

KubeCon

North America 2017

100.20

101 Ways to Crash Your Cluster

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Kubernetes at Nordstrom

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Kubernetes at Nordstrom

Dev Tools

- Issue tracking
- Build runners
- Log aggregation
- Telemetry aggregation
- Alerting





The Tale of the Unresponsive Node

Once upon a time, we were alerted to a few nodes going NotReady. So we described the node to find out what was being reported... Prometheus APP 12:59 AM [NodeNotReadyForTooLongJustOne:1, hydrogen] Node ipus-west-2.compute.internal has been in a NOT READY state for more than 9m, that's generally not awesome. us-west-2.compute.internal has been in a NOT READY state Node ipfor more than 9m, this should be investigated. kubelet stopped posting status

Looking into the past



The Tale of the Unresponsive Node

\$ dmesg -HT

[Tue Nov 14 04:11:38 2017] stress: page allocation stalls for 10047ms, order:0, mode:0x14280ca

[Tue Nov 14 04:11:24 2017] Out of memory: Kill process 40884 (sh) score 999 or sacrifice child

[Tue Nov 14 04:11:24 2017] Killed process 91984 (dd) total-vm:4420kB, anon-rss:76kB, file-rss:0kB, shmem-rss:0kB

[Tue Nov 14 04:11:24 2017] oom_reaper: reaped process 91984 (dd), now anon-rss:0kB, file-rss:0kB, shmem-rss:0kB



NotReady Node Troubleshooting Steps

- **1.** Run: kubectl describe node
- 2. "Kubelet stopped posting node status"
- 3. Look for signs of high resource utilization
- 4. Search through kernel messages (dmesg) if suspecting OOM kills

Set your kubelet flags correctly

- Set eviction thresholds
 - <u>https://kubernetes.io/docs/tasks/administer-cluster/out-of-resource/</u>
 - Evict early
- Reserve enough resources for kubelet and system daemons
 - https://kubernetes.io/docs/tasks/administer-cluster/reservecompute-resources/
 - --kube-reserved and --kube-reserved-cgroup
 - --system-reserved and --system-reserved-cgroup



Lessons Learned

kube: steel\$ kubectl get node

NAME		STATUS	ROLES	AGE	VERSION
ip-	12.us-west-2.compute.internal	NotReady	<none></none>	11d	v1.7.6+coreos.0
ip-	<pre>18.us-west-2.compute.internal</pre>	NotReady	<none></none>	69d	v1.7.6+coreos.0
ip-	50.us-west-2.compute.internal	NotReady	<none></none>	74d	v1.7.6+coreos.0
ip-	76.us-west-2.compute.internal	NotReady	<none></none>	13d	v1.7.6+coreos.0
ip-	<pre>96.us-west-2.compute.internal</pre>	NotReady	<none></none>	27d	v1.7.6+coreos.0
ip-	21.us-west-2.compute.internal	NotReady	<none></none>	42d	v1.7.6+coreos.0
ip-	7.us-west-2.compute.internal	NotReady	<none></none>	11d	v1.7.6+coreos.0
ip-	<pre>9.us-west-2.compute.internal</pre>	NotReady	<none></none>	10d	v1.7.6+coreos.0
ip-	.us-west-2.compute.internal	NotReady	<none></none>	12d	v1.7.6+coreos.0
ip-	0.us-west-2.compute.internal	NotReady	<none></none>	74d	v1.7.6+coreos.0
ip-	27.us-west-2.compute.internal	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	<pre>47.us-west-2.compute.internal</pre>	NotReady	<none></none>	74d	v1.7.6+coreos.0
ip-	<pre>67.us-west-2.compute.internal</pre>	NotReady	<none></none>	74d	v1.7.6+coreos.0
ip-	<pre>94.us-west-2.compute.internal</pre>	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	33.us-west-2.compute.internal	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	5.us-west-2.compute.internal	NotReady	<none></none>	61d	v1.7.6+coreos.0
ip-	.us-west-2.compute.internal	NotReady	<none></none>	11d	v1.7.6+coreos.0
ip-	<pre>2.us-west-2.compute.internal</pre>	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	39.us-west-2.compute.internal	NotReady	<none></none>	20d	v1.7.6+coreos.0
ip-	<pre>9.us-west-2.compute.internal</pre>	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	24.us-west-2.compute.internal	NotReady	<none></none>	74d	v1.7.6+coreos.0
ip-	49.us-west-2.compute.internal	NotReady	<none></none>	11d	v1.7.6+coreos.0
ip-	5.us-west-2.compute.internal	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	22.us-west-2.compute.internal	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	<pre>3.us-west-2.compute.internal</pre>	NotReady	<none></none>	74d	v1.7.6+coreos.0
ip-	58.us-west-2.compute.internal	NotReady	<none></none>	11d	v1.7.6+coreos.0
ip-	71.us-west-2.compute.internal	NotReady	<none></none>	39d	v1.7.6+coreos.0
ip-	85.us-west-2.compute.internal	NotReady	<none></none>	61d	v1.7.6+coreos.0
ip-	1.us-west-2.compute.internal	NotReady	<none></none>	10d	v1.7.6+coreos.0
ip-	<pre>2.us-west-2.compute.internal</pre>	NotReady	<none></none>	12d	v1.7.6+coreos.0
ip-	<pre>3.us-west-2.compute.internal</pre>	NotReady	<none></none>	13d	v1.7.6+coreos.0
ip-	7.us-west-2.compute.internal	NotReady	<none></none>	74d	v1.7.6+coreos.0
ip-	1.us-west-2.compute.internal	NotReady	<none></none>	55d	v1.7.6+coreos.0
ip-	25.us-west-2.compute.internal	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	27.us-west-2.compute.internal	NotReady	<none></none>	75d	v1.7.6+coreos.0
ip-	42.us-west-2.compute.internal	NotReady	<none></none>	20d	v1.7.6+coreos.0
ip-	<pre>4.us-west-2.compute.internal</pre>	NotReady	<none></none>	11d	v1.7.6+coreos.0
ip-	7.us-west-2.compute.internal	NotReady	<none></none>	12d	v1.7.6+coreos.0



NotReady Storm Checklist

- **1.** Run: kubectl describe node
- 2. "kubelet stopped posting node status"
- 3. Look for signs of high resource utilization
- 4. Is there a networking issue?
- 5. kubelets messed up?
- 6. apiserver messed up?
- 7. Oh look, everything's OK now

Following the trail of clues



Fixes for the Node NotReady Storm

- Caused by lack of timeout or heartbeat kubelet->apiserver
 - https://github.com/kubernetes/kubernetes/issues/48638
- Switch from Elastic Load Balancer to Network Load Balancer
 - "NLB handles connections with built-in fault tolerance, and can handle connections that are open for months or years"
- Fixed in 1.8 (backported to 1.7.8)
 - https://github.com/kubernetes/kubernetes/pull/52176



Lessons Learned

The Day The Autoscaler Robots Turned Against Us



All the nodes went away checklist

- 1. kubectl get nodes shows only a handful of nodes
- 2. Look at ASG logs
- 3. Look at cluster autoscaler logs
- 4. Find utilization of 0.0

The [Cluster Autoscaler] Robots

- We have not been able to determine true root cause
 - Diagnostic data aged out
 - Open-ended work of diagnosing yielded to pressure to move on
- Mea culpa—we should have:
 - Durably captured our diagnostic data (logs, metrics, etc)
 - Promptly opened an upstream issue



Lessons Learned

The [Cluster Autoscaler] Robots

- We worked around it
 - Extended 'smoothing function' (min scale down) to 40 minutes
- Better still (but not yet implemented)
 - Alert when planning to scale down too low
 - We don't have a good way to alert for what we want
 - Need a metric on number of nodes that will be scaled in, not number of nodes that are unneeded



Lessons Learned

The [Cluster Autoscaler] Robots

- Along the way we learned some surprising things
 - Implicit session affinity of Kubernetes apiserver service (kubernetes.default.svc.cluster.local)
 - <u>https://github.com/kubernetes/kubernetes/pull/23129</u>
 - Disrespect of apiserver readiness when using HA config with --apiserver-count flag

https://github.com/coreos/coreos-kubernetes/pull/730



Lessons Learned



This is not a conversation one looks forward to:

Byun Dremer (4:17 PM (broth_magner) We're seeing a bit of odd behavior with some of our pods where the a new pod seems to start up and vanish, and start up and vanish... I've got watch kubectl get pods going and it's weird.

• Especially not when you go look, and see:

Every 2.0s: kubectl get pods		Mê	nordstro	m.net: Thu Jun 29	2017
NAME	READY	STATUS	RESTARTS	AGE	
kubernetes-dashboard-2039414953-ct529	1/1	Running	0	6d	
kubernetes-dashboard-2039414953-h4x12	0/1	Pending	0	5m	
oneoff-4068667279-172dt	1/1	Running	0	21d	
oneoff-4068667279-c1bkn	0/1	Pending	0	5m	
reviews-3048776615-7dzmp	7/7	Runnina	Ø	3d	

Every 2.0s: kubectl get pods	M	nordstrom	.net: Thu Jun 29	2017	
NAME	READY	STATUS	RESTARTS	AGE	
kubernetes-dashboard-2039414953-h4x12	0/1	Pending	0	12m	
oneoff-4068667279-c1bkn	0/1	Pending	0	13m	
reviews-3048776615-7dzmp	2/2	Running	0	3d	
reviews-3048776615-93z61	2/2	Running	0	3d	
reviews-3048776615-nnz37	2/2	Running	0	3d	

- The control loops started misbehaving
 - Thousands of pods
 - Many pending
 - Many terminating
 - Service endpoints thrashing
 - Ingress controller starting to do bad things



Bad news

- Full cluster outage on primary production cluster
- Not simply out of service, but violently wrong
- Time-to-resolution was long: four hours
 - Spent time troubleshooting/diagnosing
 - Then replacing the cluster
 - Provisioning the replacement cluster was only the first step
 - Volumes were challenging
 - needed to release from old cluster, rebind on new
 - Cloud load balancers also challenging
 - ephemeral LB names were referenced in manually-managed DNS
 - migrating LBs across clusters not supported



Lessons Learned

Good news

- Happened during working hours
 - Full team presence
- Able to analyze and resolve root cause
 - Led to significant improvements in understanding, code, and procedures



Lessons Learned

- But wait, etcd is a consistent k/v store, right?
- Yes, but...
 - It will happily return stale data (when configured to do so)
 - Stale data can happen multiple ways
 - This is documented (we had even RTFM!)
- The Kubernetes community was not in agreement that quorum reads were needed (or even desirable)
 - Not mentioned in HA docs (until Oct 2017)
 - Concerns about performance (etcd3 reduces impact)
 - And soon (in Kubernetes 1.9) quorum reads will be the default behavior



Lessons Learned

- Write latency is very important
 - This is healthy:









Lessons Learned

Linux Performance Tools



http://www.brendangregg.com/linuxperf.html 2017











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FOREMAN

This landscape is intended as a map through the previously uncharted terrain of cloud native technologies. There are many routes to deploying a cloud native application, with CNCF Projects representing a particularly well-traveled path.





Greyed logos are not open source

Notes and references

- Problems with - apiserver count flag
 - https://github.com/kubernetes/kubernetes/issues/22609
 - Fixed by "lease endpoint reconciler" in 1.9: <u>https://github.com/kubernetes/kubernetes/pull/51698</u>
- Kyle Kingsbury's Jepsen test of etcd, which led to quorum reads
 - https://aphyr.com/posts/316-jepsen-etcd-and-consul
- Discussion about Kubernetes apiserver using quorum reads
 - <u>https://github.com/kubernetes/kubernetes/issues/19902</u>
- Brendan Gregg on Linux performance
 - <u>http://www.brendangregg.com/linuxperf.html</u>

