

North America 2017

Extensibility

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Who should care and why

Cluster Operators Distribution Creators Cloud Providers PaaS Writers HW/SW Vendor **K8s Core Contributors** All Kubernetes Users

Understand Components
Add Site-specific Policy
Integrate with IaaS
Add new APIs
Independence from K8s Proj.

Closed Source Extensions

Stabilize the Core!

Extensibility

Kubernetes is

...Open Source

...Automatable

...Extensible

```
but
...Forking is hard Fast Big
Asynchronous Hosted
... Cannot add APIs
Cannot change APIs
... So many ways to extend
```

Kubernetes is...

...an abstraction over infrastructure.

...a framework for declarative APIs and distributed control.

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1 dozen extension mechanisms

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Infrastructure Extension Mechanisms

API Extension Mechanisms

Ready to hit the slopes?



Easiest and Stable



Moderately Hard and/or Less Stable



More Coding, Less Stable



Likely to crash and break a leg cluster

- Storage ExtensionS Allow new kinds of Volumes for Pods
 - Flex Volumes
 - easiest to write: binary plugin, bash scripts
 - expect it to stick around but not get better
 - CSI "Container Storage Interface"
 - Open: Docker, Kubernetes, Mesos, etc
 - easier to deploy/upgrade on top of K8s.
 - expect it to stick around to grow
 - alpha in 1.9



- Cloud Controller Manager
 - "Cloud provider" now a separate binary.
 - Manages instance lifecycle, service IPs, load balancing, etc
 - Support your own cloud without forking the code, even use private code.
 - expected Alpha in 1.10.
 - 2018: expecting beta and shifting most/all providers out of main release.



- Device Plugins
 - Add discrete hardware resources such as:
 - "GPUs"
 - "FPGAs"
 - "QRNGs"
 - Name and number of devices Reported by kubelet on Node object
 - Considered by the scheduler
 - Kubelet Allocates # to a pod.
 - Alpha in v1.8



- Network Plugins
 - Connect Pods to the network
 - Support for them is alpha in K8s
 - Open standard: CNI
 - two dozen or so available (not all support K8s hostport)
 - they work on 6 or so orchestrators



https://goo.gl/2qz8jW



Replace the Scheduler

Multiple Schedulers

- Scheduler Extender
 - Plugin model

- Secrets
 - Encryption at Rest alpha in 1.9
 - Store the KEKs in a Key Store
 - e.g. Vault, Google KMS, Azure KMS, etc
 - Alpha planned for 1.10
 - Expected to GA by end 2018.



API Extensibility

goo.gl/AJf3PU

A spectrum of API Extensions goo.gl/AJf3PU



CRD



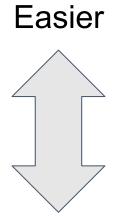
CRD + schema



CRD + schema + validation webhook



Aggregated apiserver



More Flexible

How to choose: goo.gl/zb2ssj

Custom Resources

goo.gl/AJf3PU



- CRDs to GA in 2018
- Completeness
 - Schema
 - Validation Webhooks
 - ClusterRole
- API-wide Consistency
 - Sub-resources (/status, /scale)

Aggregated API Servers

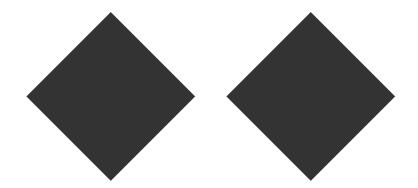


- Customize all the things!
- Storage backend
 - Time-series data: metrics apiserver
- Admission chain / business logic
- Version conversion
- Who?
 - Kubernetes Developers

What is the "admission stack"?

- What is the "admission stack"?
- Everything on the request path...
 - ...that's after the permissions check
 - ...and before the final storage operation.
- Ideal place for policy enforcement.

Problem: admission plugins are all compiled-in.



- Admission webhooks!
 - Beta in 1.9
 - GA sometime in 2018
 - Dynamic configuration
- Initializers!
 - Alpha

Future API extension work...

- kube-apiserver
 - flags to config files
 - config files to APIs
- Permissions ("authz") webhook: to



End goal: fully portable extensions!

Combining Extensions Mechanisms

CRD + Control Loop

CRD + Control Loop + Volume Plugin

CRD + Control Loop + Network Plugin

CRD + Validating Admission Webhook

= etcd-operator

= Rook

= Calico Canal

= better validation

2018 Aspirations for API

- Automatic Rich CLI/GUI for Custom Resources
 - App Definition
 - Show status and children
- Scale for Custom Resources
 - Use HPA and PDB with Operators
- Version Conversion for CRDs
- Cluster introspection API
 - Garbage Collector has a Resource Graph

Conclusion

- Commitment to making and keeping Kubernetes extensible
 - Stabilizing extension mechanisms
 - Improving documentations
 - Using existing open standards where suitable
 - Offer multiple choices with graded difficulty where needed