



Bluetooth® Mesh and Zephyr

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微信

Bluetooth SIG, Inc.



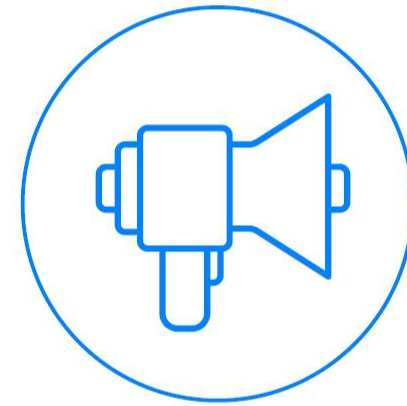
Specification

**We expand the capabilities
of Bluetooth technology**



Qualification

**We drive
Bluetooth interoperability**



Promotion

**We grow the
Bluetooth Brand**

solution

audio streaming



wireless headsets
wireless speakers
in-car infotainment

data transfer



sports & fitness devices
health & wellness devices
peripherals & accessories

location services



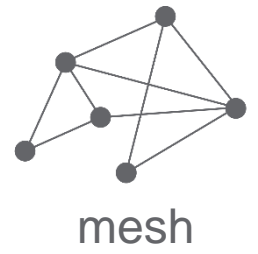
point of interest
navigation & wayfinding
item & asset tracking

device networks



control systems
monitoring systems
automation systems

topology



radio

Bluetooth BR/EDR

Bluetooth Low Energy

Introducing **Bluetooth Mesh**

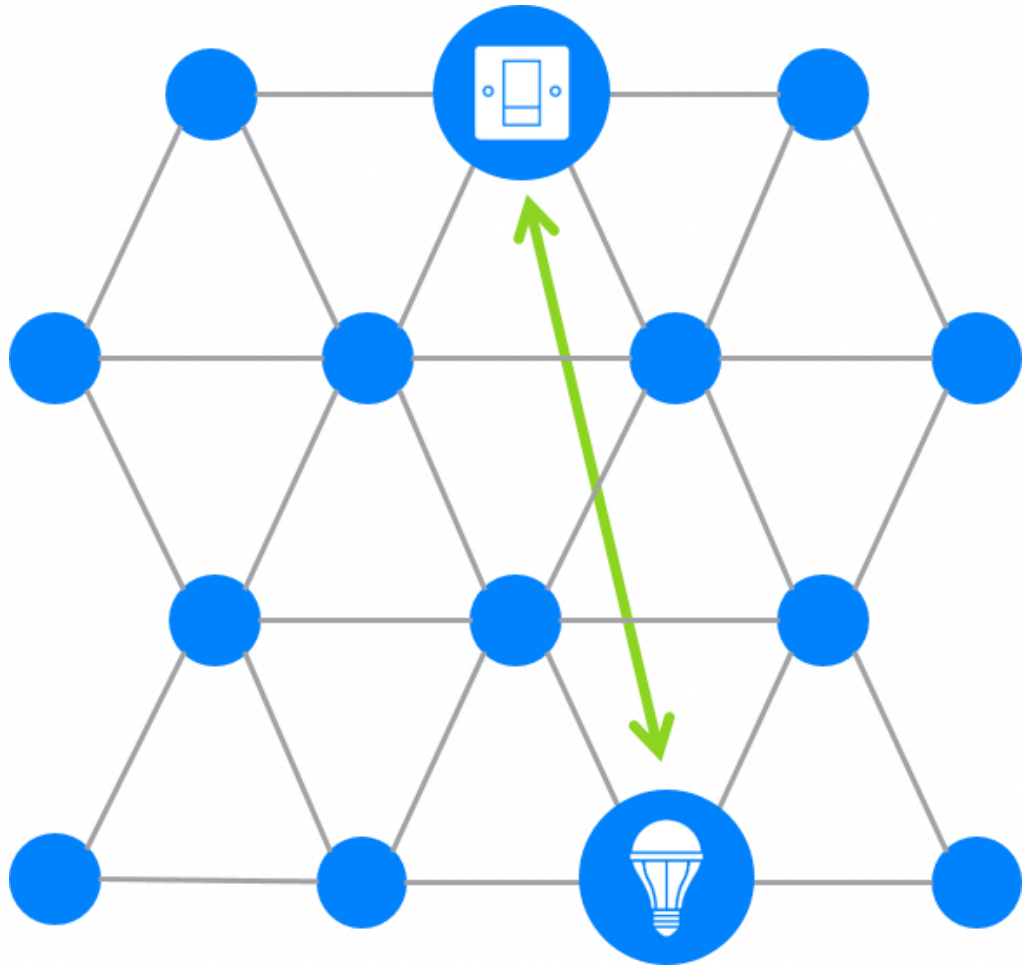
The background of the slide is a solid blue color. It features several abstract geometric elements: a large, dark blue triangle on the left side, a thin white line forming a parallelogram shape in the lower-left quadrant, and a cluster of smaller dark blue triangles in the bottom-right corner.

multi-hop and multi-path



June 3, 2019

/ Bluetooth SIG Property

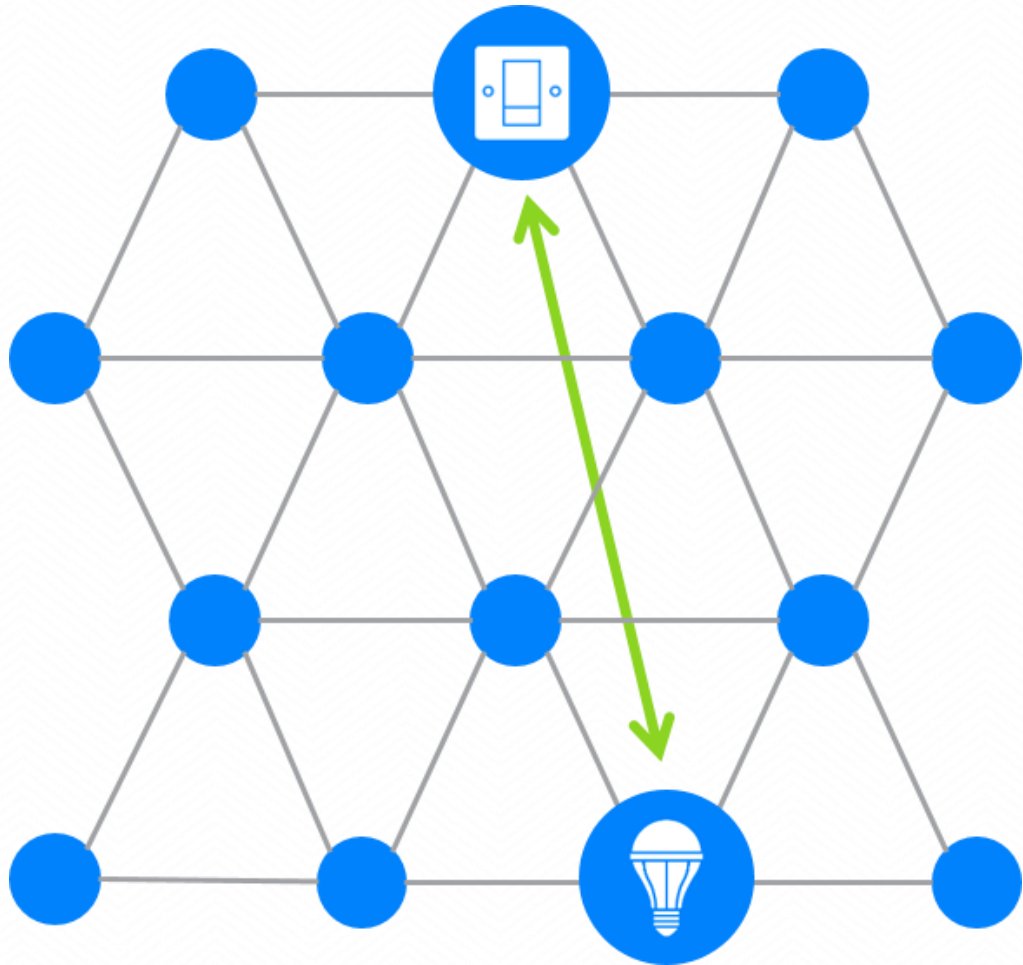


Bluetooth mesh: industrial grade solution

Peer-to-peer communications

- Nodes communicate directly
- No hubs or routers
- No single points of failure





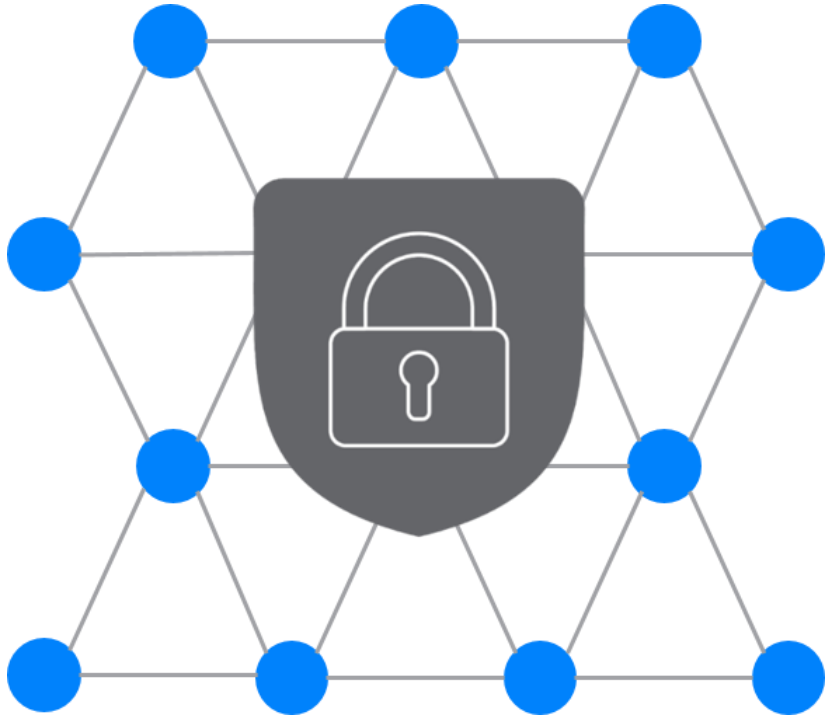
Bluetooth mesh: industrial grade solution

Multipath using “managed flood”

- Source node broadcasts message
- Nodes relay message to destination
- Node failures do not impact delivery



Industrial grade security



Bluetooth Industrial grade security

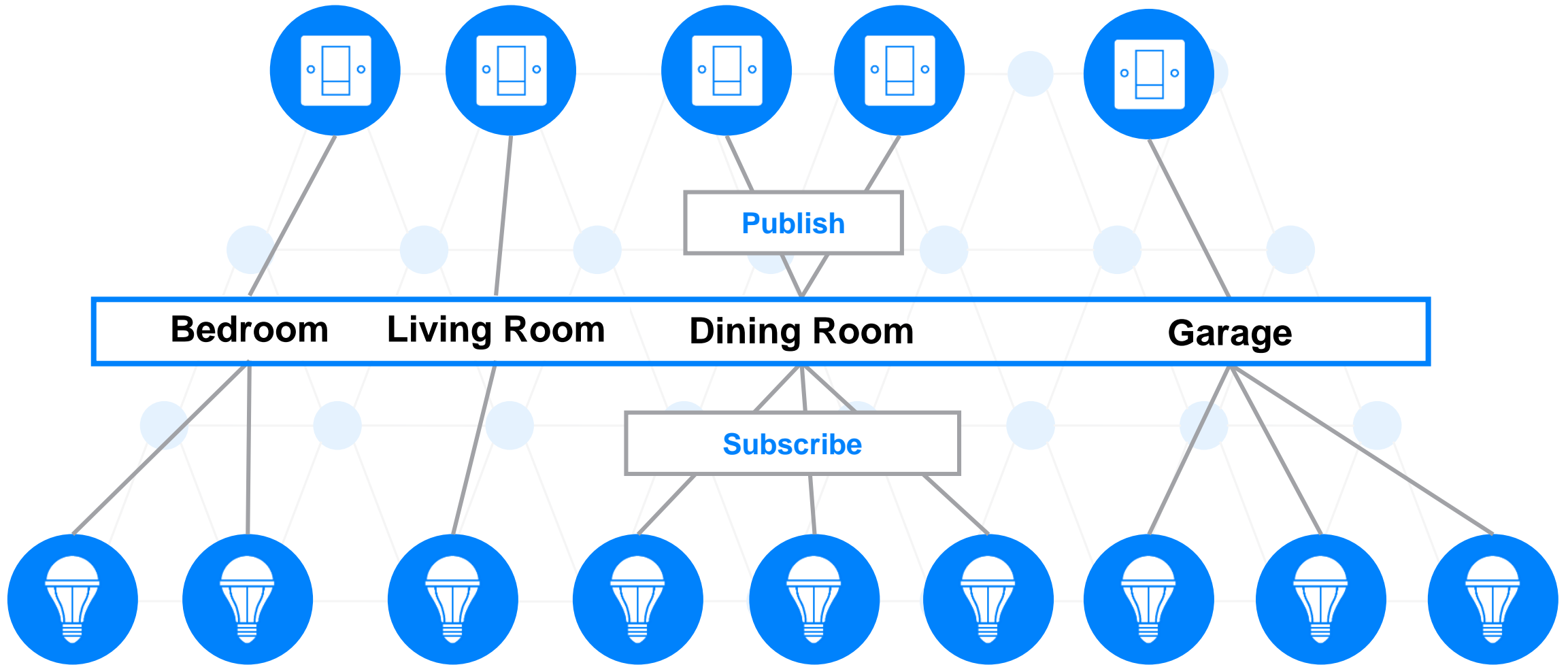
- Nodes provisioned using 256-bit elliptic curves and OOB authentication
- Messages secured using AES-CCM using 128-bit keys
- Encryption and authentication at network and application layers
- Message privacy
- Device blacklisting
- Open to public review

What does that mean?

Protection against...

- Brute force attacks
- Replay attacks
- Man-in-the-middle attacks
- Trash-can attacks
- Physically insecure device attacks
- Visitor attacks

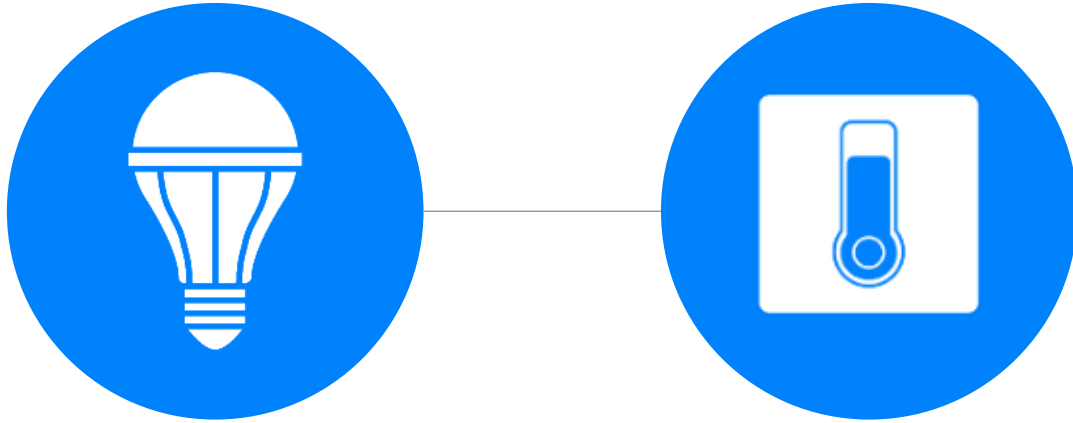
Publish/Subscribe



Friendship

Friend

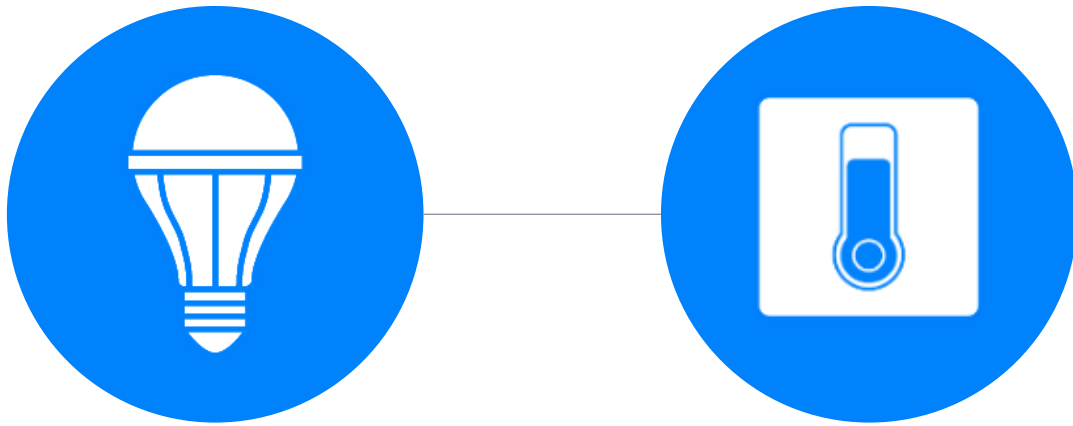
Low Power Node
(sensor)



Friendship

Friend

Low Power Node
(sensor)



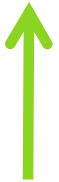
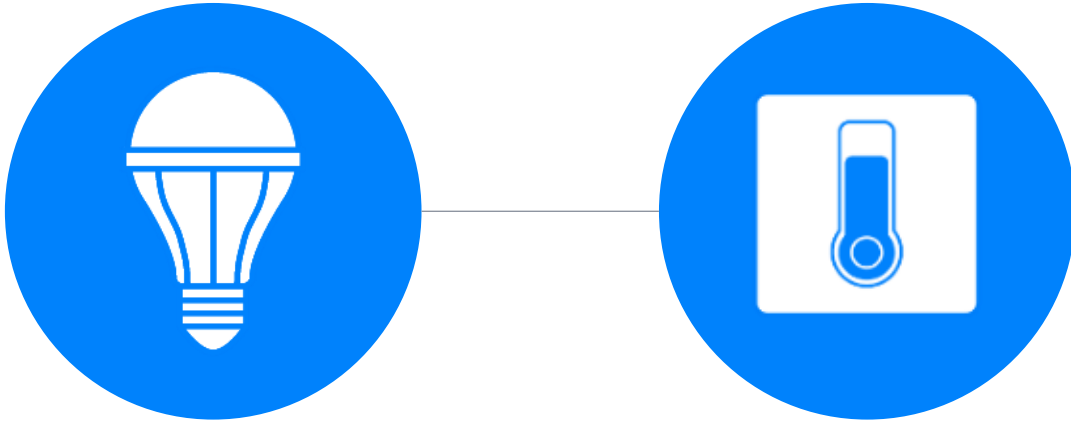
To: Sensor
“set temperature thresholds”

Friendship

Friend

Low Power Node
(sensor)

STORED
MESSAGE(S)



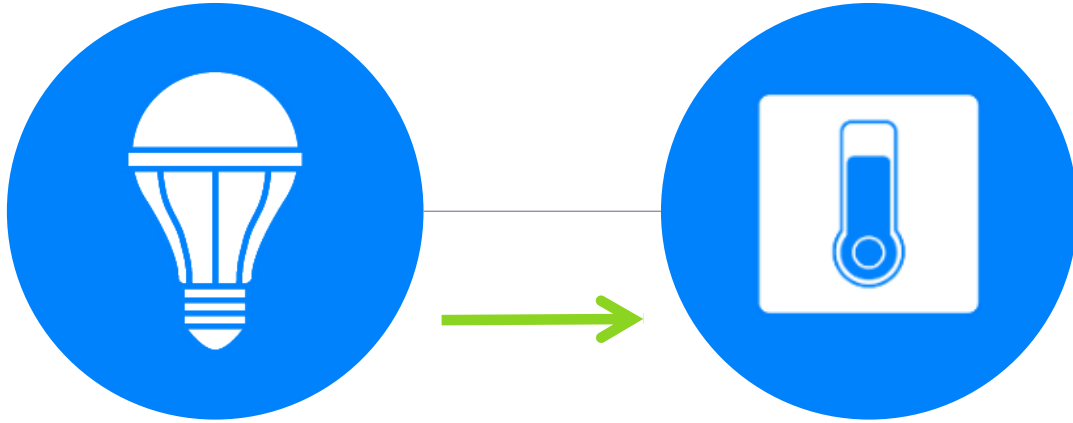
To: Sensor
“set temperature thresholds”

Friendship

Friend

Low Power Node
(sensor)

STORED
MESSAGE(S)



To: Sensor
"set temperature thresholds"



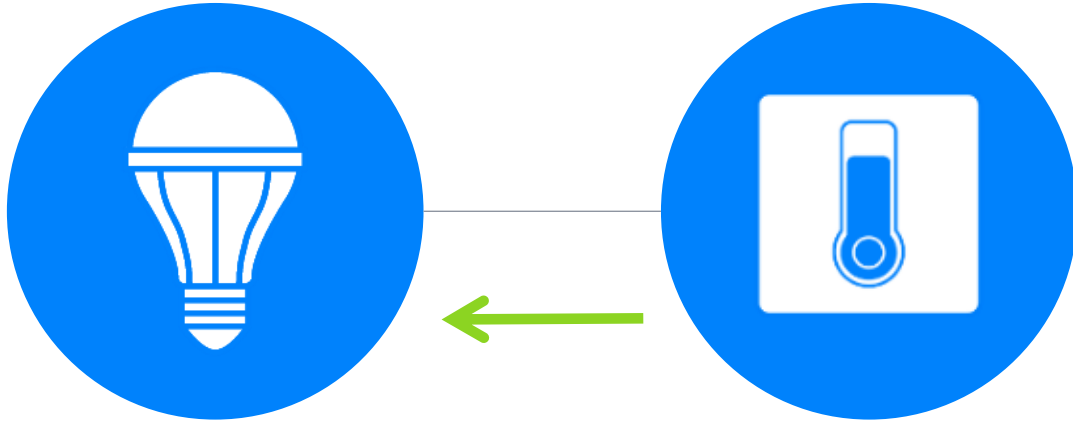
To: Sensor
"set temperature thresholds"

Friendship

Friend

Low Power Node
(sensor)

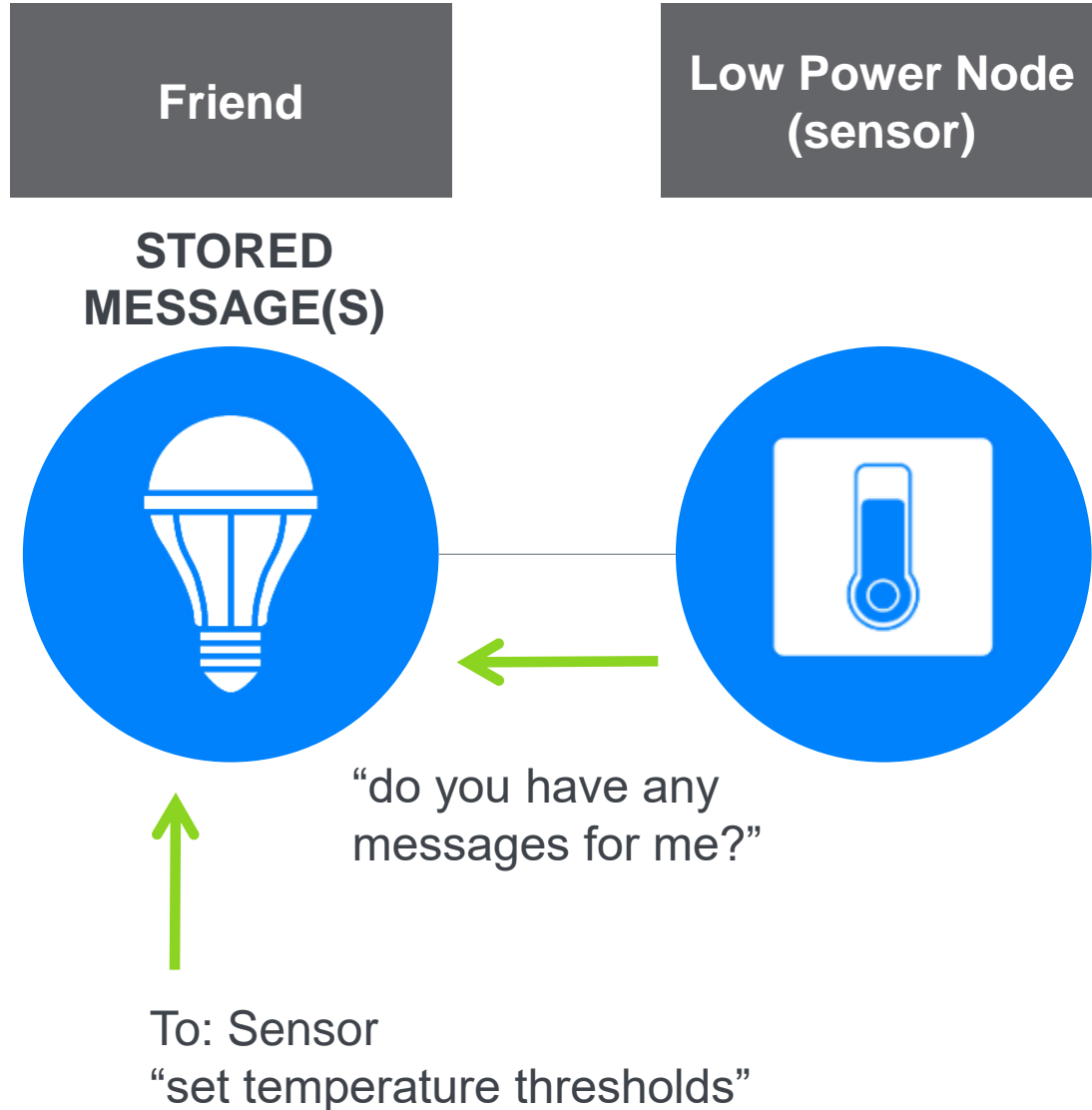
STORED
MESSAGE(S)



“do you have any
messages for me?”

To: Sensor
“set temperature thresholds”

Friendship

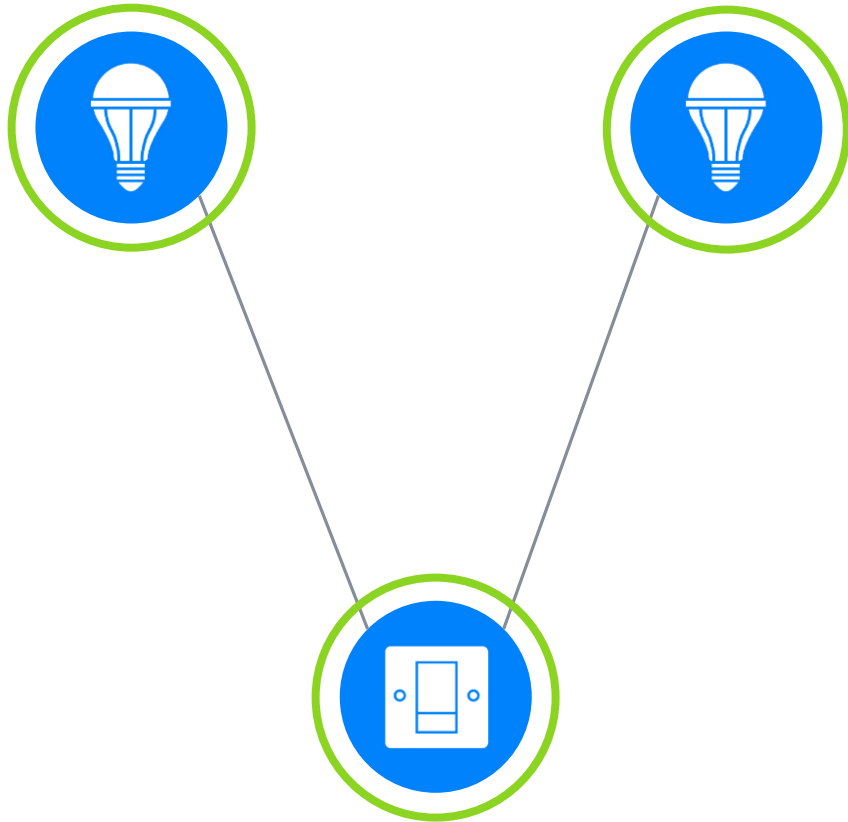


Developer basic concept about friendship:

- ❑ Friend node need RAM to allocate for message storage;
- ❑ Support more LPN, more RAM usage;
- ❑ $\text{RAM consumption} = \text{LPNCount} * \text{bufferCount} * \text{bufferLength}$
- ❑ Know what interrupt sources can wake up LPN when it's sleepy;
- ❑ Know how many low power modes support, select a reasonable mode to use;
- ❑ Know how long it will take from sleepy to standby;

State: OnOff = On

State: OnOff = On



State: OnOff = On

message and state

- nodes communicate with each other by sending messages
- nodes have state values which reflect their condition (e.g. ON or OFF)
- access messages operate on state values
 - SET - change of state
 - GET - retrieve state value
 - STATUS - notify current state



/ Bluetooth SIG Proprietary

Application Use Cases

The background of the slide is a solid blue color. It features several abstract geometric elements: a large, light blue triangle on the left side, a smaller dark blue triangle in the bottom right corner, and a thin white line forming a parallelogram shape on the left side. The title 'Application Use Cases' is written in a large, white, sans-serif font at the top left.





Lighting

Lighting

Lighting



Lighting

Lighting

**Air
Conditioner**

Lighting



Lighting

Lighting

**Air
Conditioner**

**Station
Occupancy**

Lighting



Lighting

Lighting

**Air
Conditioner**

**Station
Occupancy**

**Ambient
light
sensor**

Lighting



Lighting

Lighting

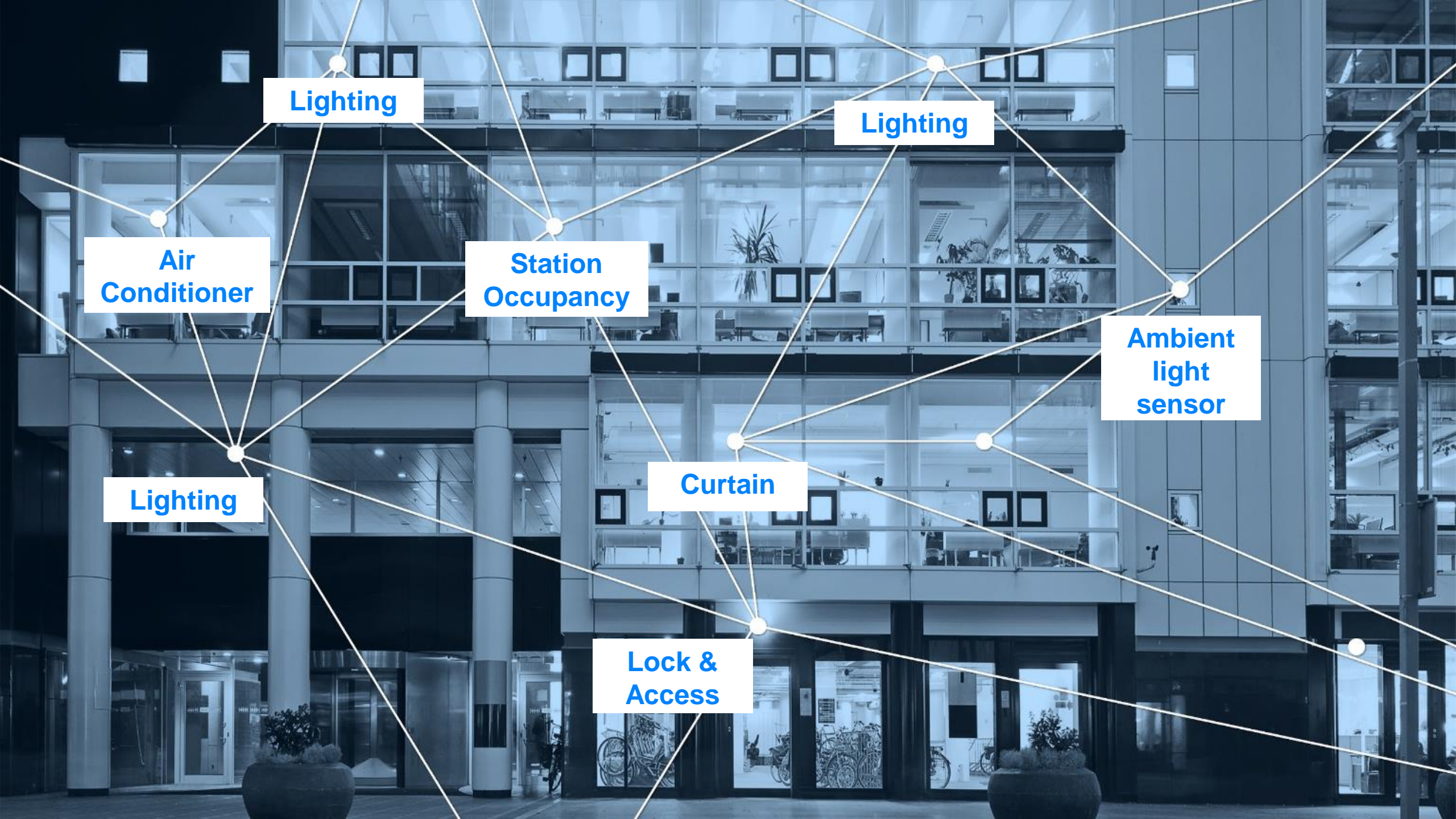
**Air
Conditioner**

**Station
Occupancy**

**Ambient
light
sensor**

Lighting

Curtain



Lighting

Lighting

**Air
Conditioner**

**Station
Occupancy**

**Ambient
light
sensor**

Lighting

Curtain

**Lock &
Access**





Lighting

Lighting



Lighting

Beacon

Lighting



Lighting

Beacon

Lighting

Price label

Price label



Lighting

Beacon

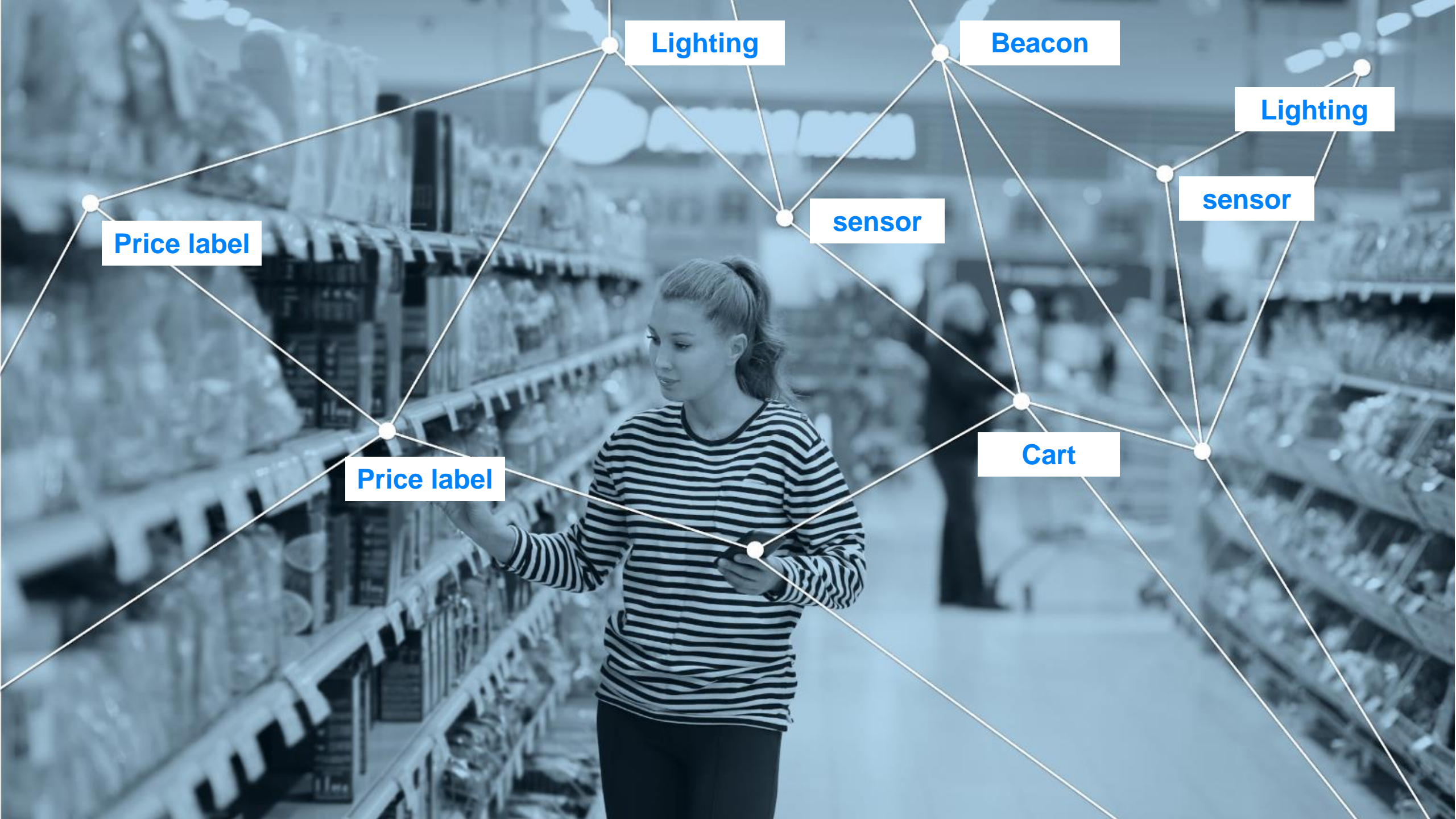
Lighting

Price label

sensor

sensor

Price label



Lighting

Beacon

Lighting

Price label

sensor

sensor

Price label

Cart





Lighting

Lighting

Lighting



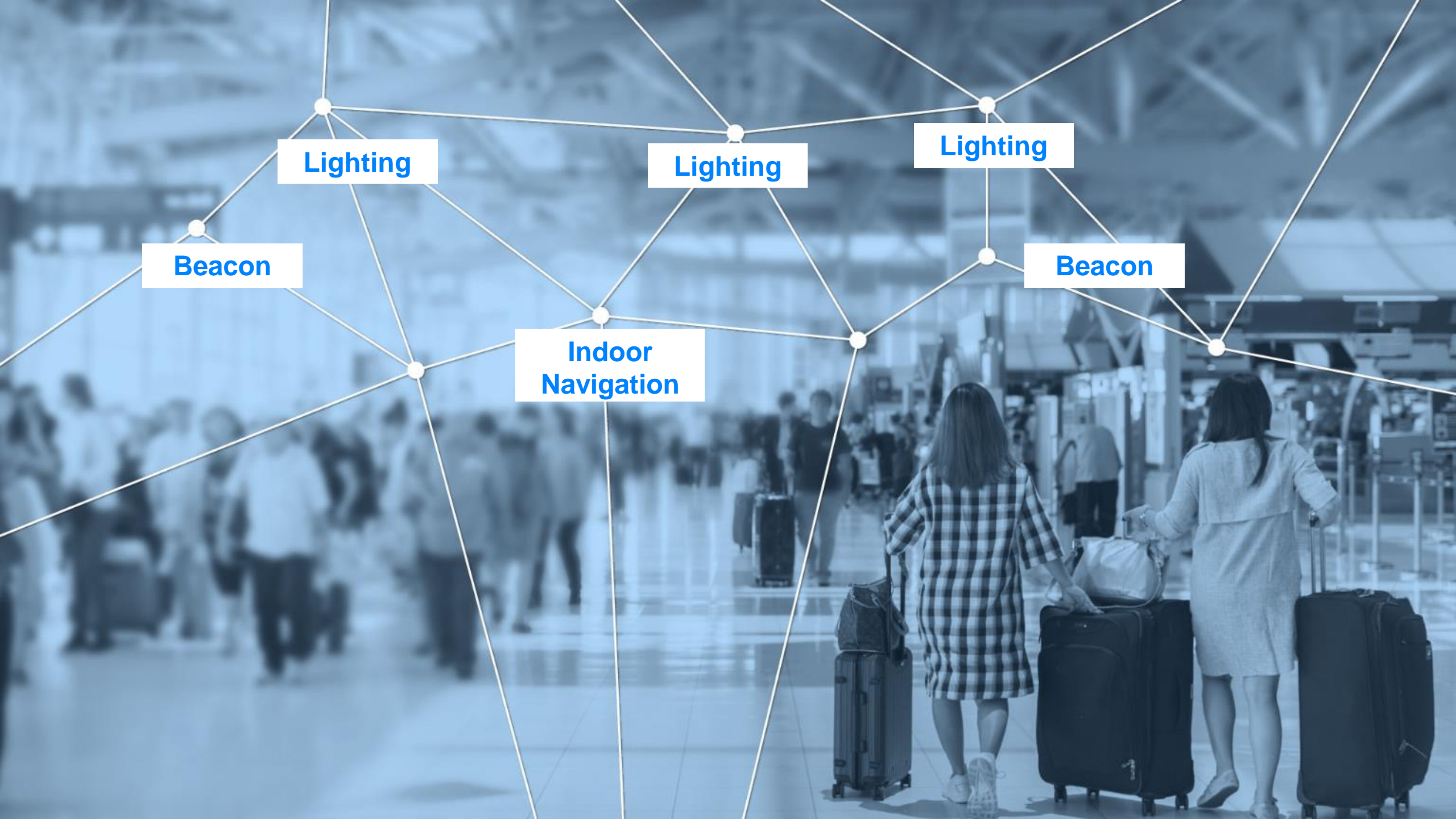
Lighting

Lighting

Lighting

Beacon

Beacon



Lighting

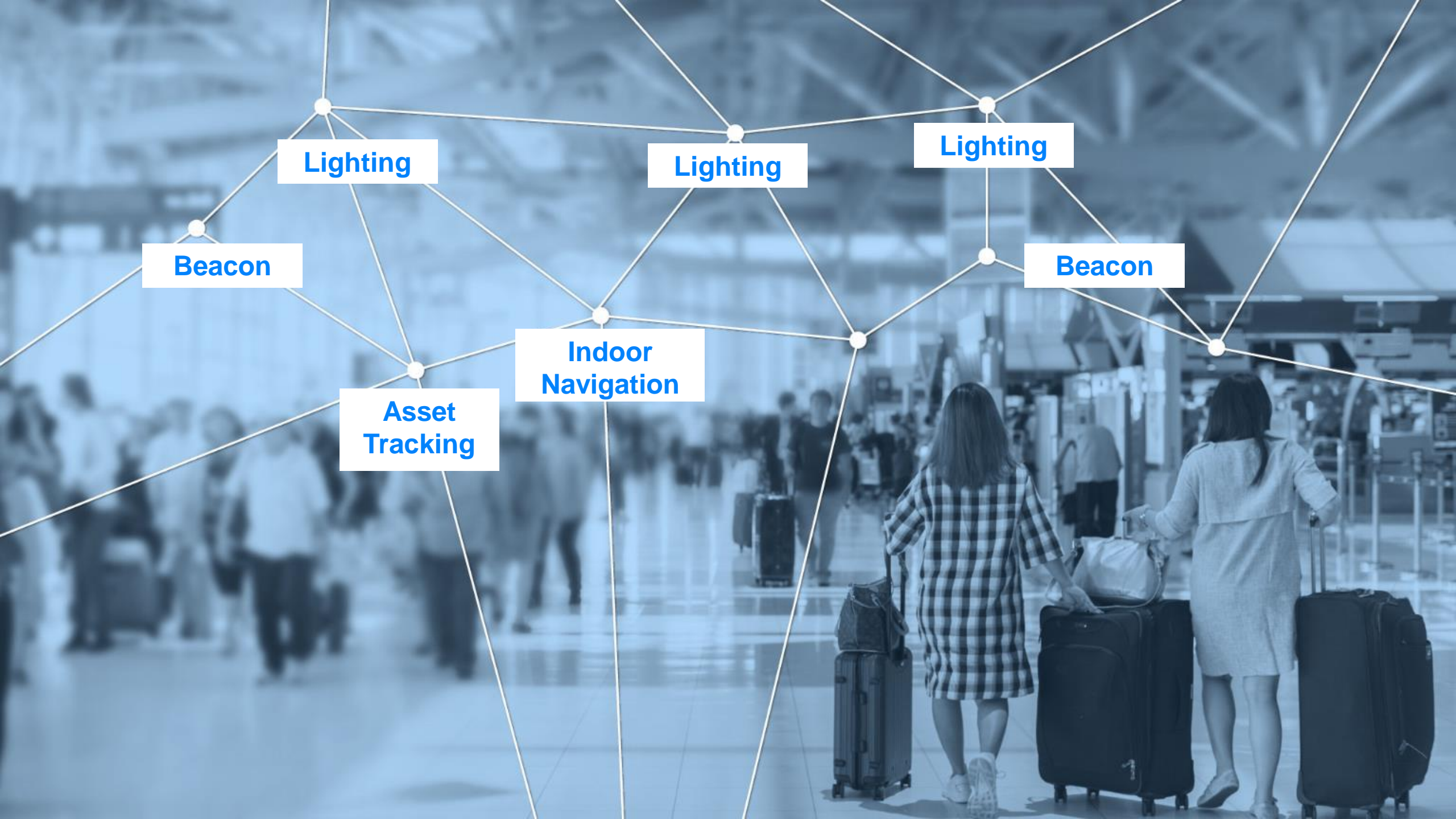
Lighting

Lighting

Beacon

Beacon

**Indoor
Navigation**



Lighting

Lighting

Lighting

Beacon

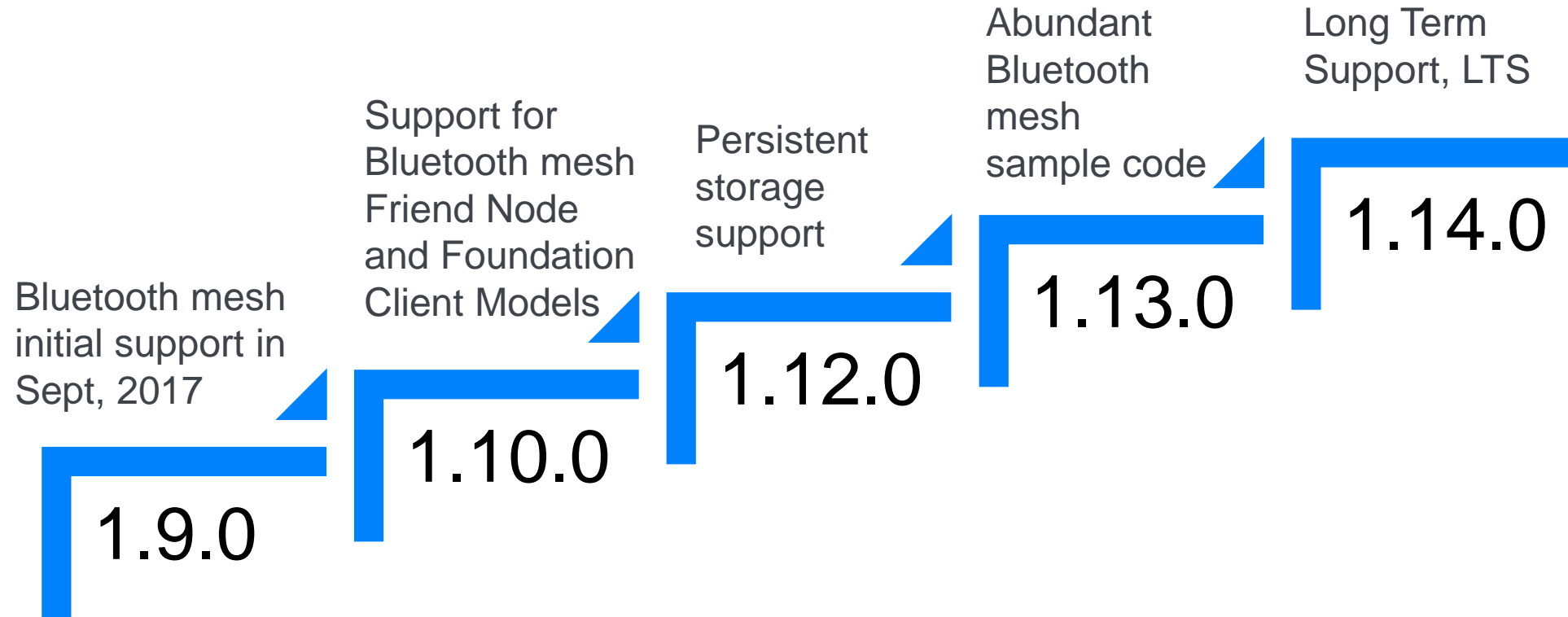
Beacon

**Indoor
Navigation**

**Asset
Tracking**

Bluetooth Mesh on Zephyr

milestone



Study Guides and Resource

- An introduction to Bluetooth Mesh Networking, <https://bit.ly/2XnReyb>
- Bluetooth Asia Developer Follow Up: Bluetooth Mesh Provisioning and Interoperability, <https://bit.ly/2W8Zukb>
- Bluetooth SIG Resource, <https://bit.ly/2wx70ej>



Thank you!