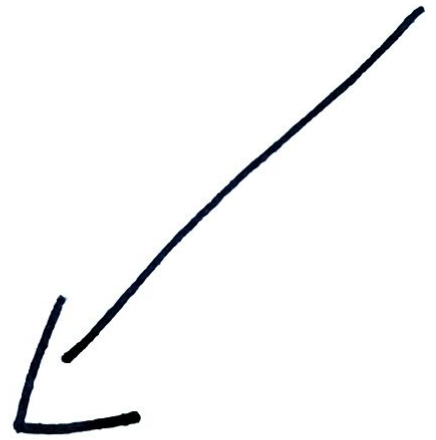
DATA	ACTION
TRANSMISSION	



The Kubernetes Resource Model  
is a set of requirements on all  
aspects of the API call.

STANDARD  
DATA  
STRUCTURE

STANDARD  
VERBS



STANDARD  
RESOURCE

The Kubernetes Resource Model goes beyond being object oriented.

# Complexity Management

# API Operation Complexity



PODS RS DEP. SVC. . . . .

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

PODS



RS



DEP.



SVC.



...

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

PODS



RS



DEP.



SVC.



...

# METADATA









POST  
PUT  
GET  
DELETE  
LIST  
WATCH

	PODS	RS	DEP.	SVC.
				
				
				
				
				
				

# METADATA









-  → POST
-  → PUT
-  → GET
-  → DELETE
-  → LIST
-  → WATCH

PODS	RS	DEP.	SVC.
			
			
			
			
			
			

# METADATA



-  → POST
-  → PUT
-  → GET
-  → DELETE
-  → LIST
-  → WATCH

	PODS	RS	DEP.	SVC.
POST				
PUT				
GET				
DELETE				
LIST				
WATCH				



POD    NODE    SVC...RBAC...    MY CR    YOUR CR    THEIR CR

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

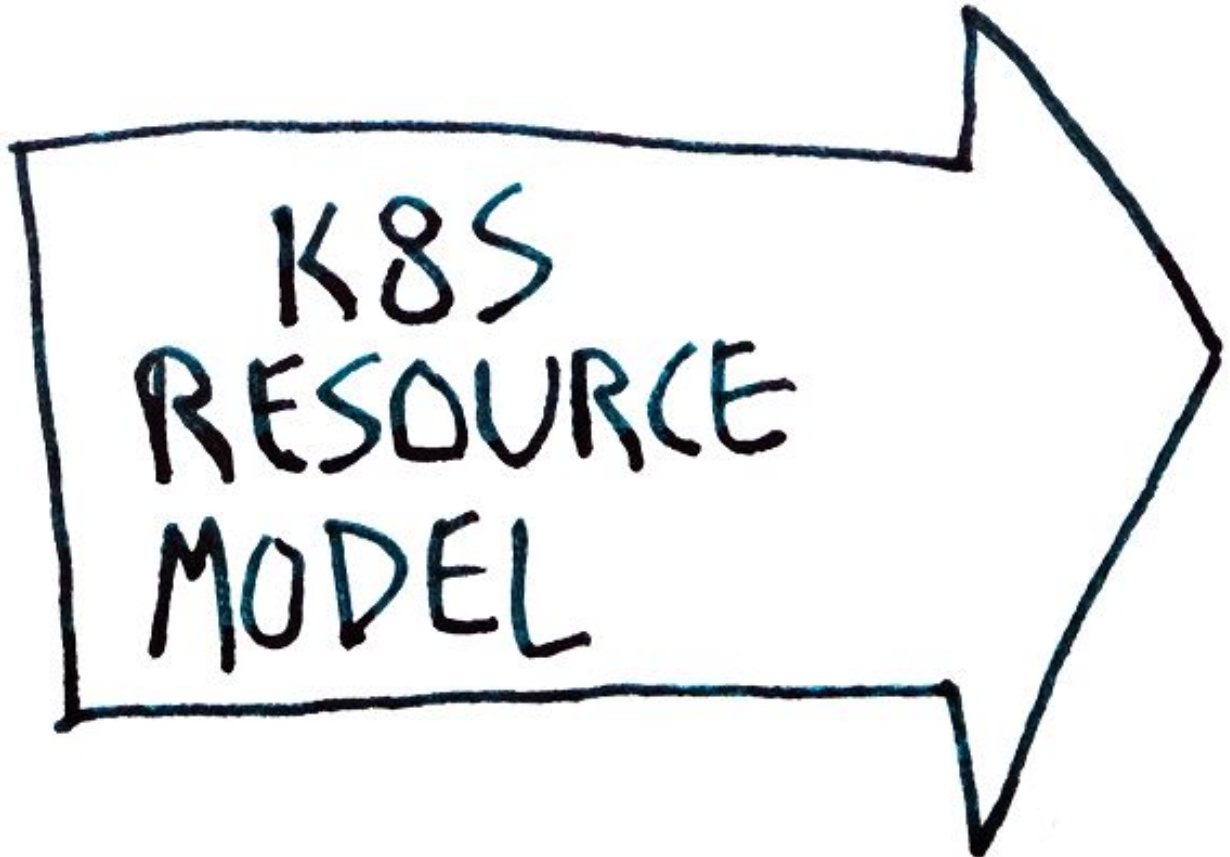
POST  
PUT  
GET  
DELETE  
LIST  
WATCH

POST  
PUT  
GET  
DELETE  
LIST  
WATCH

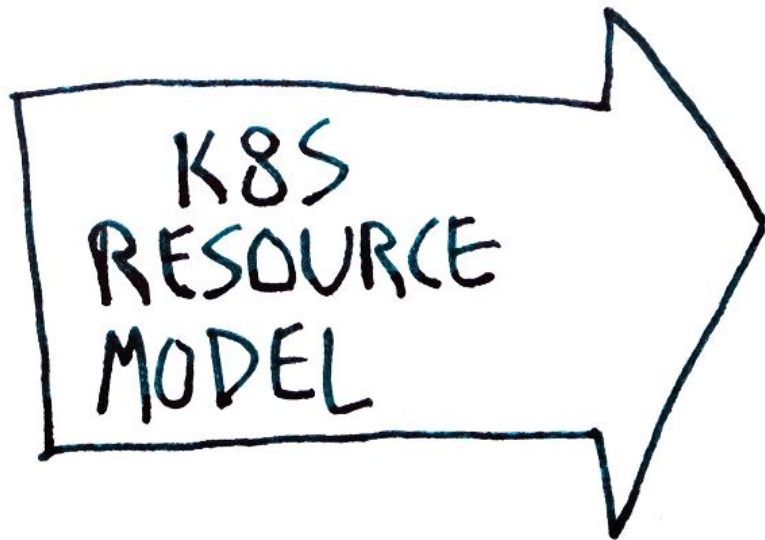
6·N  
OPERATIONS



G·N  
OPERATIONS



G·N  
OPERATIONS



6 + N  
OPERATIONS THINGS

# State Complexity

NODE

POD

✓	✓	✓	x
x	✓	x	x

NODE      NODE  
5      5

•    2  
•    •  
•

|| 5<sup>2</sup>

Splitting problems into small pieces which can be acted on concurrently by controllers and users results in flexible, future-proof systems.

# CONTROLLER

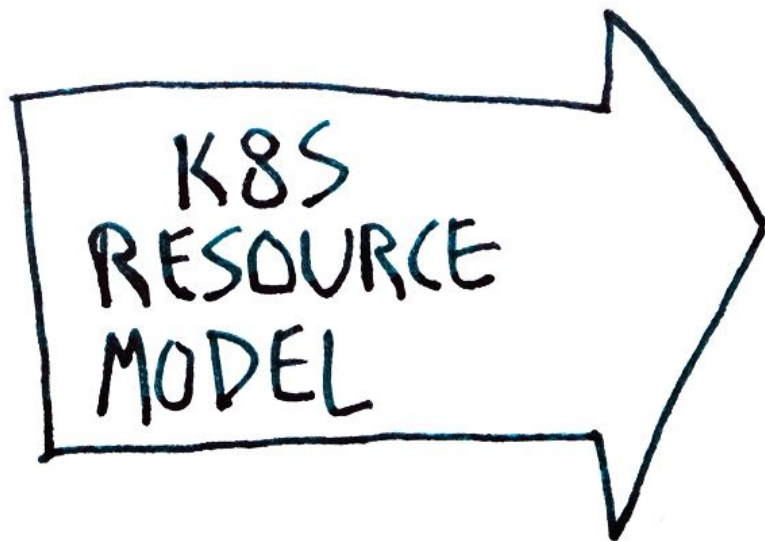
$x \rightarrow +$

$5^N \rightarrow N \cdot 5$

“Apply” allows users and systems to cooperatively determine the desired state of an object.

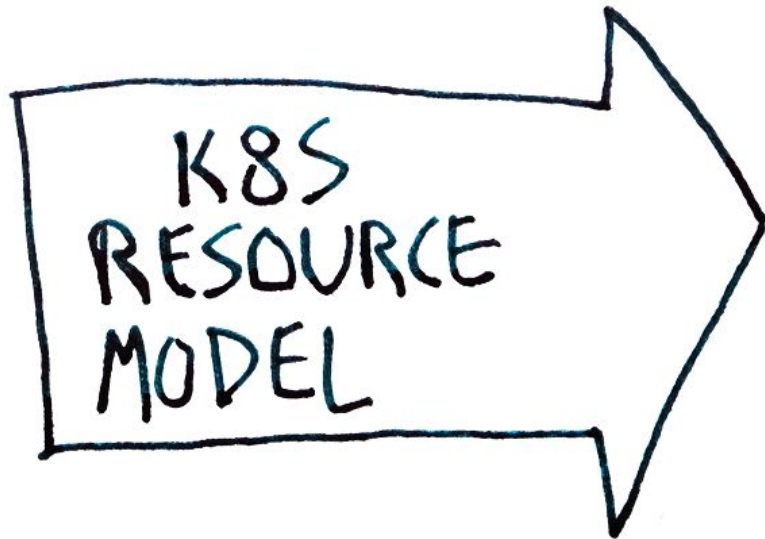


6·N  
OPERATIONS



6 + N  
OPERATIONS THINGS

6 · N  
OPERATIONS

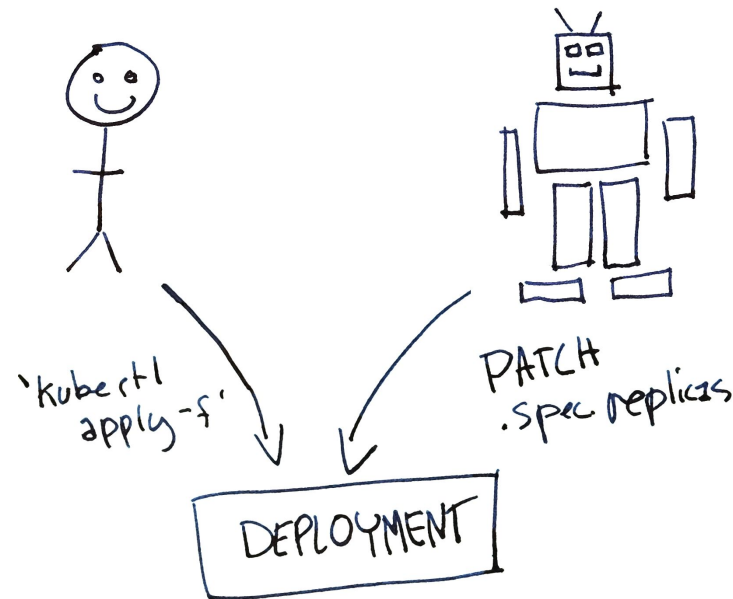


6 + N  
OPERATIONS THINGS



1 OPERATION  
!!!  
ooo

This opens up new avenues for cooperatively determining the state of a resource.



The Kubernetes Resource Model  
makes `apply` possible.

Why will you see APIs following  
the Kubernetes Resource Model  
in the future?

It's because a lot of real-world systems are a good fit for this resource model.

Virtual resources:  
VMs, load balancers, database  
instances, service mesh  
endpoints, ...

Physical resources:  
network switches, routers, ...



Physical resources:  
smart light bulbs, door locks,  
thermostats?

Can you keep your system's  
entire state diagram in your head  
all at once?

What happens to your if statements and flow diagram if you add a few new states?

The Kubernetes Resource Model allows you to effectively manage the complexity of your API ecosystem.

...and that is why you will  
encounter this style of API  
in the future.



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**Thank you**

