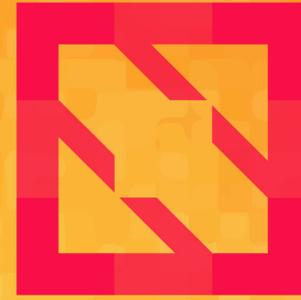




KubeCon



CloudNativeCon

North America 2019





KubeCon



CloudNativeCon

North America 2019

Supercharge Your Microservices CI/CD with Service Mesh and Kubernetes

*Brian Redmond, Microsoft
Technical PM – Customer Success*



Brian Redmond – Who am I?



KubeCon



CloudNativeCon

North America 2019

- Technical Program Manager @ Microsoft (19 years)
- Global Customer Success Team
- Very recently moved to Denver, Colorado
- Avid runner, biker, and outdoors enthusiast
- Love to travel and be outside



Microservices...



KubeCon



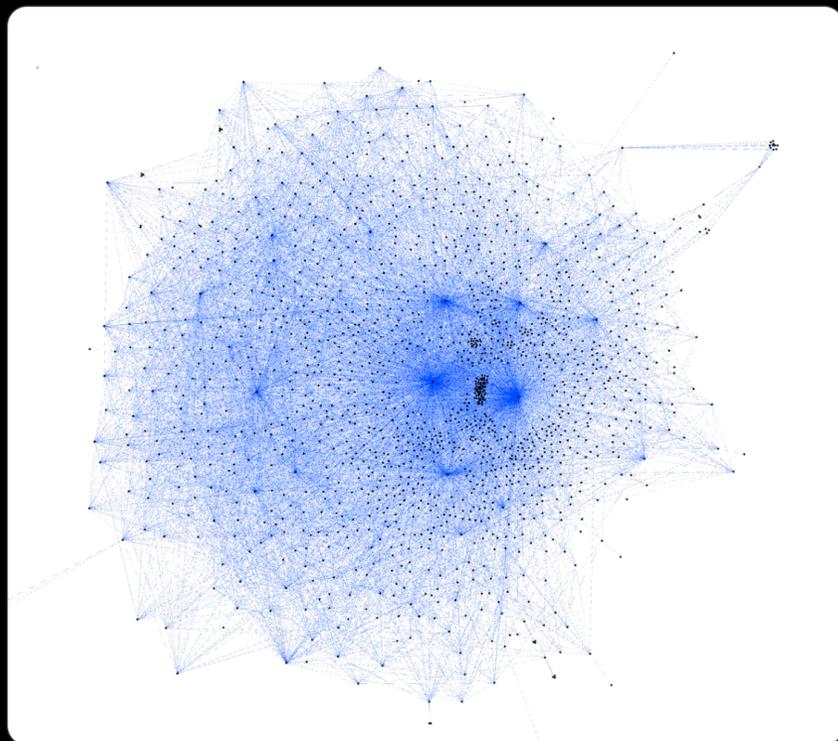
CloudNativeCon

North America 2019



Jack Kleeman
@JackKleeman

1500 microservices at @monzo; every line is an enforced network rule allowing traffic



Goodbye Microservices: From 100s of problem children to 1 superstar



Alexandra Noonan on Jul 10th 2018

Unless you've been living under a rock, you probably already know that microservices is the architecture *du jour*. Coming of age alongside this trend, Segment adopted this as a best practice early-on, which served us well in some cases, and, as you'll soon learn, not so well in others.

Briefly, microservices is a service-oriented software architecture in which server-side applications are constructed by combining many single-purpose, low-footprint network services. The touted benefits are improved modularity, reduced testing burden, better functional composition, environmental isolation, and development team autonomy. The opposite is a Monolithic architecture, where a large amount of functionality lives in a single service which is tested, deployed, and scaled as a single unit.

In early 2017 we reached a tipping point with a core piece of Segment's product. It seemed as if we were falling from the microservices tree, hitting every branch on the



@chzbrgr71

Testing is important



KubeCon



CloudNativeCon

North America 2019



Blue / Green Testing

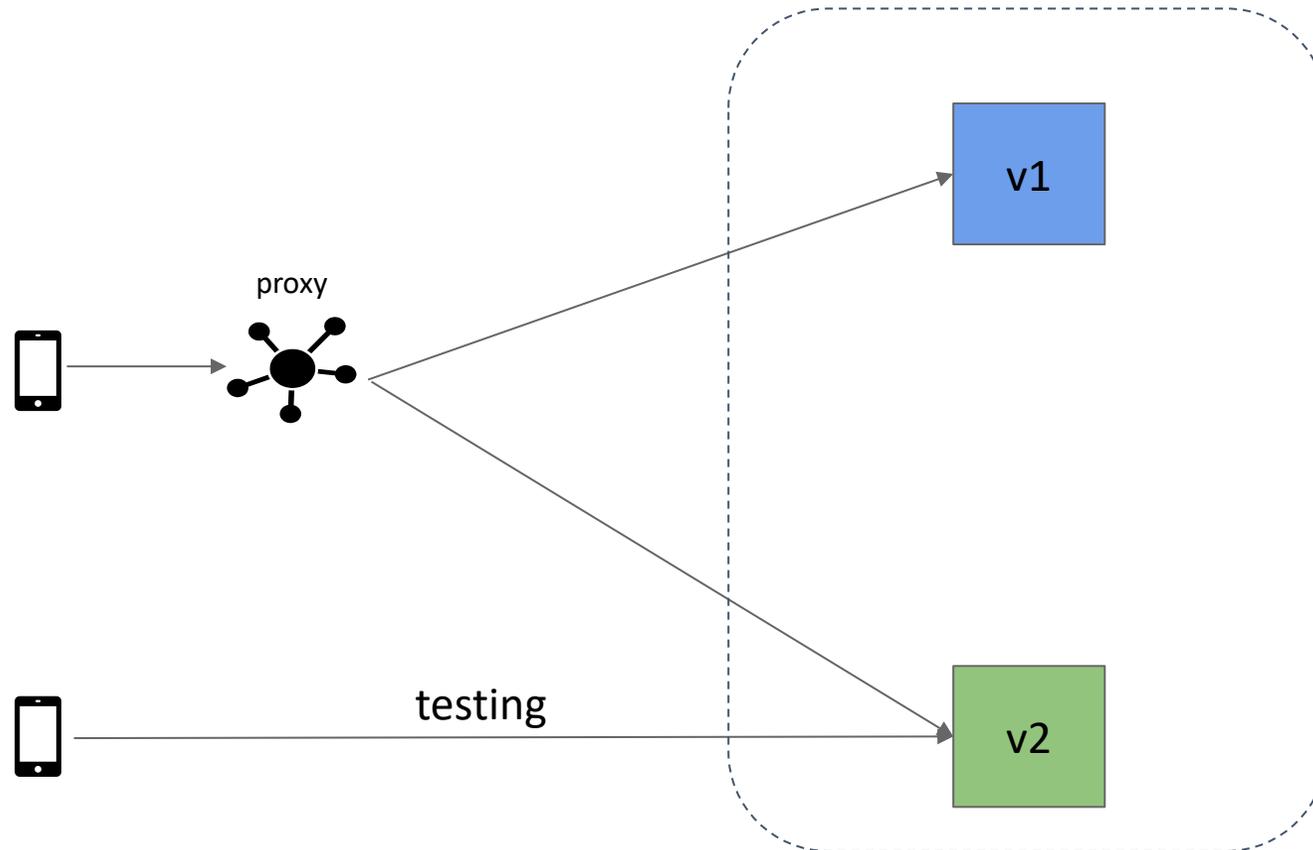


KubeCon



CloudNativeCon

North America 2019



Canary Testing

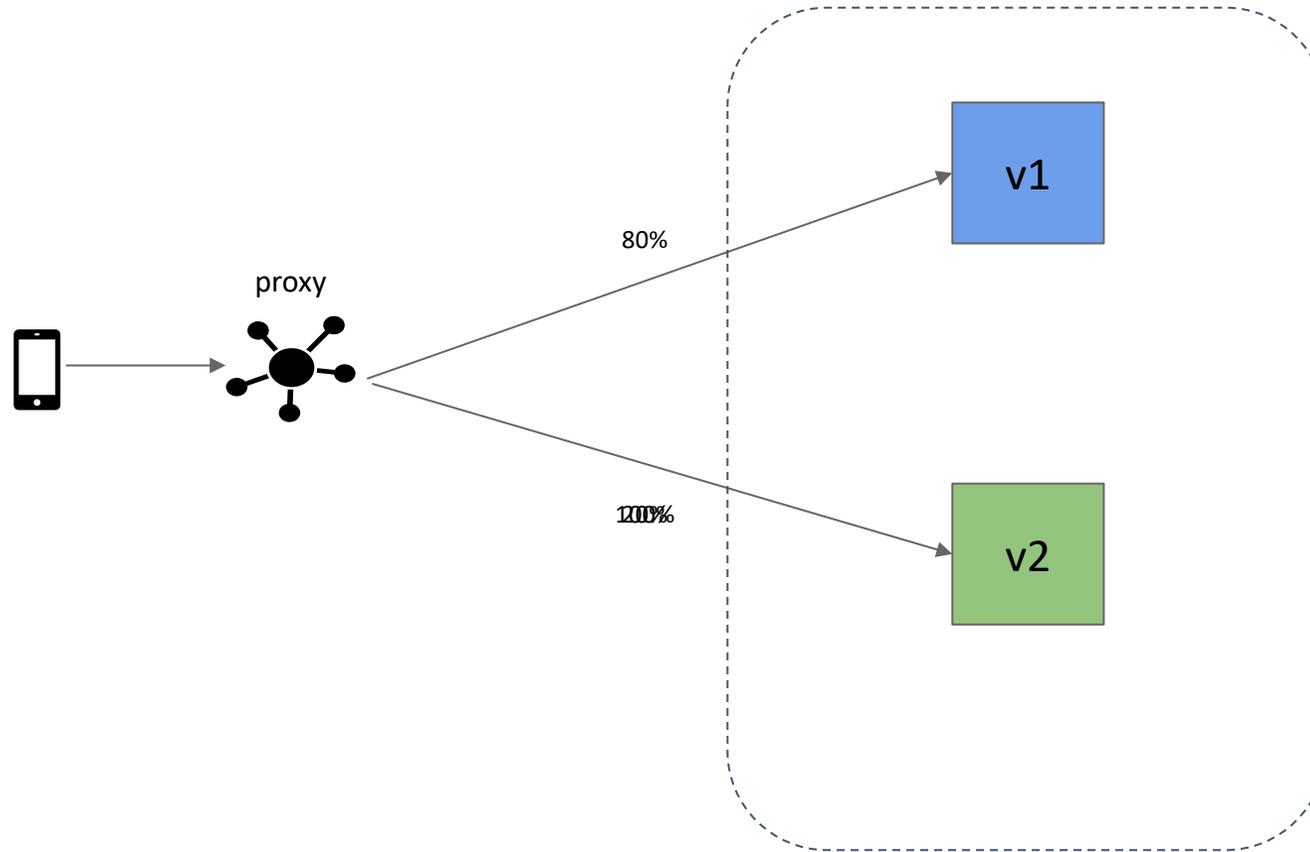


KubeCon



CloudNativeCon

North America 2019



A/B Testing

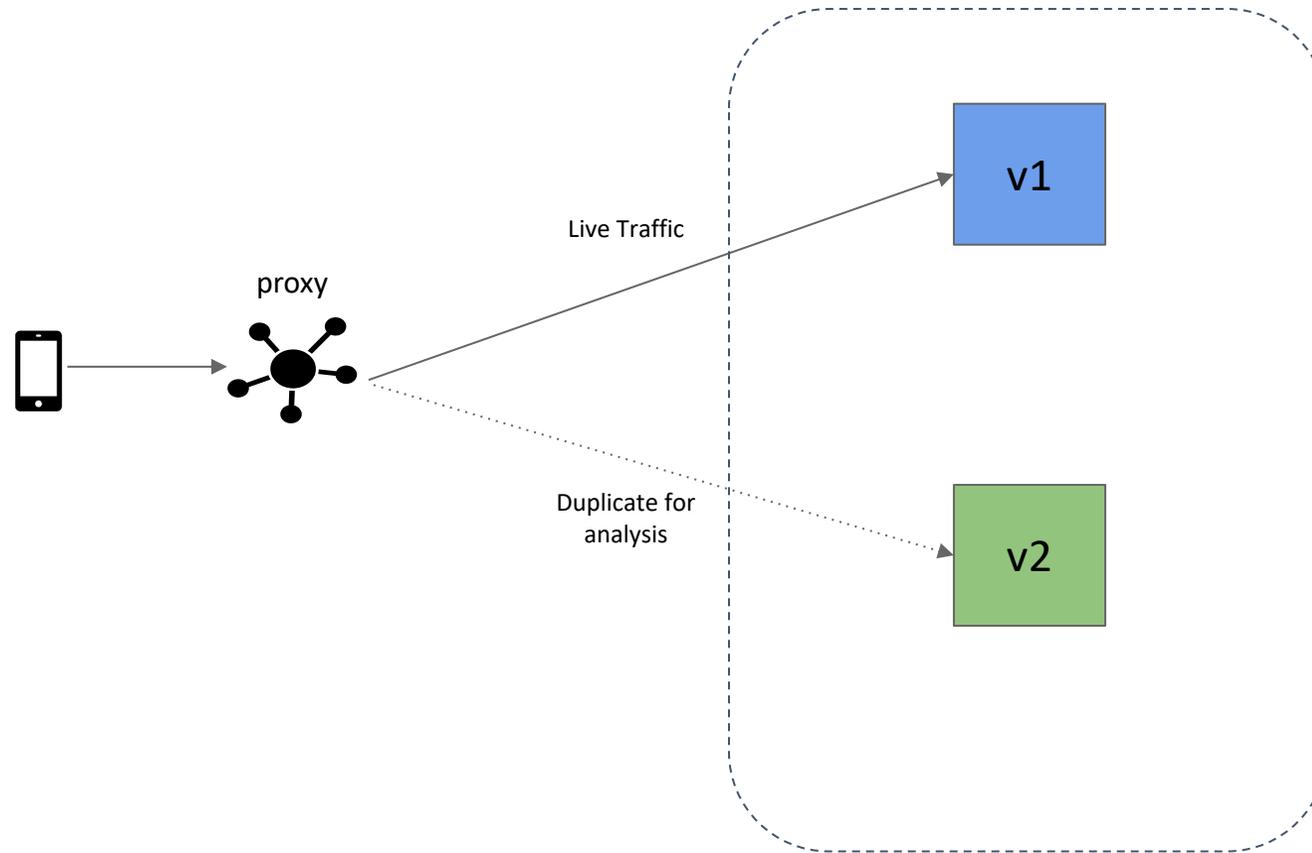


KubeCon



CloudNativeCon

North America 2019



Service Mesh solves everything

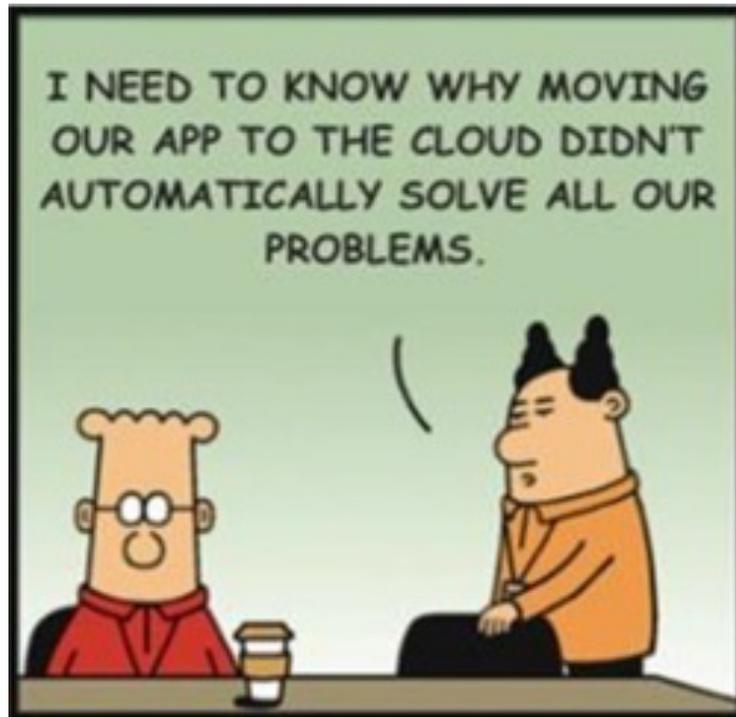


KubeCon



CloudNativeCon

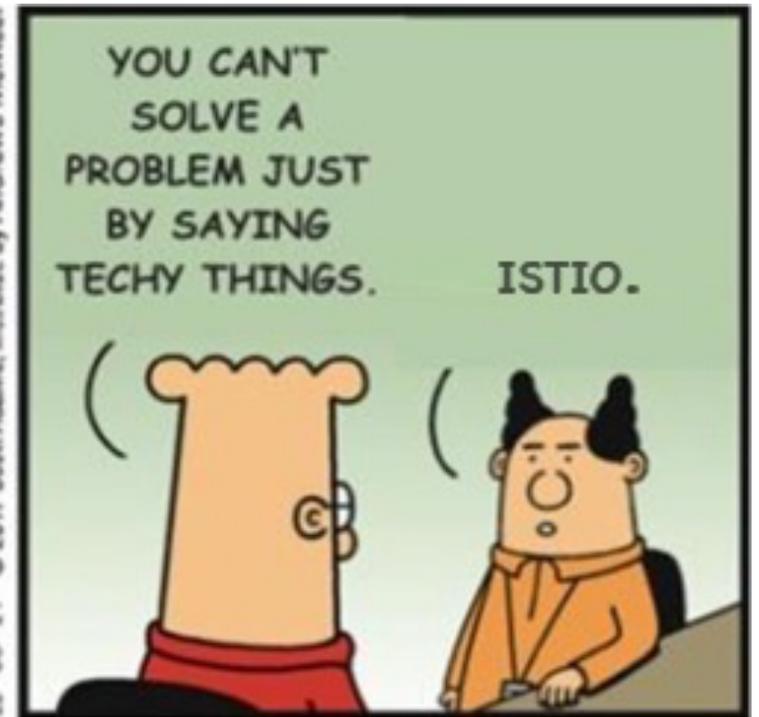
North America 2019



Dilbert.com @ScottAdamsSays



11-08-17 © 2017 Scott Adams, Inc. Dist. by Andrews McMeel



Smart endpoints, dumb pipes

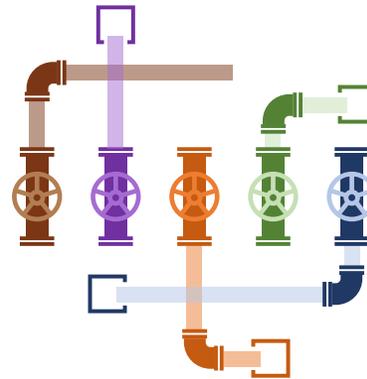


KubeCon



CloudNativeCon

North America 2019



This has worked for the past 25 years
But with so many endpoints today, how do you manage

Service Mesh – Smarter Pipes



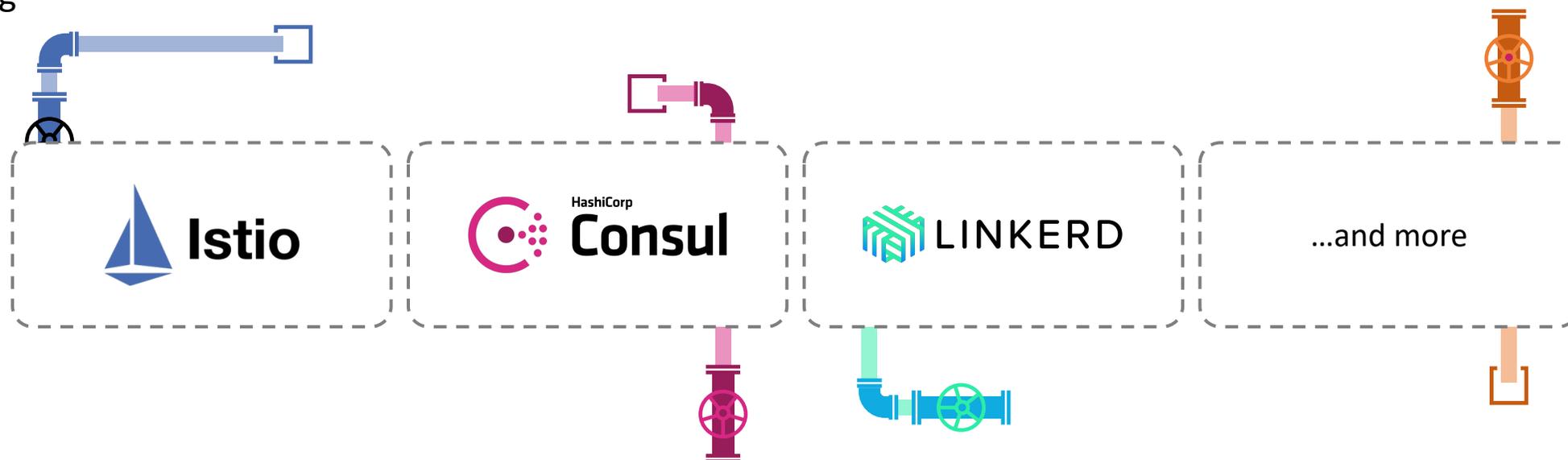
KubeCon



CloudNativeCon

North America 2019

- “A service mesh is a dedicated infrastructure layer for making service-to-service communication safe, fast, and reliable” William Morgan (Buoyant)
- What you get:
 - Observability
 - Latency aware load balancing
 - Traffic shaping
 - Security (authorization, encryption, etc.)
 - Retries & circuit breaking
 - Distributed tracing



Linkerd – Just so easy

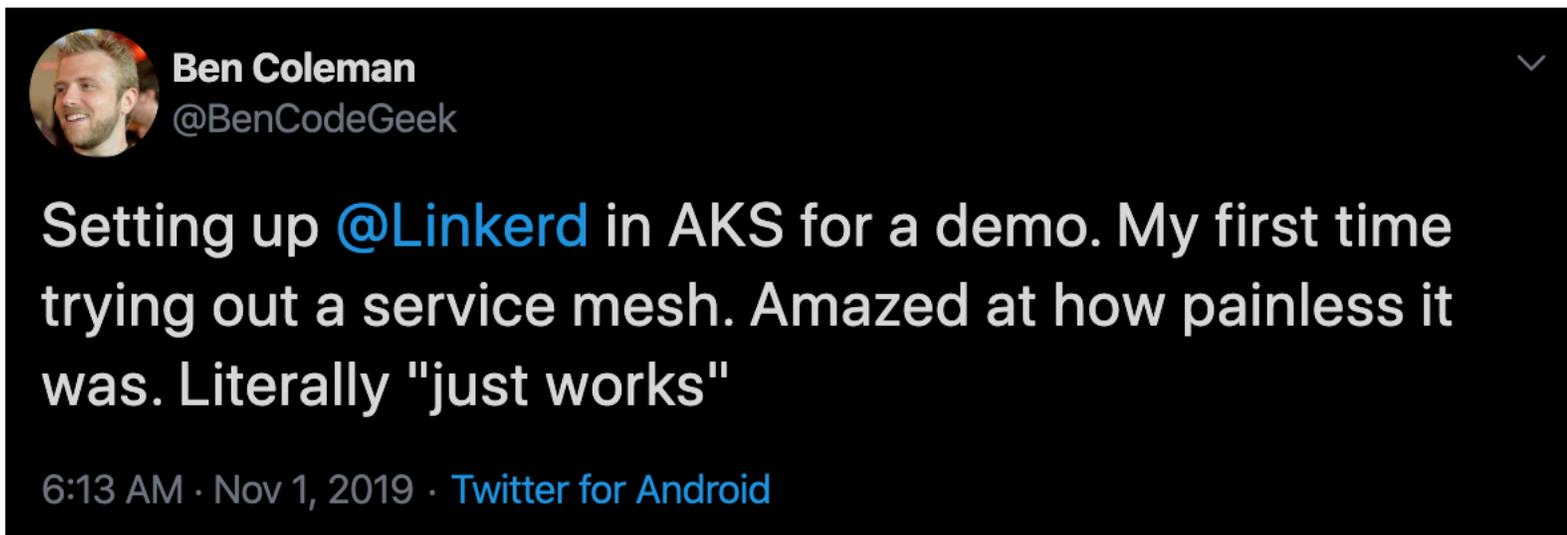


KubeCon



CloudNativeCon

North America 2019



“I thought I'd done something wrong when I set it up the first time it was so easy”
@justindavies

Linkerd Architecture

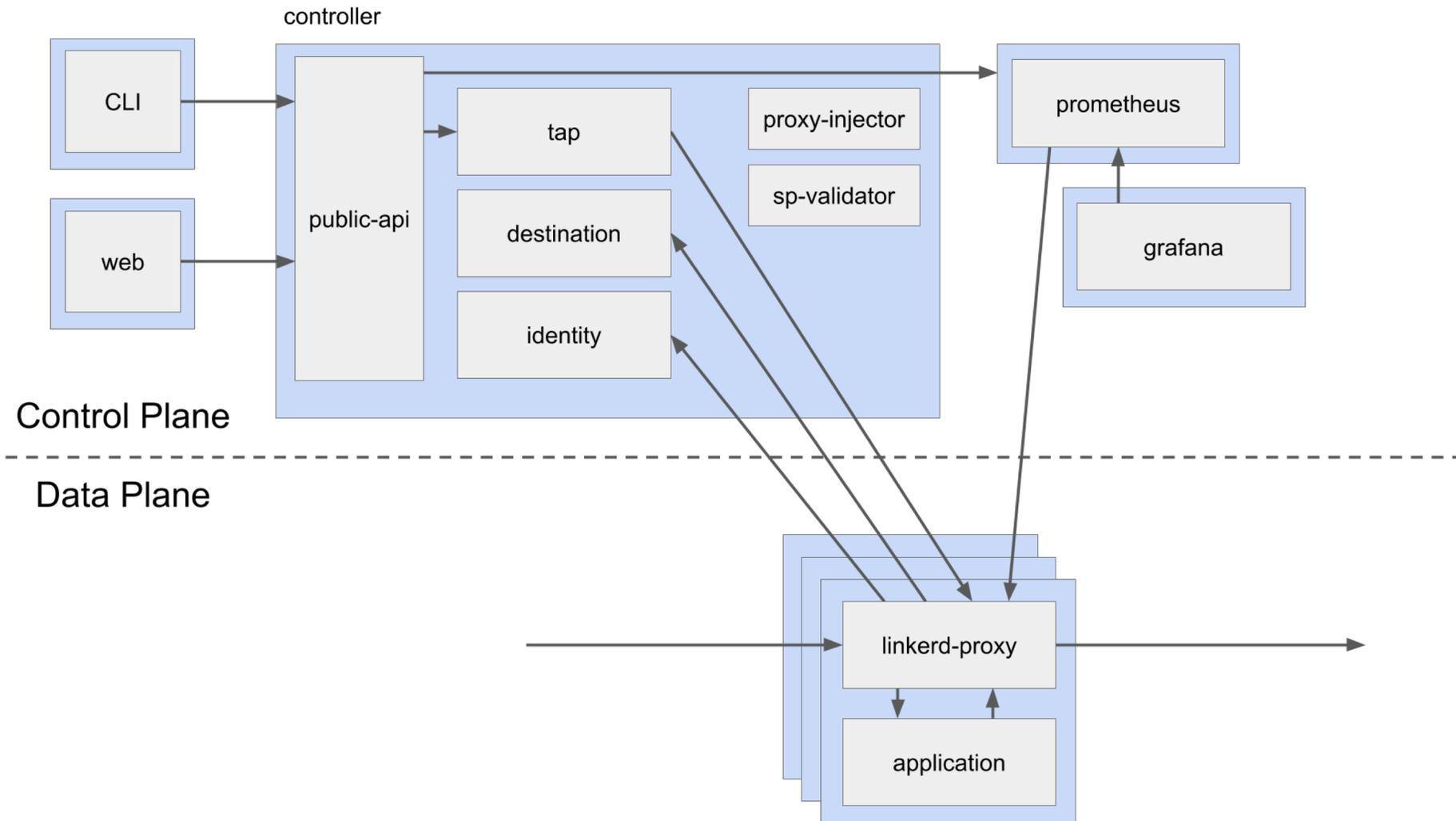


KubeCon



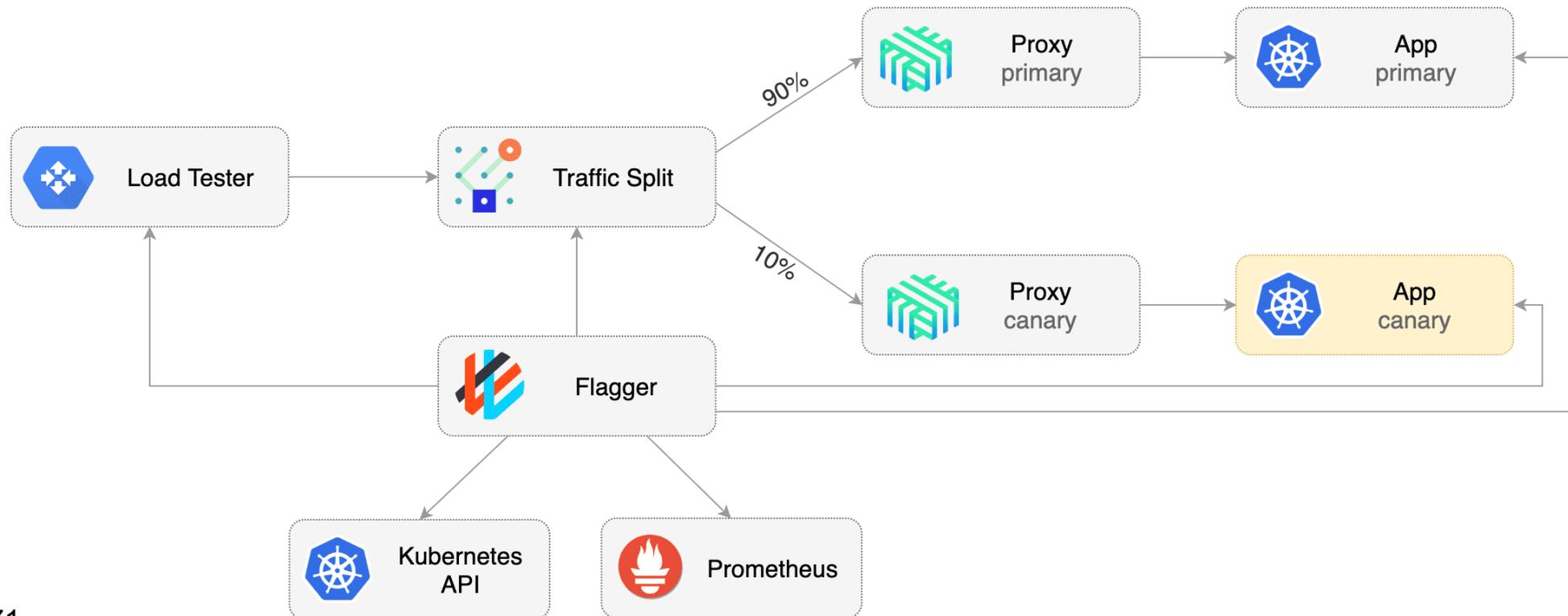
CloudNativeCon

North America 2019



Flagger

- Flagger is a Kubernetes operator automating canary deploys using service mesh and metrics
 - Supports Istio, Linkerd, AppMesh, NGINX, and Gloo
 - Measures key performance indicators while gradually shifting traffic
 - Integrates with Service Mesh Interface (SMI)



Service Mesh Interface (SMI) for Kubernetes



KubeCon



CloudNativeCon

North America 2019

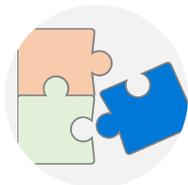
A Kubernetes interface that provides traffic routing, traffic telemetry, and traffic policy



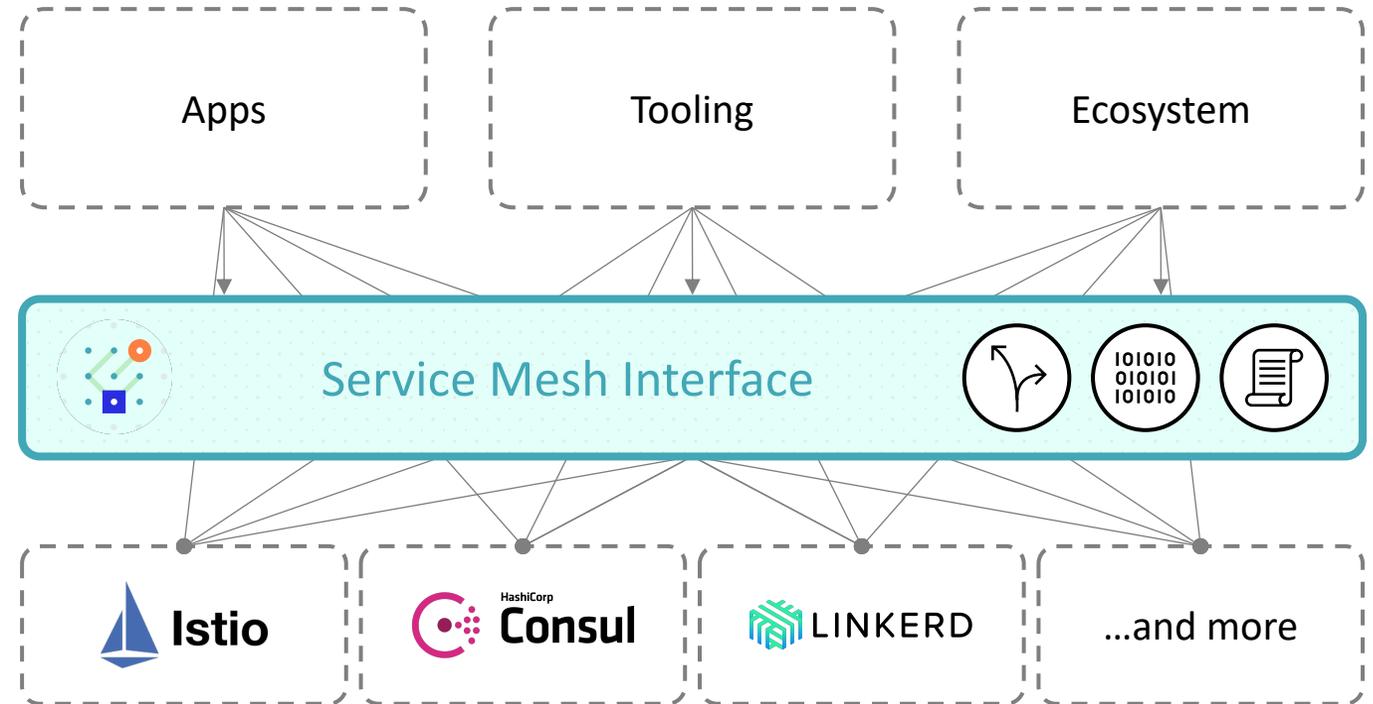
Standardized
Standard interface for service mesh on Kubernetes



Simplified
Basic feature set to address most common scenarios



Extensible
Support for new features as they become widely available





- **Traffic Split**
 - Shift traffic between different services
- **Traffic Metrics**
 - Capture key metrics like error rate and latency between services
- **Traffic Access**
 - Apply policies like identity and transport encryption across services

This isn't a new concept



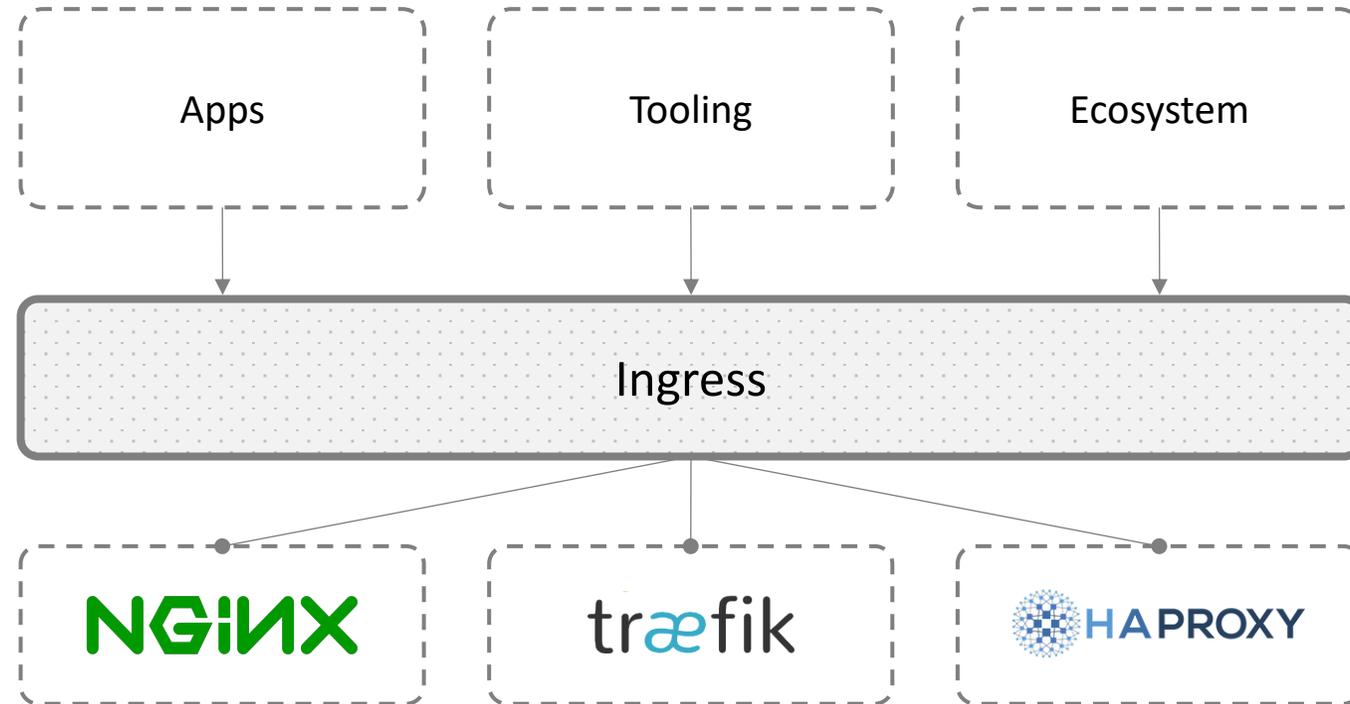
KubeCon



CloudNativeCon

North America 2019

If the SMI concept sounds familiar, that's because it is



Service Mesh Interface (SMI) for Kubernetes



KubeCon



CloudNativeCon

North America 2019

In partnership with:



Demo



Demo architecture

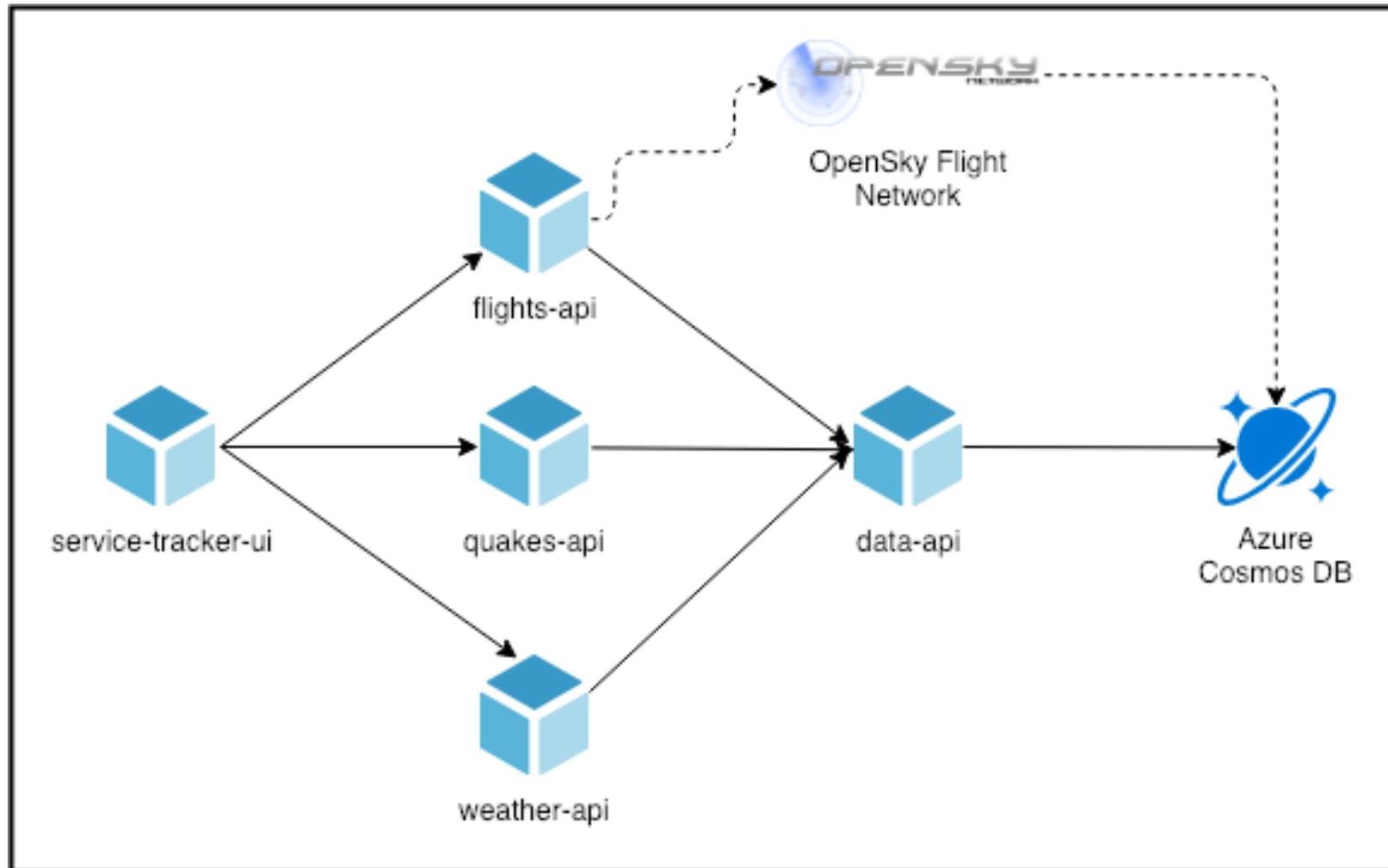


KubeCon



CloudNativeCon

North America 2019



Questions?

Find me at @chzbrgr71  

Source for demos: <https://github.com/chzbrgr71/smi-demos>

