

## **Network Machinery**

A United-Front For Network Troubleshooting with CRDs

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- The State of Network Troubleshooting in Kubernetes
- CRDs Are Not Just for Add-ons, they are for Networking Too
- Use-Case I: Network Reachability & Traffic Shaping CRDs
  - Demo
- Use-Case II: Kubernetized-SDN CRDs
  - Demo

### **Networking Landscape in Kubernetes**



KubeCon

CloudNativeCon

### **Previous Troubleshooting Talks / Takes**





### **CRDs Aren't Just For Addons**





### **CRDs Are For Networking Too**





### **Network Machinery: The Idea**



#### **Utilize CRDs to build Network Troubleshooting Operators.**

- Very familiar and widely accepted by the community.
- Many helper frameworks available.
- Declarative configuration for the resources.
- Out-of-the-Box feature-set such as:
  - Validating / Mutating / Conversion Webhooks
  - Versioned APIs with auto Code-Gen

### **Network Machinery Collection**





### **Network Machinery Collection**



















#### Demo time

### **Network Visibility & Control**

• L3 & L4 connectivity and performance checks are not enough.

- We need more intel on what's happening in the network.
  - Network Monitoring
  - Networking Control

• We need to SEE and DO!



- SDN is about the Separation of the Control-Plane and Data-Plane
- An early effort for programmable networks



KubeCon

CloudNativeCon

• SDN is about the Separation of the Control-Plane and Data-Plane

KubeCon

CloudNativeCon

Europe 2019

• An early effort for programmable networks



<Match, Action, Counters, Priority, Timeout, Cookie>

### Our goal is to close the loop (Network Monitoring / Control)



KubeCon

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https://www.openvswitch.org/support/papers/nsdi2015.pdf

CloudNativeCon

Europe 2019

https://www.openvswitch.org/

### **Network Machinery Ingredients**









#### Demo time

### **Other CRDs**



apiVersion: networkmachinery.io/v1alpha1 kind: NetworkModulesValidator metadata: name: module-validator-daemon spec: nodes: all net: bridge: bridge-nf-call-iptables: ipv4: ip\_forward: 1 arp proxy: interface: eth0 value: 1

apiVersion: networkmachinery.io/v1alpha1 kind: NetworkPerformanceTest metadata: name: perf-test spec: type: iperf clients: - kind: pod | service name: podName | serviceName namespace: namespaceName configuration: protocol: tcp | udp bandwidth: 1000m #Mbps bidrectional: true | false - kind: node name: nodeName configuration: protocol: tcp | udp bandwidth: 1000m #Mbps bidrectional: true | false servers: - kind: ip ip: 1.2.3.4 - kind: pod | service name: podName | serviceName namespace: namespaceName

### Summary



- Many tools and patterns but no API or common access point.
- CRDs enables us to describe and harmonize our APIs.
- Network Machinery utilizes CRDs for network troubleshooting
  - First line of defense (Reachability / Performance / Traffic Shaping)
  - Second line of defense (Network Visibility / Management / Control)
  - Also, sanity checking and network modules validation

## Finito / Owatta (終わった)





https://github.com/gardener



# Extras

### **CRDs Are For Networking Too**



KubeCon

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apiVersion: networkmachinery.io/v1alpha1 kind: NetworkConnectivityTest metadata: name: smokeping spec: laver: "3" source: name: "kube-apiserver-kind-kubecon2019control-plane" namespace: "kube-system" container: "" destinations: - kind: pod namespace: default name: somepod - kind: pod namespace: default name: kubecon-pod - kind: ip ip: "8.8.8.8" - kind: service namespace: default name: kubernetes

**KubeCon** 

CloudNativeCon



apiVersion: networkmachinery.io/v1alpha1 kind: NetworkConnectivityTest metadata: name: port-test spec: layer: "4" source: name: "kube-apiserver-kind-kubecon2019control-plane" namespace: "kube-system" container: "" destinations: - kind: pod namespace: kube-system name: kubecon-pod port: "51" - kind: service namespace: default name: kubernetes port: "443"

**KubeCon** 

CloudNativeCon





#### apiVersion:

networkmachinery.io/v1alpha1 kind: NetworkTrafficShaper metadata:

name: inject-delay | inject-loss
spec:

#### targets:

kind: pod | selector name: podName namespace: namespaceName targetSelector: matchLabels: app: demo-kubecon configuration: type: delay | loss device: eth0 value: 200ms | 90%

- SDN is about the Separation of the Control-Plane and Data-Plane
- An early effort for programmable networks





or

Open Interface

Control.

Plane

— Open Interface —

Merchant

or

Plane

KubeCon

App

Control

Plane

CloudNativeCon

### **Network Machinery In Action**





#### apiVersion: networkmachinery.io/v1alpha1 kind: NetworkMonitor metadata: name: sflow-monitor spec: monitoringEndpoint: ip: "10.0.0.10" port: "8008" flows: - name: "elephant-flow" keys: "ipsource, ipdestination, tcpsourceport, tcpdestination port" value: "frames" log: "true" - name: "icmp-flow" keys: "ipsource, ipdestination" value: "frames" log: "true" thresholds: - name: "ddos" metric: "elephant-flow" value: 100 flowName: "elephant-flow" eventsConfig: maxEvents: "5" timeout: "60"





### **Network Machinery In Action**





apiVersion: networkmachinery.io/v1alpha1 kind: NetworkNotification metadata: name: network-notification-1 spec: networkEvent: flow: name: "some-flow" keys: "ipsource, ipdestination, tcpsourceport, tcpdestinationport" value: "frames" event: eventID: 1 threshold: 20 value: 1.20 agent: "1.2.3.4" timestamp: "2019-05-21T11:15:00+00:00 in ISO 8601" name: "eventName" metric: "ddos" thresholdID: "" dataSource: "2"



### **Network Machinery In Action**



