

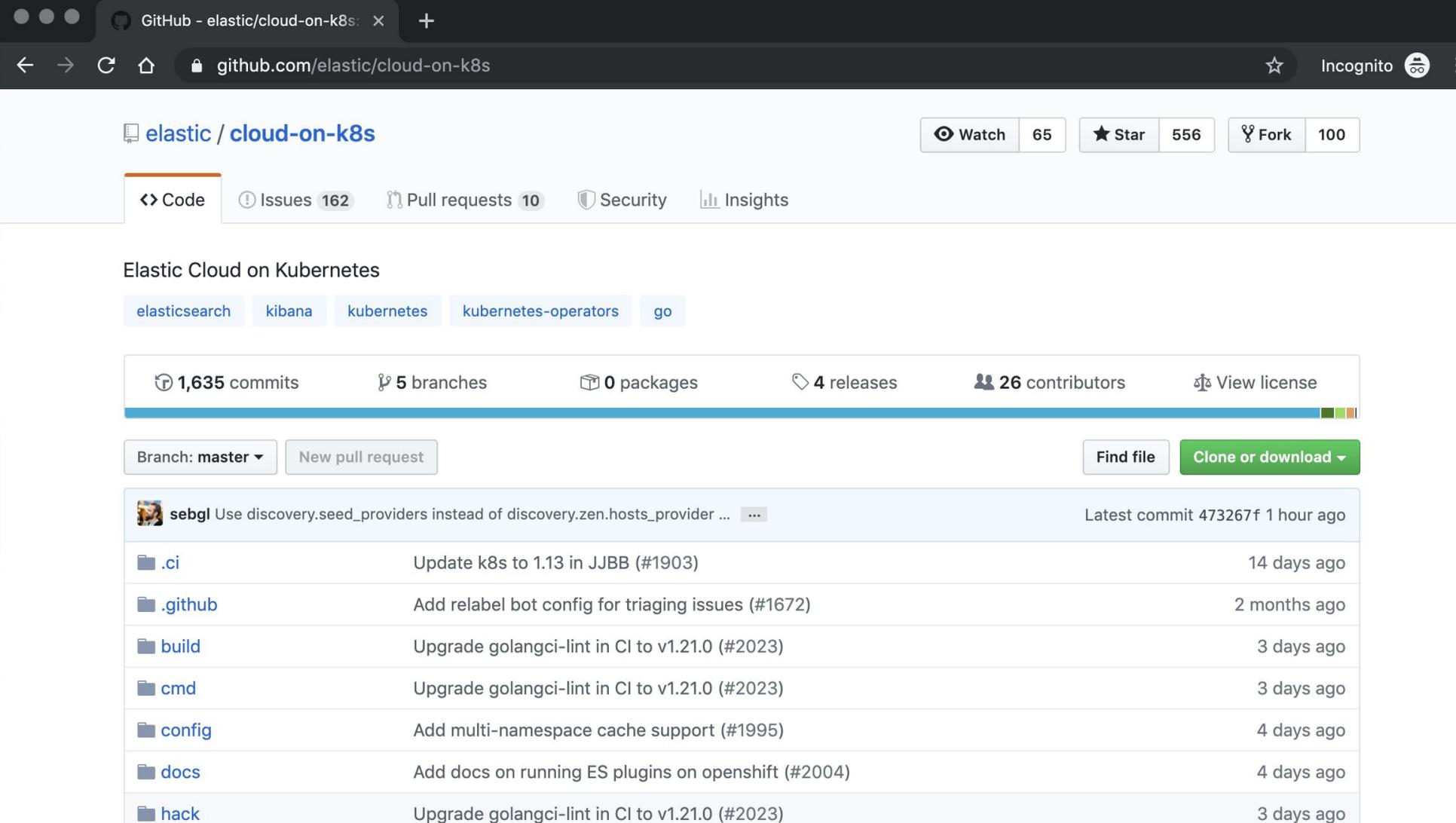


# Writing a Kubernetes Operator: the Hard Parts

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KubeCon North America 2019 (San Diego)





elastic / cloud-on-k8s

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### Elastic Cloud on Kubernetes

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Commit	Description	Time
sebgl	Use discovery.seed_providers instead of discovery.zen.hosts_provider ...	Latest commit 473267f 1 hour ago
📁 .ci	Update k8s to 1.13 in JJBB (#1903)	14 days ago
📁 .github	Add relabel bot config for triaging issues (#1672)	2 months ago
📁 build	Upgrade golangci-lint in CI to v1.21.0 (#2023)	3 days ago
📁 cmd	Upgrade golangci-lint in CI to v1.21.0 (#2023)	3 days ago
📁 config	Add multi-namespace cache support (#1995)	4 days ago
📁 docs	Add docs on running ES plugins on openshift (#2004)	4 days ago
📁 hack	Upgrade golangci-lint in CI to v1.21.0 (#2023)	3 days ago

# Kubernetes Operators in a nutshell

# Operators in a nutshell

## CRDs

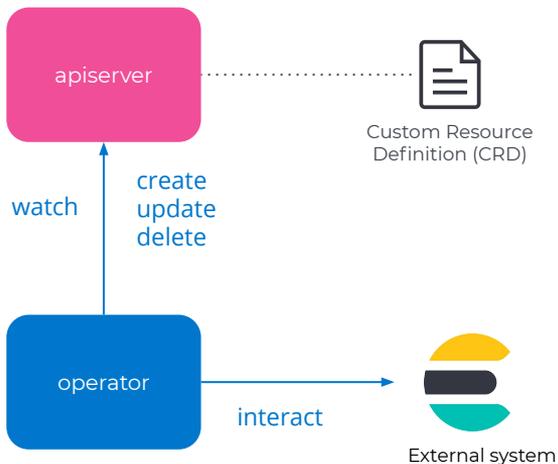


Custom Resource  
Definition (CRD)

```
apiVersion:  
elasticsearch.k8s.elastic.co/v1beta1  
kind: Elasticsearch  
metadata:  
  name: elasticsearch-sample  
spec:  
  version: 7.4.0  
  nodeSets:  
  - name: master-nodes  
    count: 3  
    config:  
      node.master: true  
  - name: data-nodes  
    count: 2  
    config:  
      node.data: true
```

# Operators in a nutshell

## Reconciliation loop



### New event

A **watched resource** was created/updated/deleted



### Reconcile!

**Get** resource spec

Reconcile **Services, Secrets, Pods**, etc.

(maybe) Interact with an **external system**



**Sequential steps**

**Return early**

**Over and over again**

# Tools & libs

kubernetes-sigs / kubebuilder

<> Code

! Issues 94

🔗 Pull requests 21

▶ Actions

📁 Projects 3

📖 Wiki

Kubebuilder - SDK for building Kubernetes APIs using CRDs <http://book.kubebuilder.io>

k8s-sig-api-machinery

kubernetes-sigs / controller-runtime

<> Code

! Issues 82

🔗 Pull requests 27

▶ Actions

📁 Projects 1

Repo for the controller-runtime subproject of kubebuilder (sig-apimachinery)

k8s-sig-api-machinery

# The Hard Parts

(Well, some of them)

# The operator lives in the past

Assume you're one step behind reality

```
// retrieve Pods
client.List(&pods)           // [podA, podB]
// we miss podC, create it
client.Create(&podC)
// retrieve Pods again
client.List(&pods)           // [podA, podB]
```

The apiserver client uses a **cached reader** (by default)

# The operator lives in the past

So what? Examples from real life



## The Infinite Pod Creation Loop

Pod missing? Create one.  
Pod missing? Create one.



## The Split Brain Situation

3 nodes? Quorum=2.  
Add a 4th node. Quorum=3.  
3 nodes? Quorum=2.



## The Double Rolling Upgrade Reaction

Need to upgrade? Delete + Recreate Pods.  
Need to upgrade? Delete + Recreate already upgraded Pods.

# The operator lives in the past

What can we do?

**Optimistic concurrency** is good enough for most cases

conflict on  
creation

```
> kubectl get pod my-pod -o json | jq .metadata
{
  "namespace": "default",
  "name": "my-pod",
  "uid": "6210565b-f985-11e9-8ca3-42010a8400bb",
  "resourceVersion": "3721702"
}
```

conflict on  
update

# The operator lives in the past

What can we do?

**Optimistic concurrency** is good enough for most cases

```
err := client.Delete(&pod, clientpkg.Preconditions{
    UID: &pod.UID,
    ResourceVersion: &pod.ResourceVersion,
})
if err != nil {
    return err
}
```

← conflict on  
deletion

# The operator lives in the past

What if we need some guarantees?

Sometimes this is **not enough**

Especially when dealing with stateful workloads

# The operator lives in the past

What if we need some guarantees?

in-memory **expectations**

```
if !expectations.Satisfied() {  
    // cache is not up-to-date yet  
    return  
}  
err := client.Create(&pod)  
// expect the Pod to be created  
expectations.ExpectCreation(pod)
```

In the ReplicaSet controller [github.com/kubernetes/kubernetes/blob/master/pkg/controller/controller\\_utils.go](https://github.com/kubernetes/kubernetes/blob/master/pkg/controller/controller_utils.go)

In ECK [github.com/elastic/cloud-on-k8s/tree/master/pkg/controller/common/expectations](https://github.com/elastic/cloud-on-k8s/tree/master/pkg/controller/common/expectations)

# The operator lives in the past

## Best practices

Use **deterministic naming**

Always assume a **stale cache**

The entire reconciliation should be **idempotent**

# Idempotent reconciliation

## An example

```
if !exists(statefulSet) {  
    err := c.Create(statefulSet)  
    err := c.Create(headlessSvc)  
}
```

The operator may crash here

Or return an error here

*headlessSvc* will never be created

# Idempotent reconciliation

## An example

```
if !exists(statefulSet) {  
    err := c.Create(statefulSet)  
    err := c.Create(headlessSvc)  
}
```

```
if !exists(statefulSet) {  
    err := c.Create(headlessSvc)  
    err := c.Create(statefulSet)  
}
```

Reorder operations

# Idempotent reconciliation

## An example

```
if !exists(statefulSet) {  
    err := c.Create(statefulSet)  
    err := c.Create(headlessSvc)  
}
```

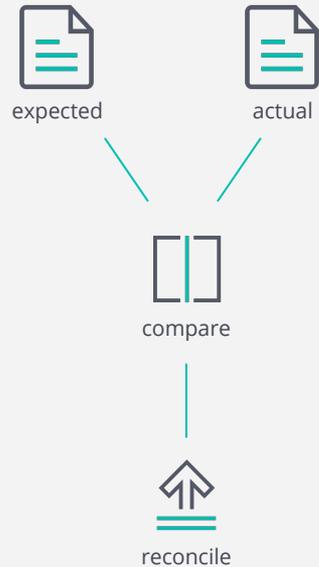
```
if !exists(statefulSet) {  
    err := c.Create(headlessSvc)  
    err := c.Create(statefulSet)  
}
```

```
if !exists(statefulSet) {  
    err := c.Create(statefulSet)  
}  
if !exists(headlessSvc) {  
    err := c.Create(headlessSvc)  
}
```

Decouple reconciliations

# Reconciling resources

# Reconciling resources



## The deep way

```
if !reflect.DeepEqual(expected, actual) {  
    // need to update  
    // ...  
}
```

Not a great fit for:

- metadata
- defaulted values

# Defaulted values

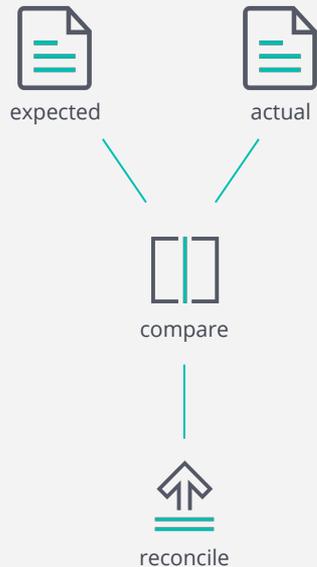
```
apiVersion: v1
kind: Pod
metadata:
  name: mypod
spec:
  containers:
  - name: busybox
    image: busybox
```

## 1. Create Pod

```
apiVersion: v1
kind: Pod
metadata:
  creationTimestamp: 2019-11-13T10:04:46Z
  namespace: default
  name: mypod
  uid: 052fa624-05fd-11ea-9ab1-42010a84001d
spec:
  containers:
  - name: busybox
    image: busybox
    imagePullPolicy: Always
    env:
    - name: KUBERNETES_PORT_443_TCP_ADDR
      value: c-111-dns-5e14.hcp.westus2.azmk8s.io
    resources:
      requests:
        cpu: 100m
  dnsPolicy: ClusterFirst
  securityContext: {}
```

## 2. Get Pod

# Reconciling resources



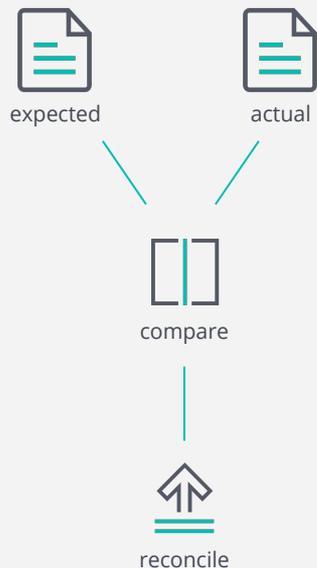
## The hard way

```
if sameLabels(expected, actual) &&  
  sameAnnotations(expected, actual) &&  
  sameReplicas(expected, actual) &&  
  sameResourcesLimits(expected, actual) &&  
  sameEnvVars(expected, actual) && ...
```

Not a great fit for:

- unit tests
- PR reviewer brain
- real life
- defaulted values

# Reconciling resources



## The smart way

```
// annotate object with its hash
hash := HashObject(expected)
expected.Annotations[ResourceHash] = hash
// compare expected vs. actual hash
actualHash := actual.Annotations[ResourceHash]
if actualHash != hash {
    // need to update
}
```

Actual hash was **built at creation time**, hence does not include defaulted fields

[github.com/kubernetes/kubernetes/tree/master/pkg/util/hash](https://github.com/kubernetes/kubernetes/tree/master/pkg/util/hash)

[github.com/elastic/cloud-on-k8s/tree/master/pkg/controller/common/hash](https://github.com/elastic/cloud-on-k8s/tree/master/pkg/controller/common/hash)

```
apiVersion: elasticsearch.k8s.elastic.co/v1beta1
kind: Elasticsearch
metadata:
  name: elasticsearch-sample
spec:
  version: 7.4.0
  nodeSets:
  - name: default
    count: 1
```

```
  podTemplate:
    metadata:
      labels: {"foo": "bar"}
    spec:
      affinity:
        nodeAffinity:
          requiredDuringSchedulingIgnoredDuringExecution:
            nodeSelectorTerms:
            - matchExpressions:
              - key: environment
                operator: In
                values: ["e2e", "production"]
      containers:
      - name: elasticsearch
        env:
        - name: ES_JAVA_OPTS
          value: "-Xms2g -Xmx4g"
```

# Empower users

## But provide good defaults

optional podTemplate

# StatefulSets

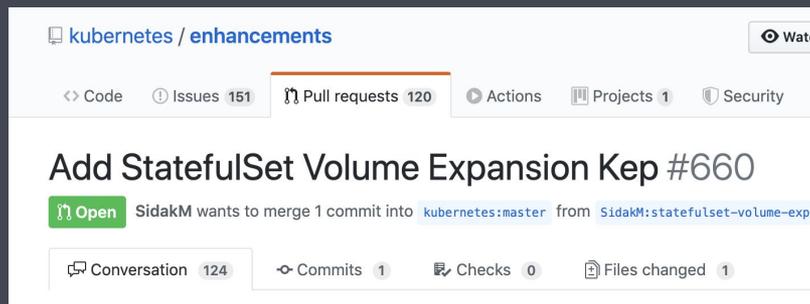
A few things to know about

# StatefulSets

A few things to know about

No volume resize

*KEP in progress*

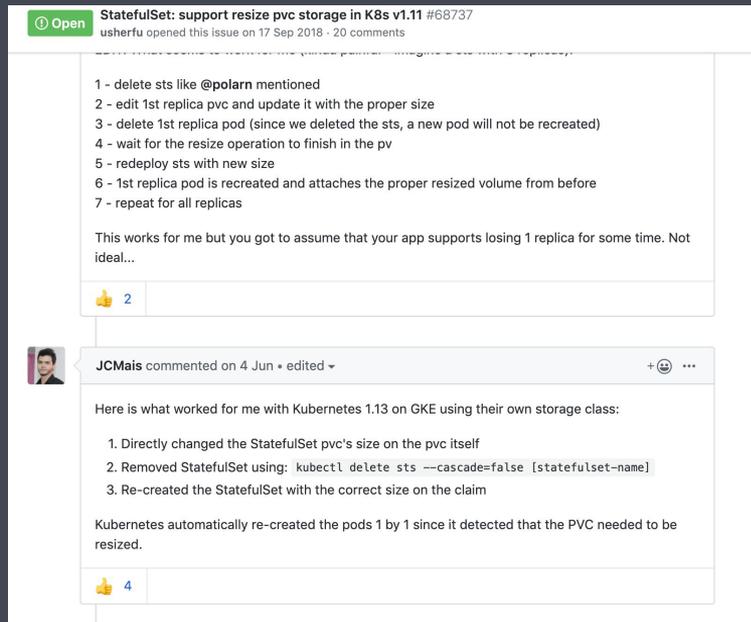


# StatefulSets

## A few things to know about

No volume resize

*There are workarounds*



**Open** StatefulSet: support resize pvc storage in K8s v1.11 #68737  
usherfu opened this issue on 17 Sep 2018 · 20 comments

1 - delete sts like @polarn mentioned  
2 - edit 1st replica pvc and update it with the proper size  
3 - delete 1st replica pod (since we deleted the sts, a new pod will not be recreated)  
4 - wait for the resize operation to finish in the pv  
5 - redeploy sts with new size  
6 - 1st replica pod is recreated and attaches the proper resized volume from before  
7 - repeat for all replicas

This works for me but you got to assume that your app supports losing 1 replica for some time. Not ideal...

👍 2

JCMais commented on 4 Jun • edited ↕

Here is what worked for me with Kubernetes 1.13 on GKE using their own storage class:

1. Directly changed the StatefulSet pvc's size on the pvc itself
2. Removed StatefulSet using: `kubect\ delete sts --cascade=false [statefulset-name]`
3. Re-created the StatefulSet with the correct size on the claim

Kubernetes automatically re-created the pods 1 by 1 since it detected that the PVC needed to be resized.

👍 4

# StatefulSets

A few things to know about

## Scheduling conflicts

*Pod vs. PV*

```
kind: StorageClass
metadata:
  name: my-storage-class
volumeBindingMode: WaitForFirstConsumer
```

# StatefulSets

A few things to know about

## Scheduling conflicts

*Local Volumes vs. resources*

StatefulSet **upgrade**:

1. **Delete** Pod
  2. **Recreate** Pod
  3. **No resources available**
- 1.5 **Another Pod** scheduled
- 

## Stateful workloads UpdateStrategy

*Pick one*

# StatefulSets

A few things to know about

*RollingUpdate*

*RollingUpdate.Partition*

*OnDelete*

# StatefulSets

A few things to know about

You **don't have to** use StatefulSets.

You **can** manage Pods and PVCs directly.

# StatefulSets

A few things to know about

You **don't have to** use StatefulSets.

You **can** manage Pods and PVCs directly.

We tried.



# Writing a Kubernetes Operator: the Hard Parts

---

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# Backup slides

# Testing

How do you test that monster you ended up with?

- Unit test as much as possible
  - Fake client helps with k8s interactions
- Unit tests for the entire reconciliation are hard
  - Too many code paths to visit & things to mock
- Kubebuilder integration tests
  - Local apiserver + etcd process
  - Our CI had a hard time running ITs in parallel

# Testing

How do you test that monster you ended up with?

- End-to-end tests
  - 1. Spawn a k8s cluster
  - 2. Deploy the operator
  - 3. Run tests
    - Create an Elasticsearch cluster
    - Verify it's available, with the expected spec
    - Mutate the cluster
    - Verify it eventually has the expected spec
    - Continuously ensure no downtime nor data loss during the mutation

# Testing

## Multidimensional E2E test matrix

```
for distribution in ['vanilla', 'gke', 'aks', 'eks', 'openshift']:
    for version in ['1.11', '1.12', '1.13', '1.14', '1.15']:
        for operator in ['0.8', '0.9', '1.0.0-beta1']:
            for elasticsearch in ['6.8.0', '7.1.0', '7.2.0', '7.3.0']:
                for cluster_mutation in ['upscale', 'downscale', 'rolling_upgrade', ...]
                    runTests(...)
```

# Namespace management

## Full flexibility

- One operator for the entire cluster
- One operator per namespace
- One operator for [*namespaceA*, *namespaceB*]
  - Thanks controller-runtime 0.2!
  - Need tooling for RBAC generation