



**KubeCon**



**CloudNativeCon**

— North America 2018 —

# Intro: Cloud Native Network Functions (CNF) BoF

**Dan Kohn, Executive Director, CNCF**



# CNFs vs. VNFs

Dan Kohn  
Executive Director, CNCF

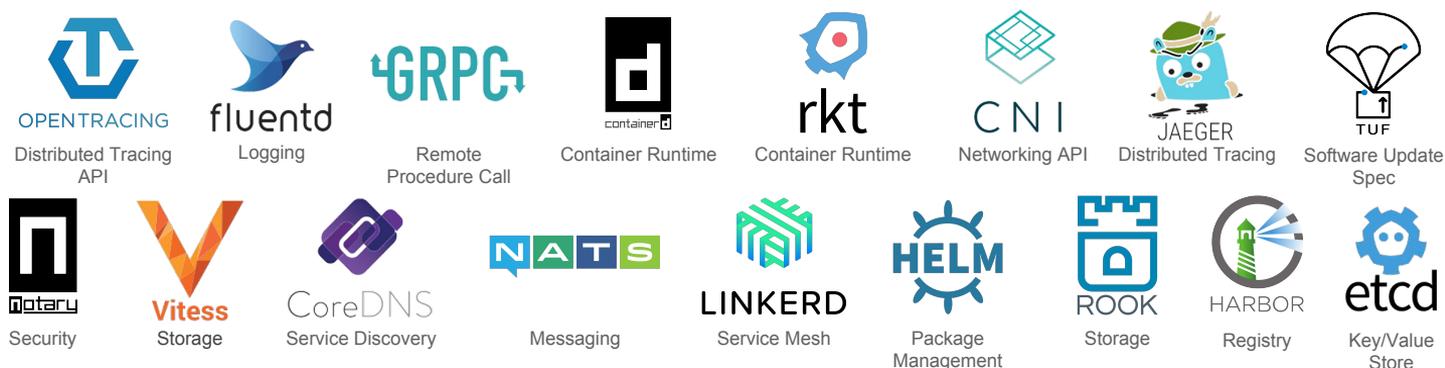
# Cloud Native Computing Foundation

- Non-profit, part of the Linux Foundation; founded Dec 2015

## Graduated



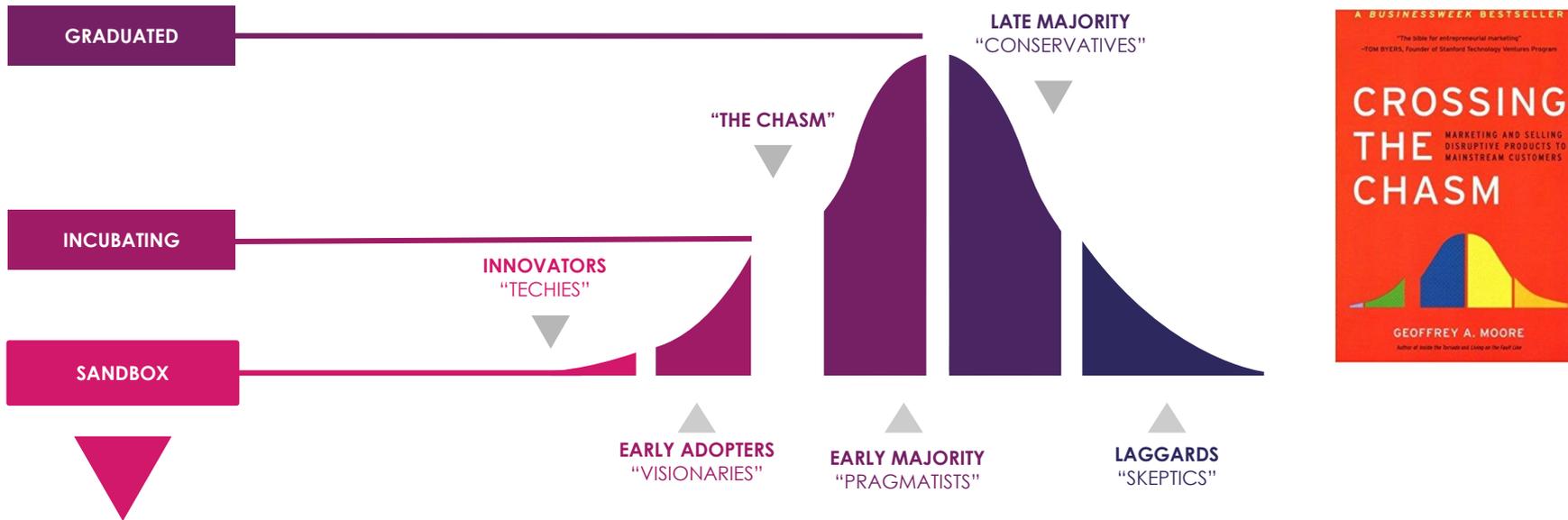
## Incubating



- Platinum members:



# CNCF Project Maturities



## SANDBOX

- spiffe**  
Identity Spec
- SPIRE**  
Identity
- Open Policy Agent**  
Policy
- cloudevents**  
Serverless
- TELEPRESENCE**  
Tooling
- OPENMETRICS**  
Metrics Spec
- KV**  
Key/Value Store
- cortex**  
Monitoring
- Buildpacks.io**  
Packaging Spec
- Falco**  
Container Security
- Dragonfly**  
Image Distribution
- Virtual Kubelet**  
Nodeless

# TODAY THE LINUX FOUNDATION IS MUCH MORE THAN LINUX



## Security

We are helping global privacy and security through a program to encrypt the entire internet.



## Networking

We are creating ecosystems around networking to improve agility in the evolving software-defined datacenter.



## Cloud

We are creating a portability layer for the cloud, driving de facto standards and developing the orchestration layer for all clouds.



## Automotive

We are creating the platform for infotainment in the auto industry that can be expanded into instrument clusters and telematics systems.



## Blockchain

We are creating a permanent, secure distributed ledger that makes it easier to create cost-efficient, decentralized business networks.



## Web

We are providing the application development framework for next generation web, mobile, serverless, and IoT applications.



We are regularly adding projects; for the most up-to-date listing of all projects visit [tlfprojects.org](https://www.linuxfoundation.org/projects)



# KubeCon + CloudNativeCon

- Europe 2019 (sponsorships and [CFP](#) open)
  - [Barcelona](#): May 20-23, 2019
- China 2019 (sponsorships open)
  - [Shanghai](#): June 24-26, 2019
- North America 2019 (sponsorships open)
  - [San Diego](#): November 18-21, 2019



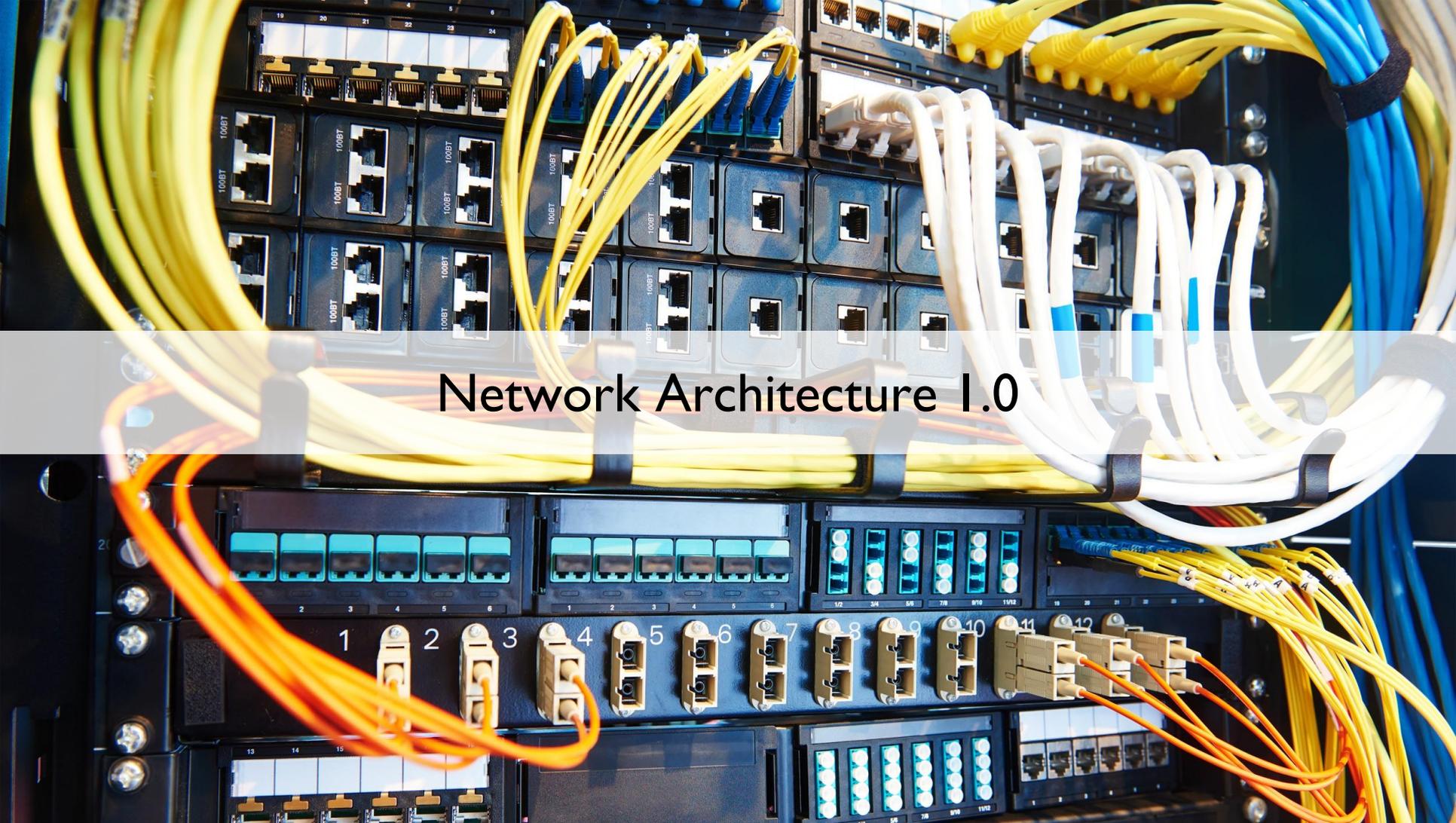
# KubeCon + CloudNativeCon Attendance



# Network Architecture Evolution

- › 1.0: Separate physical boxes for each component (e.g., routers, switches, firewalls)





# Network Architecture 1.0

# Network Architecture Evolution

- › 1.0: Separate physical boxes for each component (e.g., routers, switches, firewalls)
- › 2.0: Physical boxes converted to virtual machines called Virtual Network Functions (VNFs) running on VMware or OpenStack



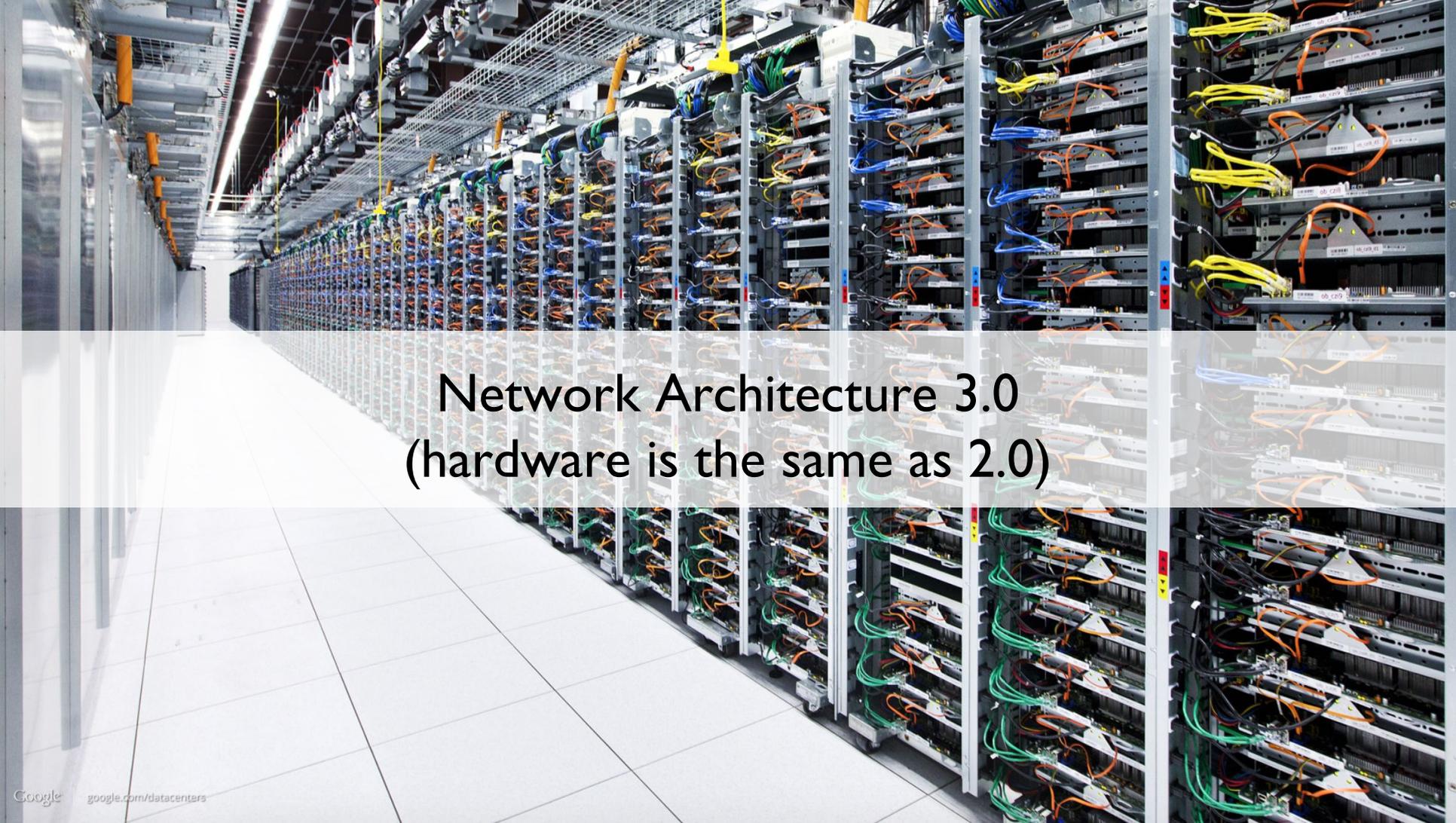


# Network Architecture 2.0

# Network Architecture Evolution

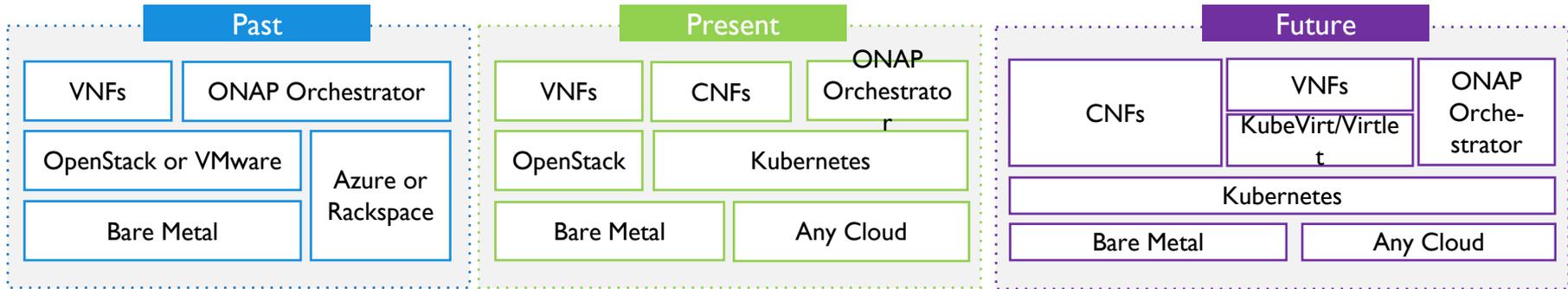
- › 1.0: Separate physical boxes for each component (e.g., routers, switches, firewalls)
- › 2.0: Physical boxes converted to virtual machines called Virtual Network Functions (VNFs) running on VMware or OpenStack
- › 3.0: Cloud-native Network Functions (CNFs) running on Kubernetes on public, private, or hybrid clouds



A wide-angle photograph of a modern data center aisle. The floor is a light-colored, reflective tile. On the right side, there are several rows of server racks. Each rack is filled with server units, and a dense network of colorful cables (yellow, blue, orange, green) is visible, connecting the units. The racks extend into the distance, creating a strong sense of perspective. The lighting is bright and even, highlighting the metallic surfaces and the organized chaos of the server hardware.

# Network Architecture 3.0 (hardware is the same as 2.0)

# Evolving from VNFs to CNFs



- › ONAP Amsterdam (Past) runs on OpenStack, VMware, Azure or Rackspace
- › ONAP Casablanca (Present) runs on Kubernetes and so works on any public, private or hybrid cloud
- › Virtual Network Functions (VNFs) are virtual machines that run on OpenStack or VMware, or can be run on K8s via [KubeVirt](#) or [Virtlet](#)



# Major Benefits

1. Cost savings (with public, private, and hybrid clouds)
2. Development velocity
3. Resiliency (to failures of individual CNFs, machines, and even data centers)



# The challenge of transitioning VNFs to CNFs

- › Moving from network functionality from *physical* hardware to encapsulating the software in a *virtual* machine (P2V) is generally easier than *containerizing* the software (P2C or V2C)
- › Many network function virtualization VMs rely on kernel hacks or otherwise do not restrict themselves to just the stable Linux kernel userspace ABI
  - › They also often need to use DPDK or SR-IOV to achieve sufficient performance
- › Containers provide nearly direct access to the hardware with little or no virtualization overhead
  - › But they expect containerized applications to use the stable userspace Linux kernel ABI, not to bypass it



## Areas for More Discussion

- › The strength of no longer being locked into specific OSs
  - › Any version of Linux >3.10 is acceptable
- › [Multi-interface](#) pods vs. [Network Service Mesh](#)
- › Complete [parity](#) for IPv6 functionality and [dual-stack](#) support in K8s
- › Security, and specifically recommendations from [Google](#) and [Jesse](#) that come into play when hosting untrusted, user-provided code
  - › Possible use of isolation layers such as [Firecracker](#), [gVisor](#), or [Kata](#)
- › Scheduling container workloads with network-related hardware constraints (similar to what's been done for GPUs)
  - › Network-specific functionality like [traffic-shaping](#)



# Testbed Plans Underway

- › VNFs vs. CNFs
  - › Working on a demo of boot-time and throughput of VNFs on OpenStack vs. CNFs on Kubernetes, where the networking code and underlying hardware is identical
  - › Will deliver opens source installers and Helm charts
- › Cloud-native Customer Premises Equipment (CCPE) Project
  - › Modify the ONAP vCPE [use case](#) and [VNF](#) deployment to show VNF vs. CNF deployments of chained network functions



# Roll-Out Plans

- › [Open Source Summit NA](#), Vancouver, August 28: Joint workshop by CNCF executive director Dan Kohn and LF Networking head Arpit Joshipura on Cloud-native Network Functions
- › [Open Network Summit Europe](#), Amsterdam, September 25: Marketing launch
- › [KubeCon + CloudNativeCon NA](#), Seattle, December 11: Planned demo
- › [Mobile World Congress](#), Barcelona, February 25: Major roll-out
- › Ongoing close collaboration with LF Networking and specific carriers providing feedback (AT&T, Bell Canada, Vodafone, etc.)





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# Intro: Cloud-native Network Function (CNFs) Project

Taylor Carpenter, Vulk Coop



# Agenda



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- Who, What, Why
- Neutral environment requirements
- Reproducible test comparisons
- CNF vs VNF comparison results
- Verifying the tests
- What's next?
- Q/A

# CNCF CNFs Contributors



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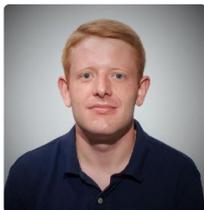
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Williams**  
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**W. Watson**  
@wavell



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Stricko**  
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# Why Does the CNF Project Exist?

CNCF is ushering the evolution of Virtualized Network Functions (VNFs) to Cloud-native Network Functions (CNFs) running on Kubernetes in public, private, or hybrid clouds.

The transition to CNFs will provide 3 major benefits to service providers:

1. Cost savings (capex/opex)
2. Improved resiliency
3. Higher development velocity

# What Is the CNF Project?



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The CNF project facilitates open collaboration on the development and use of Cloud-native Network Functions. The project creates reusable, open source, reference code and test comparisons of CNFs for real world use cases.

<https://github.com/cncf/cnfs>

# What Are the Project Goals?



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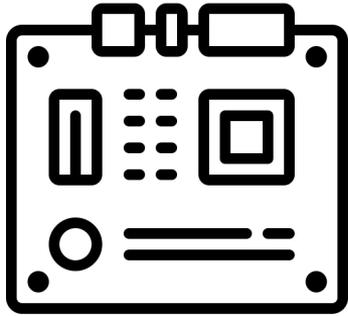
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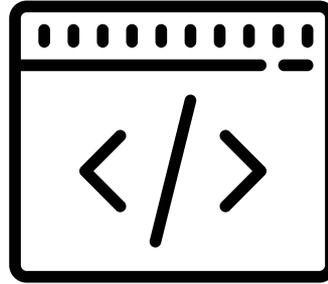
The ideal outcome of the CNF project is that a third party developer can recreate the entire test environment (and expected results) using the same reference code, a cloud provider API key and a couple of CLI commands.

**Note:** the CNF project is still in the prototype stage. Additional reference code and benchmarking tests will be added incrementally.

# Creating a Neutral Test Environment



Hardware



Software



Community

# Neutral Hardware



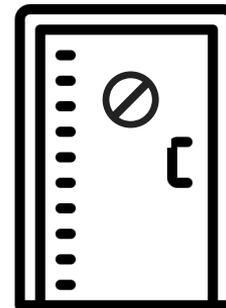
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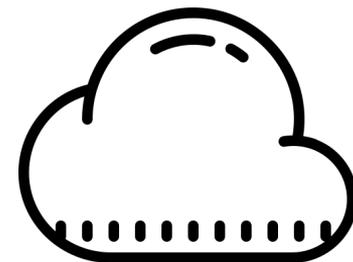
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- Publicly accessible
  - Packet
- Multiple environments
  - FD.io CSIT
- Commodity hardware
  - NICs: Intel x710, Mellanox CNX-4
  - CPU: Intel Xeon Gold 5120



**Private**

vs



**Public**

# Neutral Software



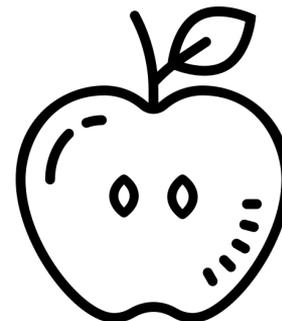
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- 100% open source
- Installation best practices
  - Kubernetes Helm Charts
  - OpenStack Heat templates
- Vanilla OpenStack, Kubernetes, KVM
- Portable, open source data plane
  - VPP, DPDK
- Standard testing techniques
  - Apples-to-apples test case
  - Optimized test case



# Neutral Community



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- Cross-group:
  - CNCF CI Working Group, Network Service Mesh, fd.io
  - VPP, CSIT, Cross-Cloud CI
- Multi-vendor:
  - Intel, Cisco, Packet, Mellanox
- Governance:
  - In progress: Inspired by CNCF Charter

# Reproducible Test Comparisons



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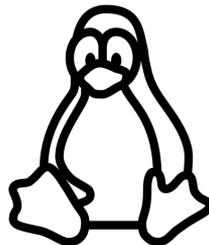
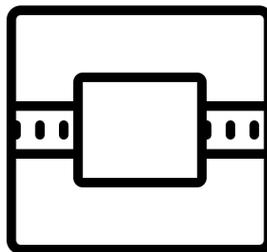


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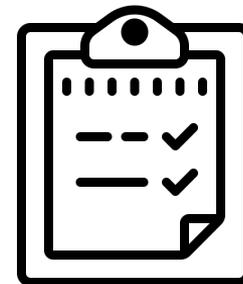
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Infrastructure



Test Environments



Test Cases

# Test System Configuration



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The machines running the network functions use commodity hardware and all configuration is documented.

Specs at a glance:

- CPU: Dual socket Xeon Gold 5120 (2.2Ghz)
- Cores: 24 per CPU (48 total)
- Memory: 384 GB of DDR4 ECC
- Storage: 3.2 TB of NVMe Flash
- NIC: Quad port Intel x710



The system hardware configuration is based on the [Packet m2.xlarge.x86](#).

Using either the default [dual port Mellanox ConnectX-4 NIC](#) or a [quad port Intel x710 NIC](#).  
The NIC ports are connected to 10GbE ports on the top-of-rack switches.

# Hardware Wiring Configuration

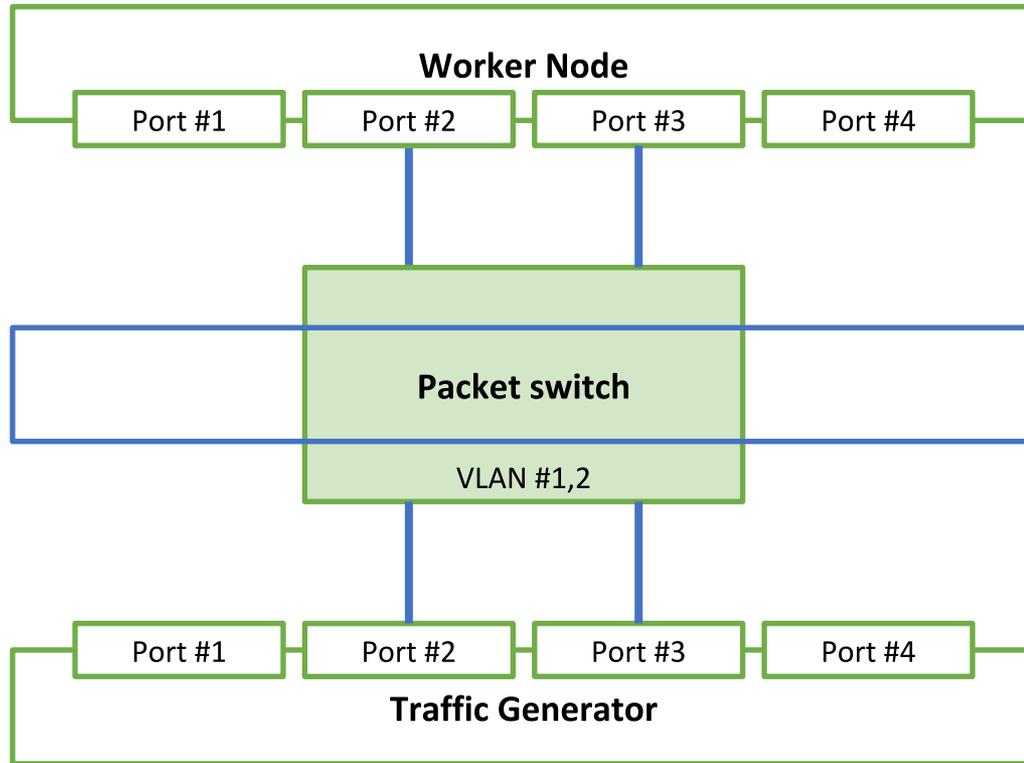


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# Layer 2 Configuration

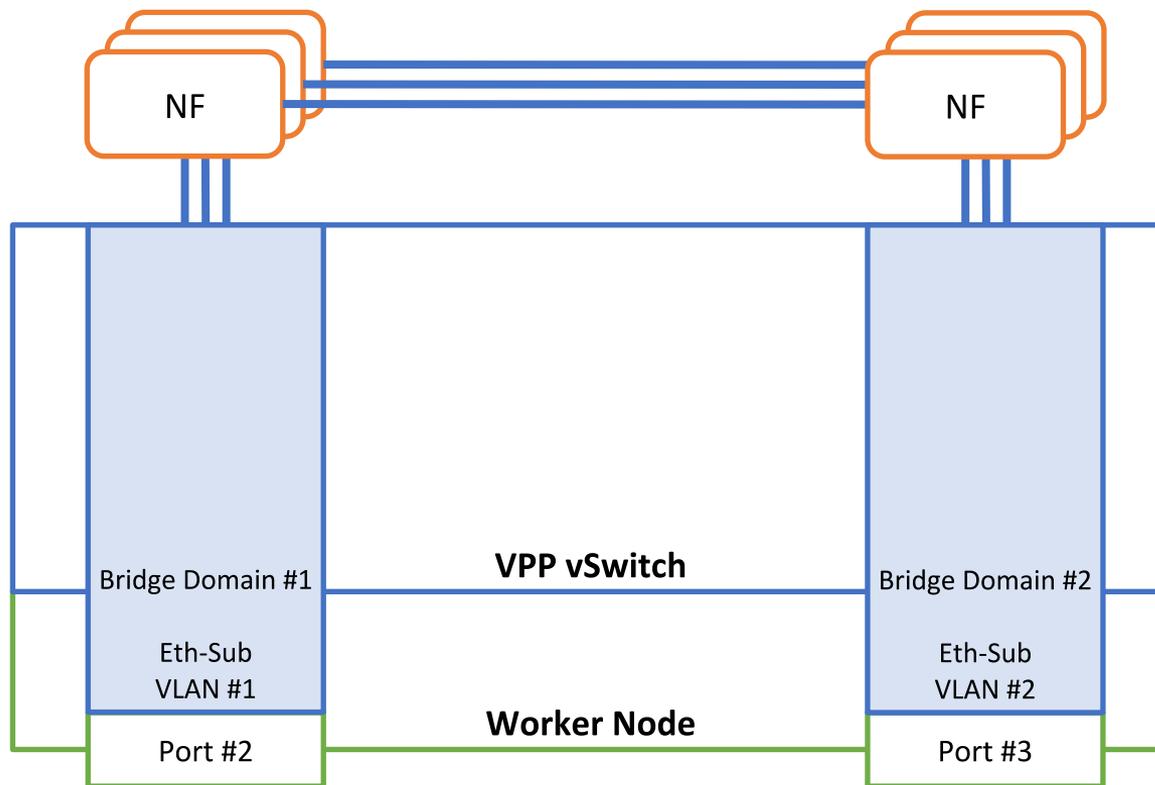


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# Reproducible Test Environments



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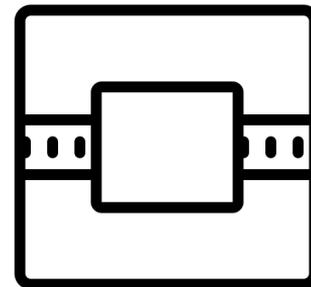


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## OpenStack test environment:

- Deployment using the OpenStack Chef cookbook
- OpenStack services running on bare metal
- High-performance networking using the OpenStack VPP-neutron plugin
- Data plane VNFs using VPP



# Reproducible Test Environments



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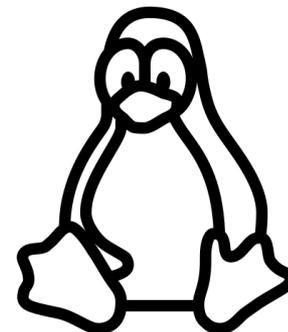


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## KVM test environment:

- Deployment of KVM with Ansible
- KVM running on bare metal
- High-performance host networking using VPP as the vSwitch
- Data plane VNFs using VPP



# Reproducible Test Environments



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## Kubernetes test environment:

- Deployment of Kubernetes with cloud-init + Ansible
- Kubernetes services running on bare metal
- High-performance host networking using VPP as the vSwitch
- Data plane CNFs using VPP





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# Testing Network Functions: Service Topology & Density

# OpenStack Node Architecture

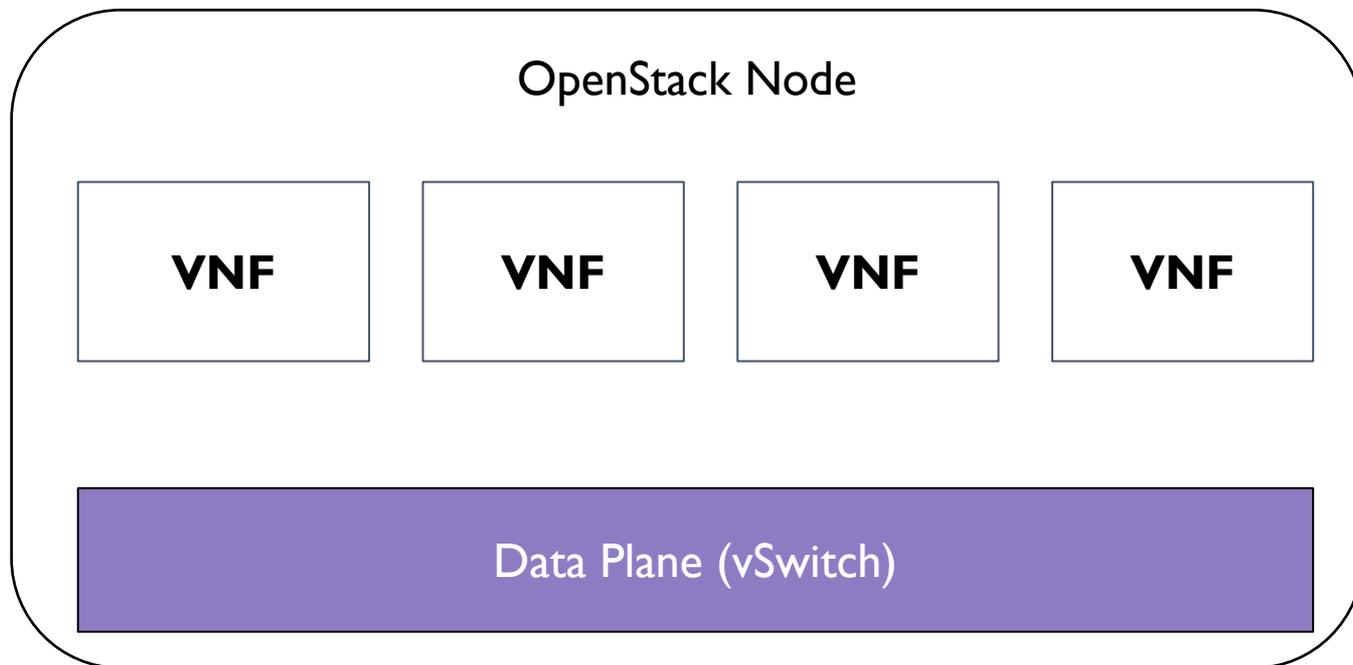


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# Kubernetes Node Architecture

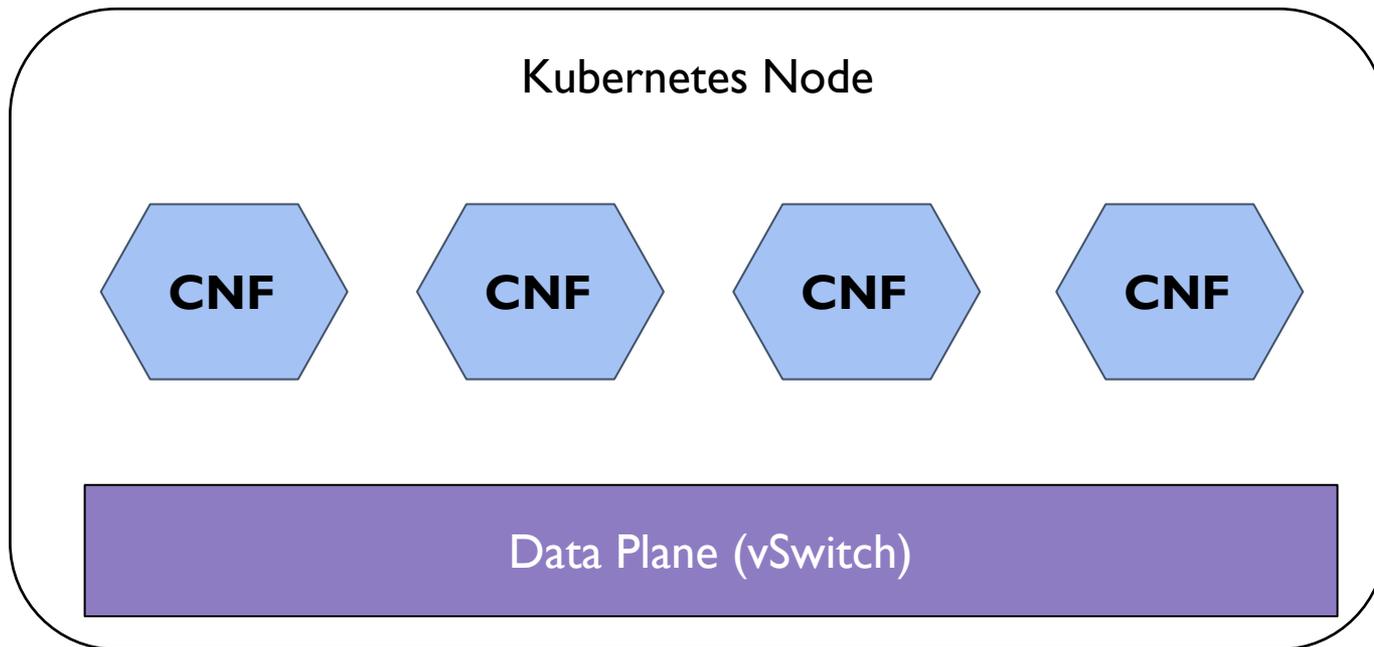


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# A Simple Network Function: IPv4 Router

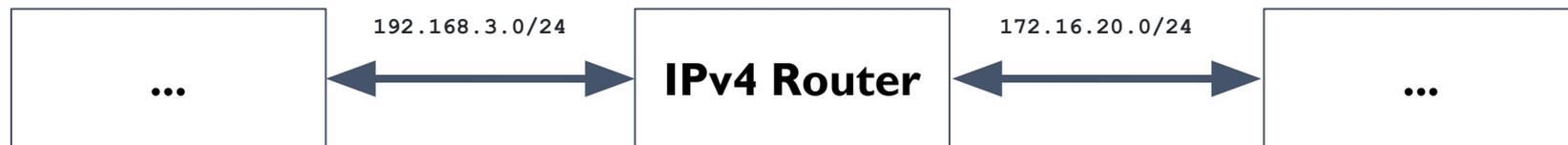


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## Packet Forwarding and Routing on IPv4 Networks

- This network function provides Layer-3 routing and has multiple interfaces.
- The system decides where to send a packet and forwards it over the correct interface to the next destination.

# Logical Service Function Chains

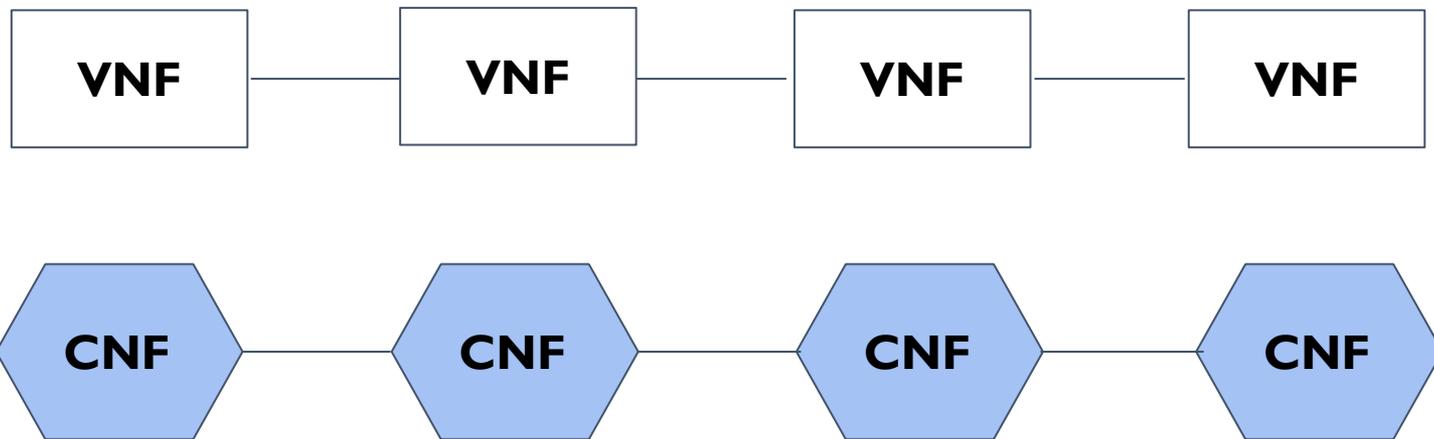


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# Service Density

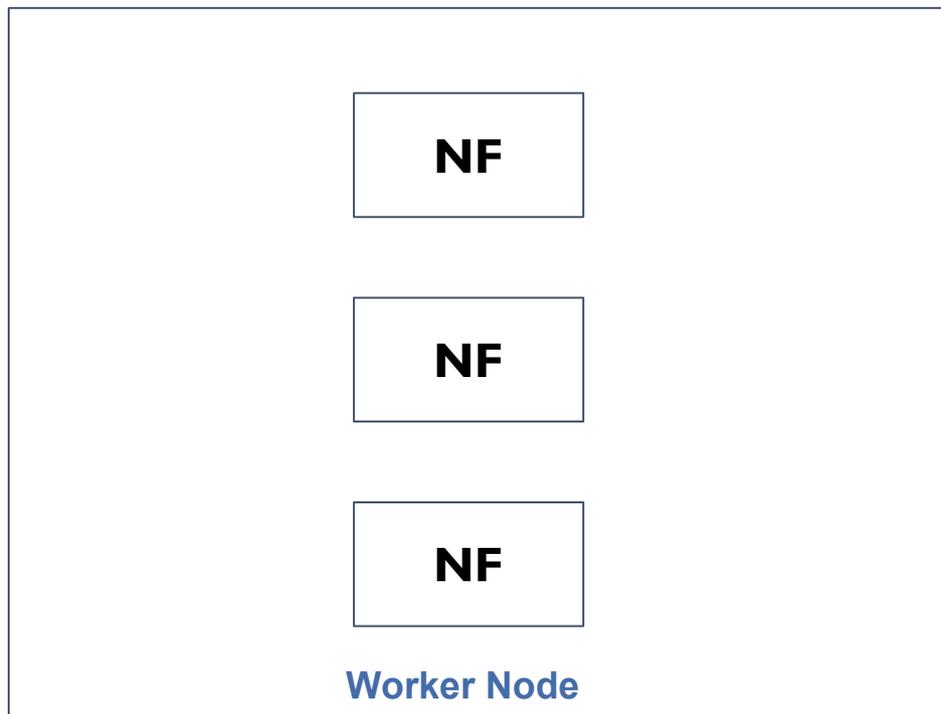


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**3 Chains of 1 Network Function each**

# Service Density

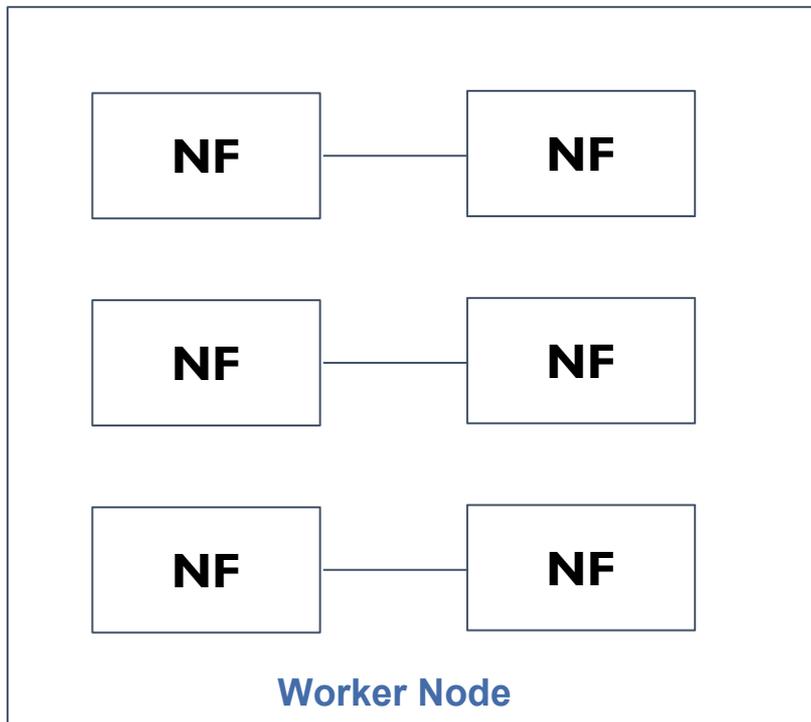


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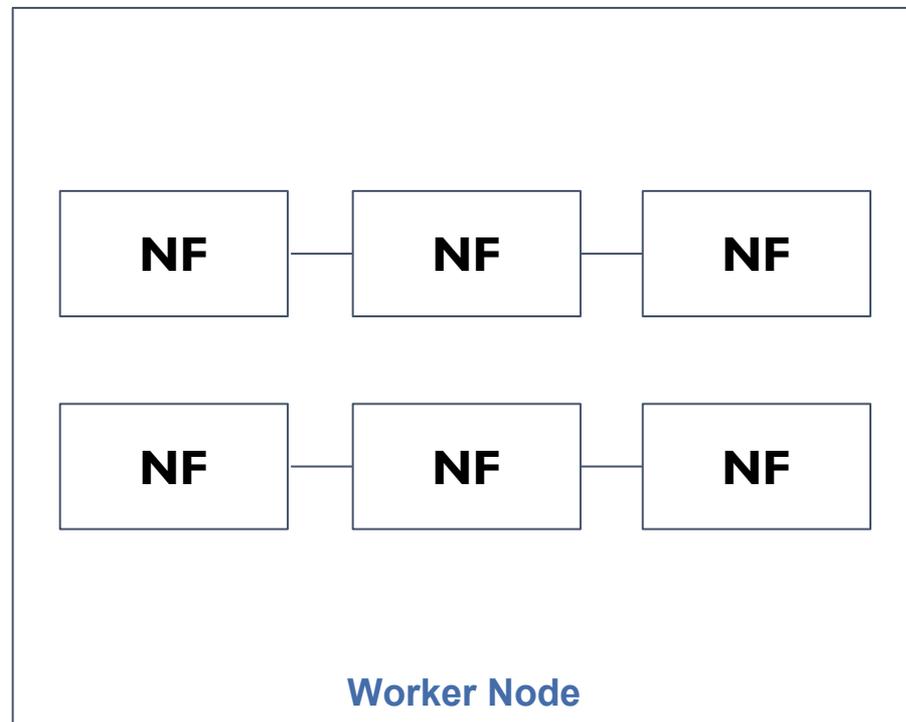


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**3 Chains of 2 Network Functions**



**2 Chains of 3 Network Functions**



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# Apples-to-Apples Test Case: Multichain Snake Test



# Multichain Snake Test



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- The network functions run on a worker node running VPP as the vSwitch.
- Worker nodes run multiple sets of NFs **which loop out to the virtual switch (vSwitch) between each NF.**
- Benchmark tests the total packet throughput of multiple sets of NFs
- Test bed consists of two machines for the test traffic.
- A traffic generator sends packets to the target machine and collects the results.

# A Service Function Chain: Snake Test

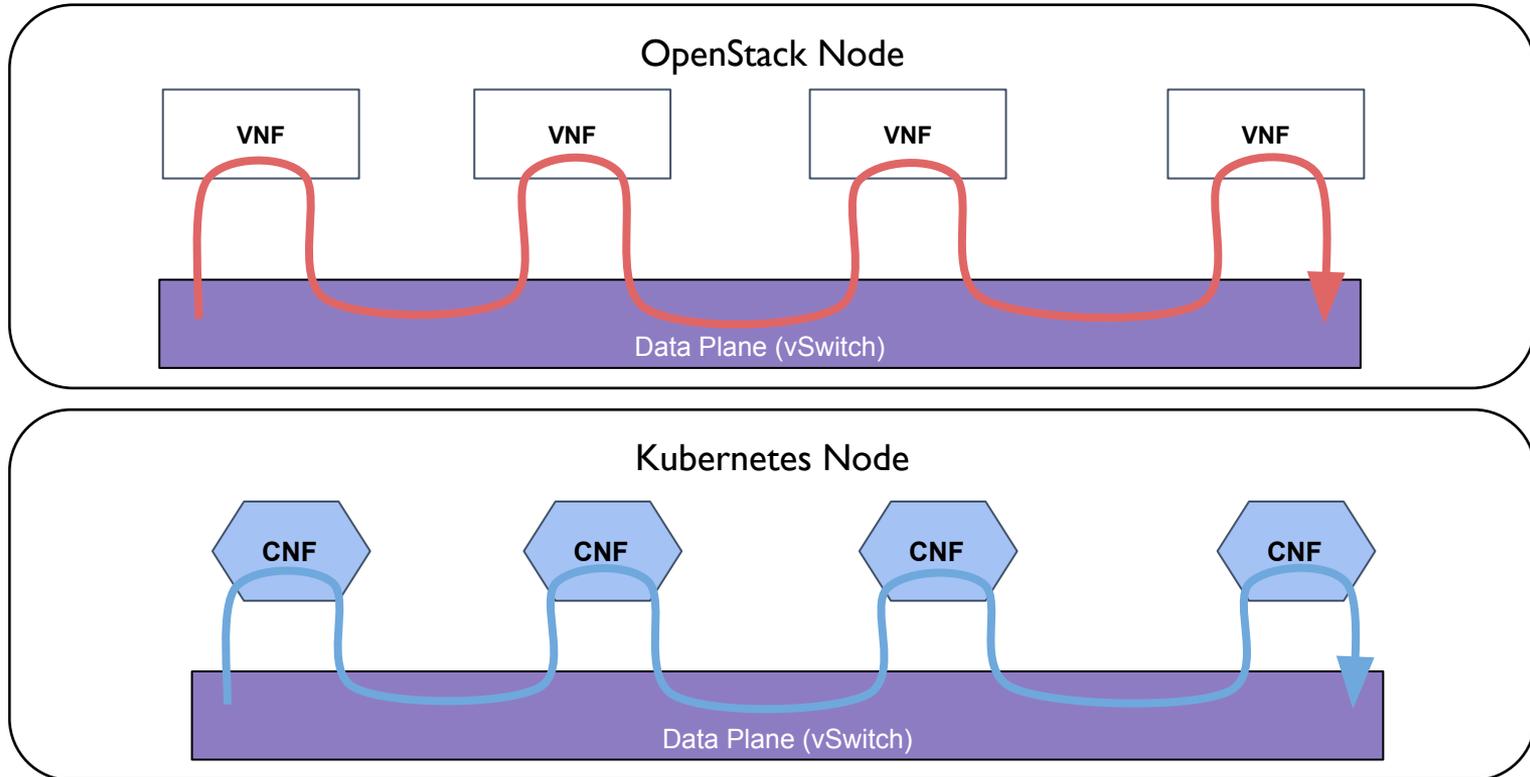


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# Multiple Service Function Chains: Snake Test

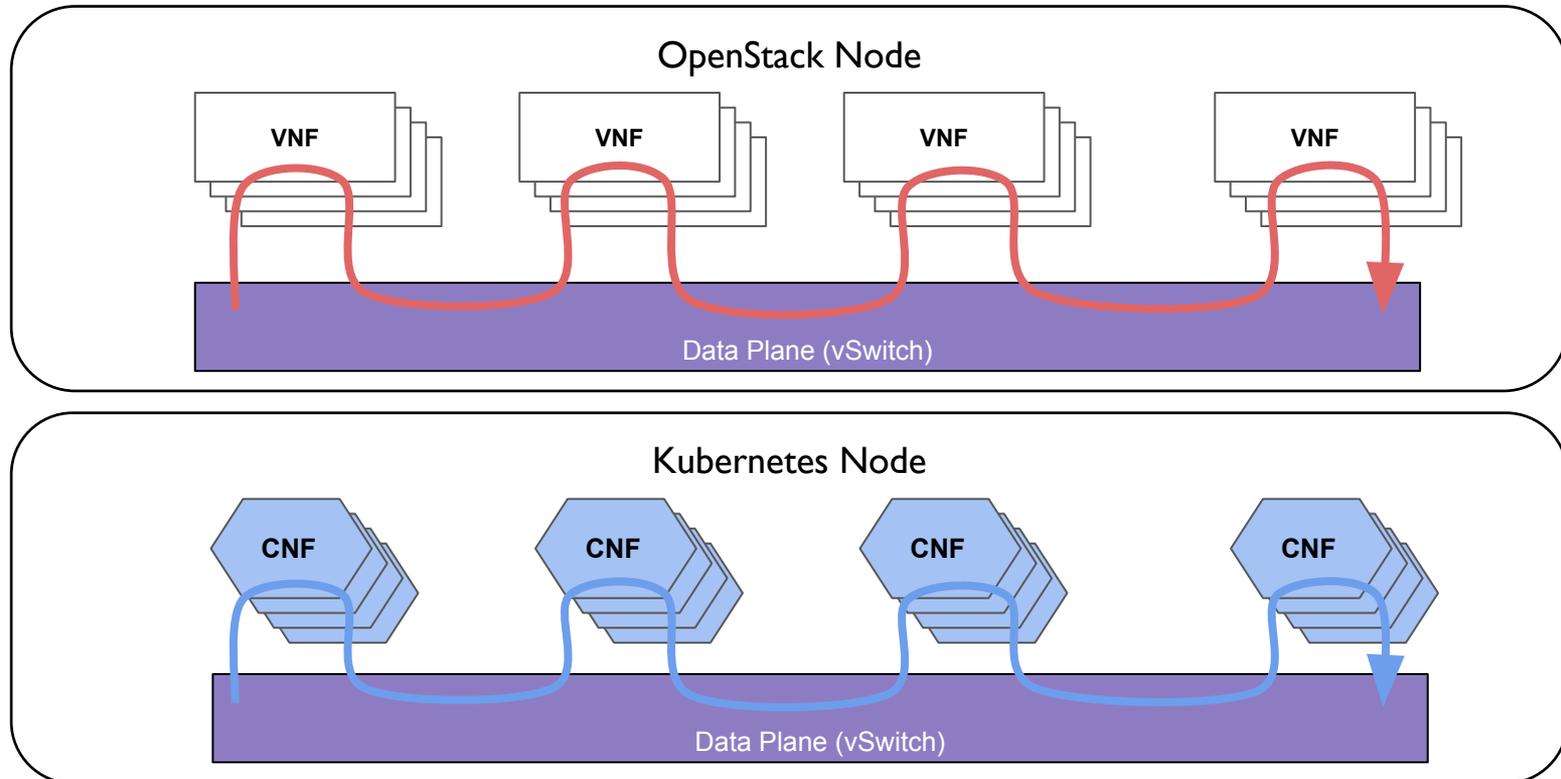


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# Running the Test

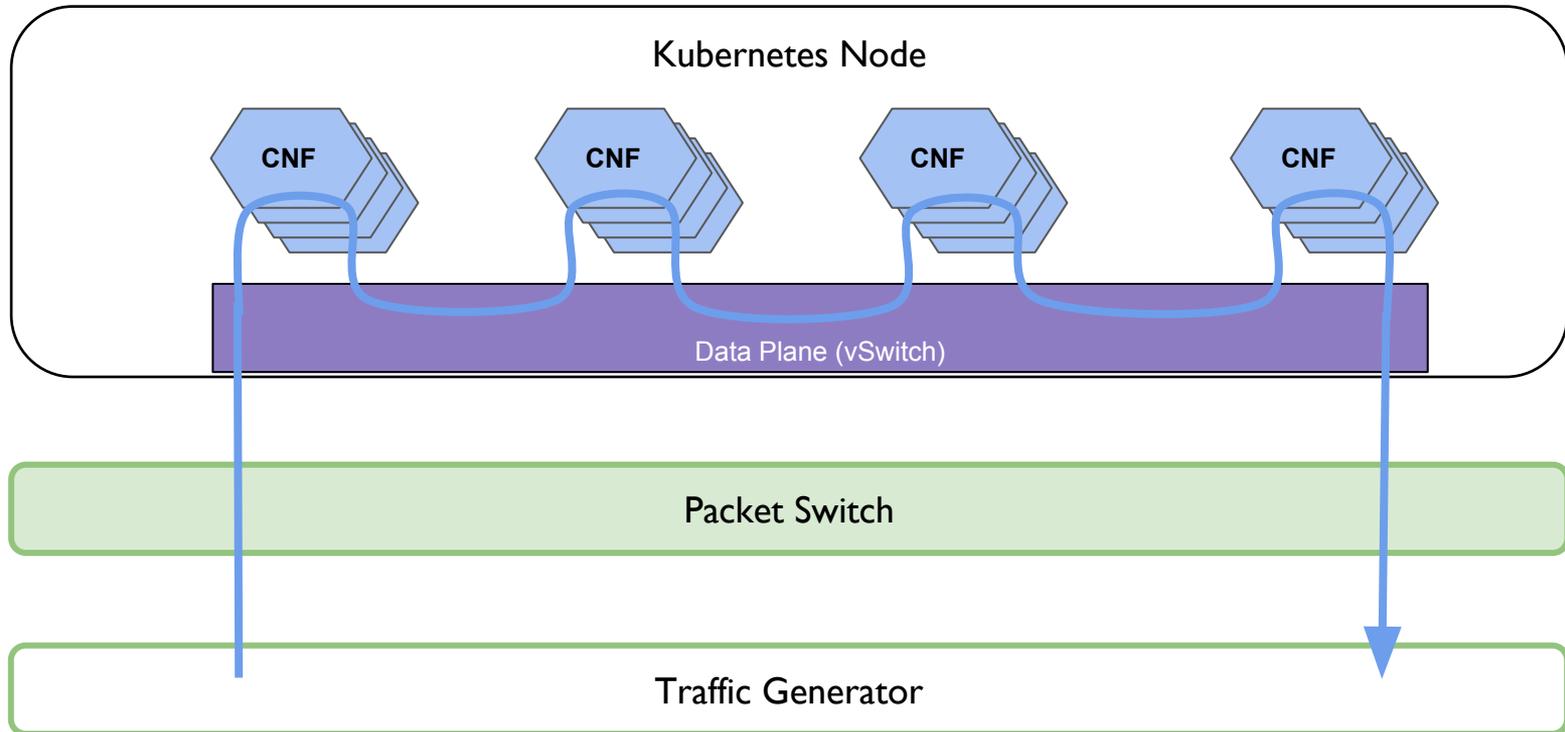


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# Multichain Snake Test Results



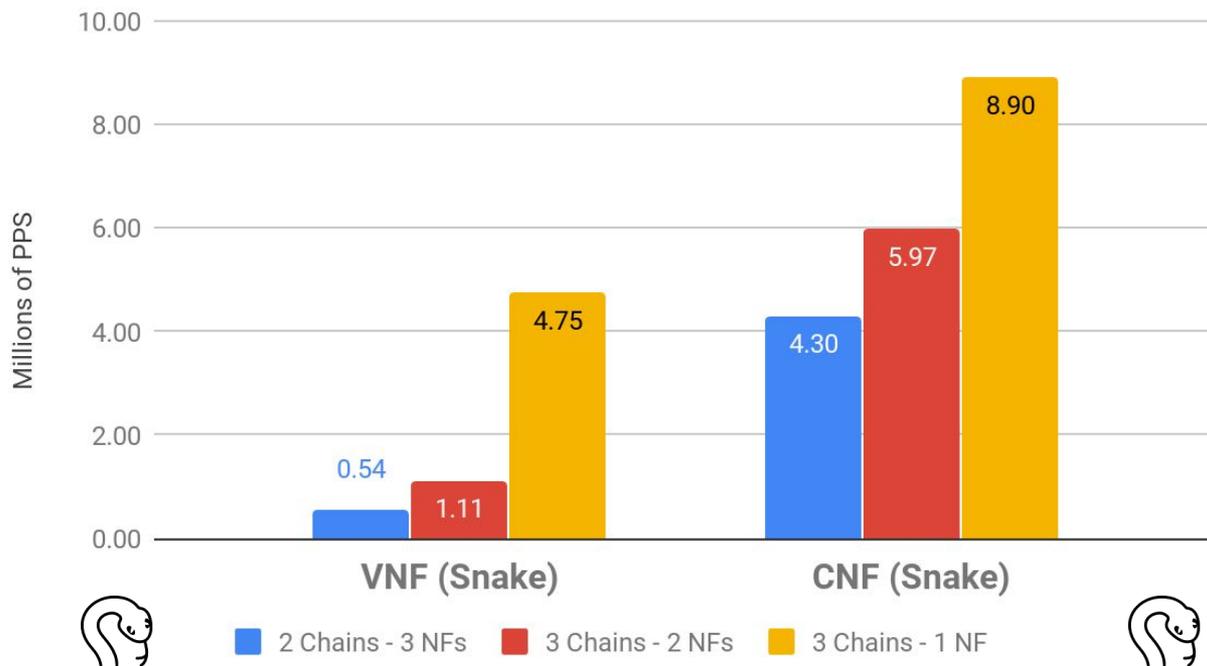
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## Throughput of Snake Service Chains





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# Best Test Case: Optimal Connection Test



VS



# Optimal Connection Test

- The network functions run on a worker node running VPP as the vSwitch.
- OpenStack worker node runs multiple sets of VNFs **which loop out to the virtual switch (vSwitch) between each VNF.**
- Kubernetes worker node runs multiple sets of CNFs **which directly connect to each each other** before returning to the virtual switch (vSwitch)
- Benchmark tests the total packet throughput of multiple sets of NFs
- A traffic generator sends packets to the target machine and collects the results.

# A Service Function Chain: Optimal Connection

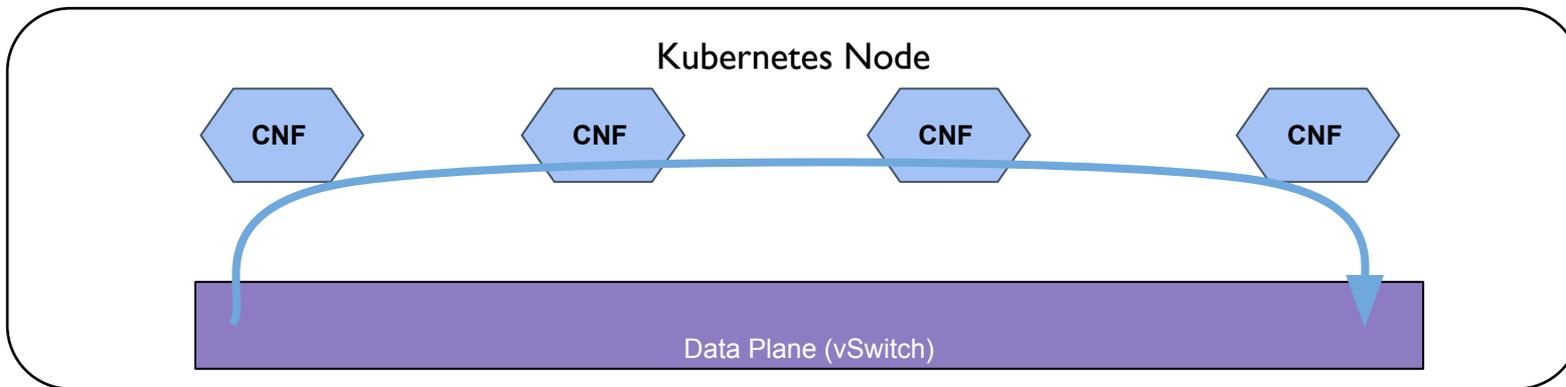
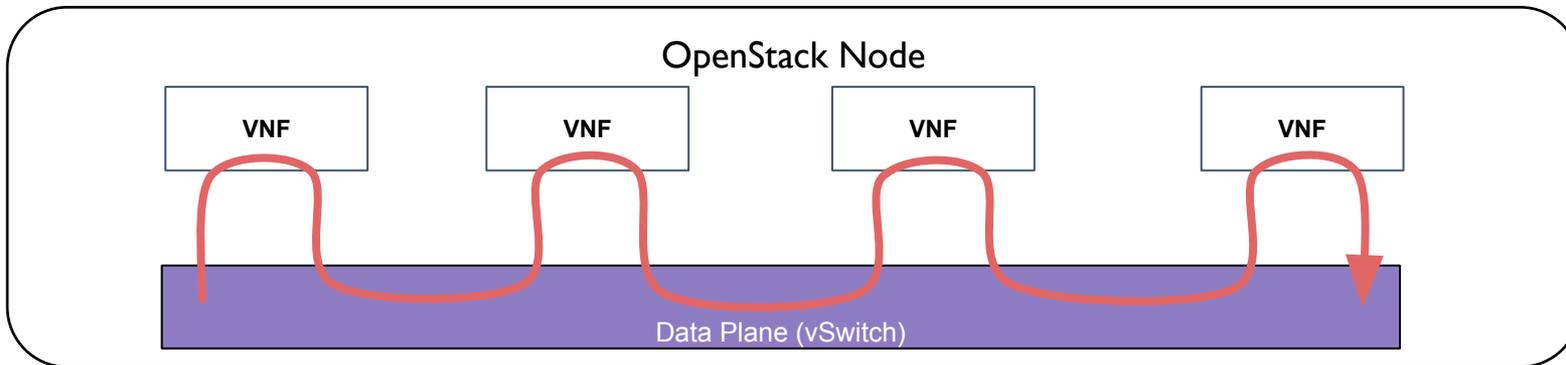


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# Multiple Service Function Chains: Optimal Connection

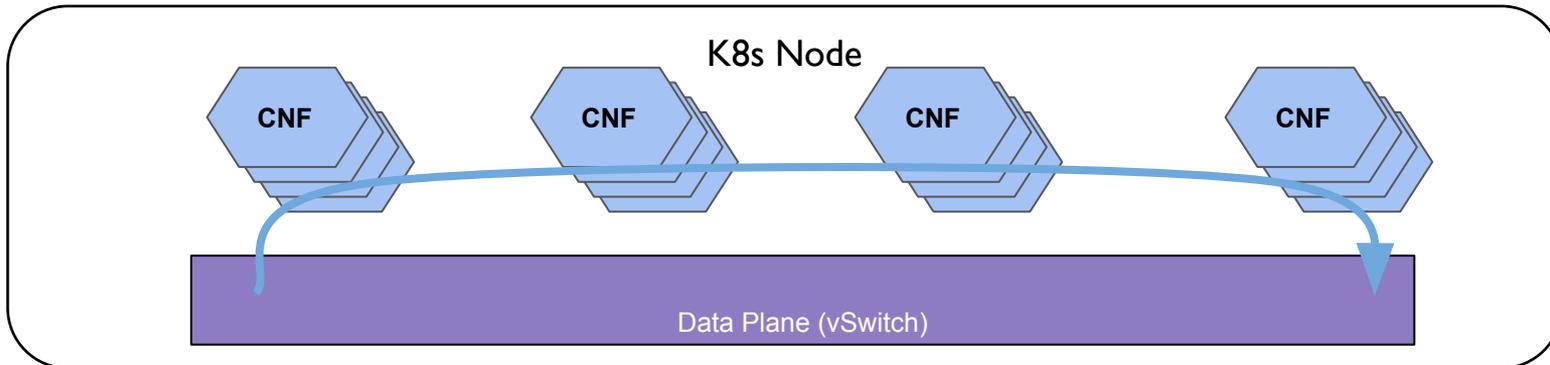
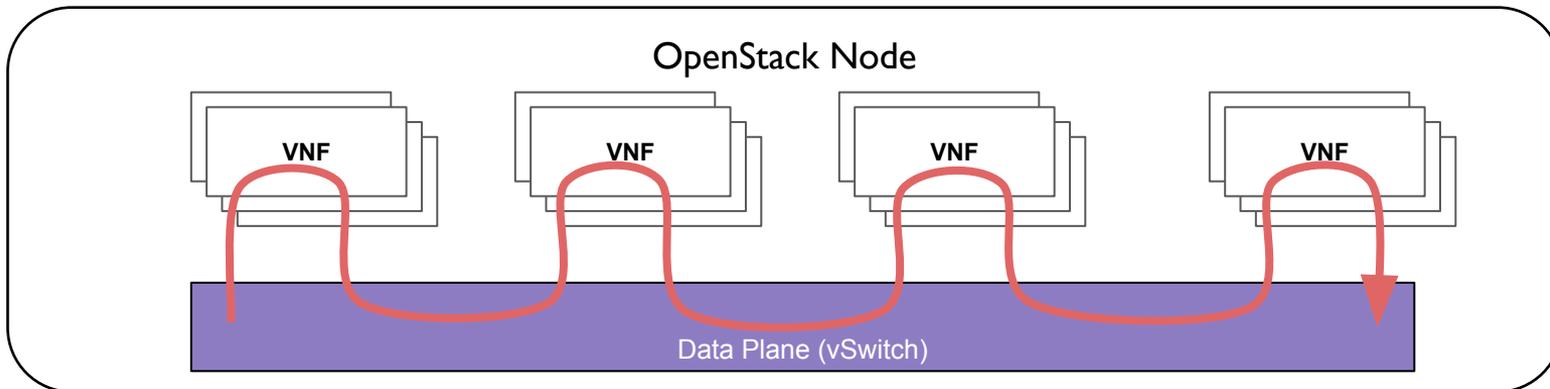


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# Running the Optimal Connection Test

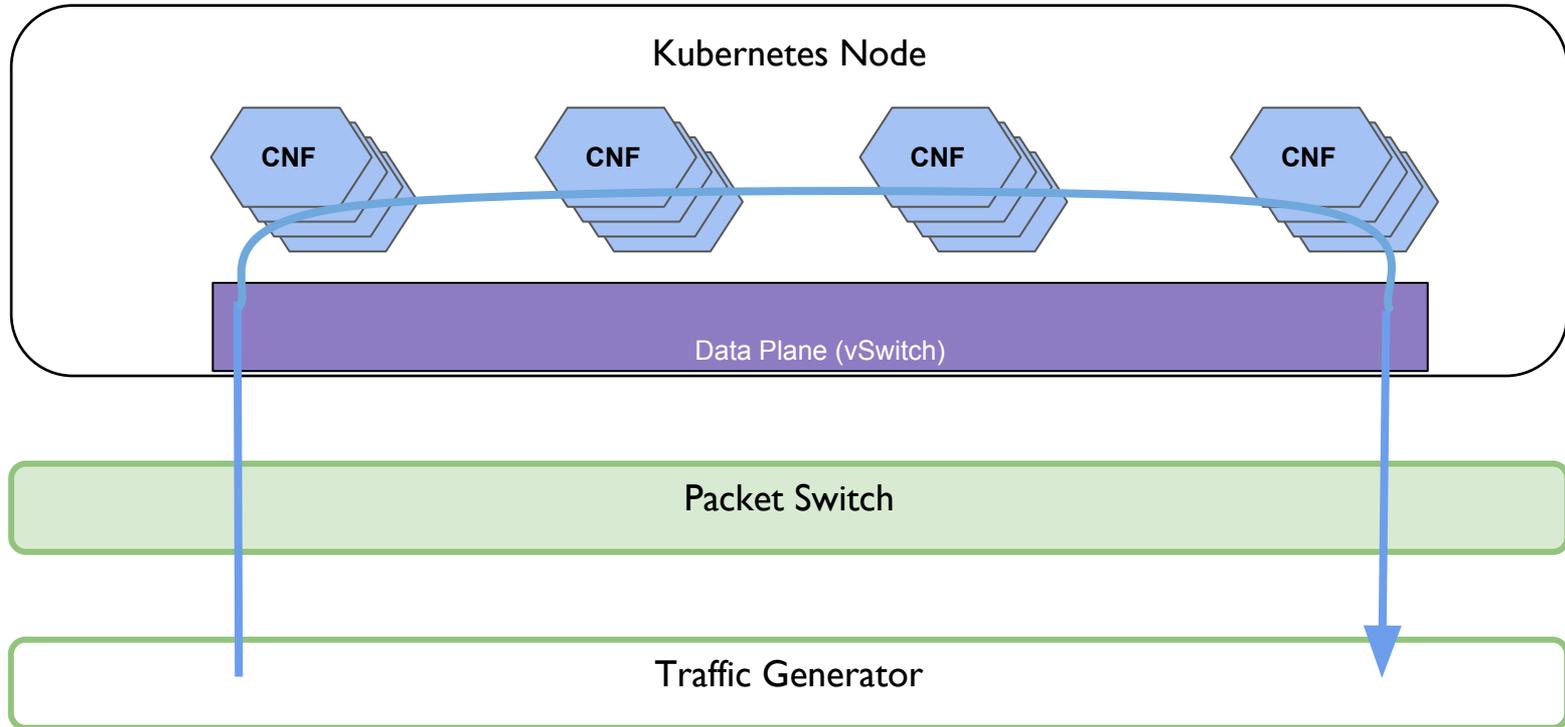


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# Best Test Case Results: vs



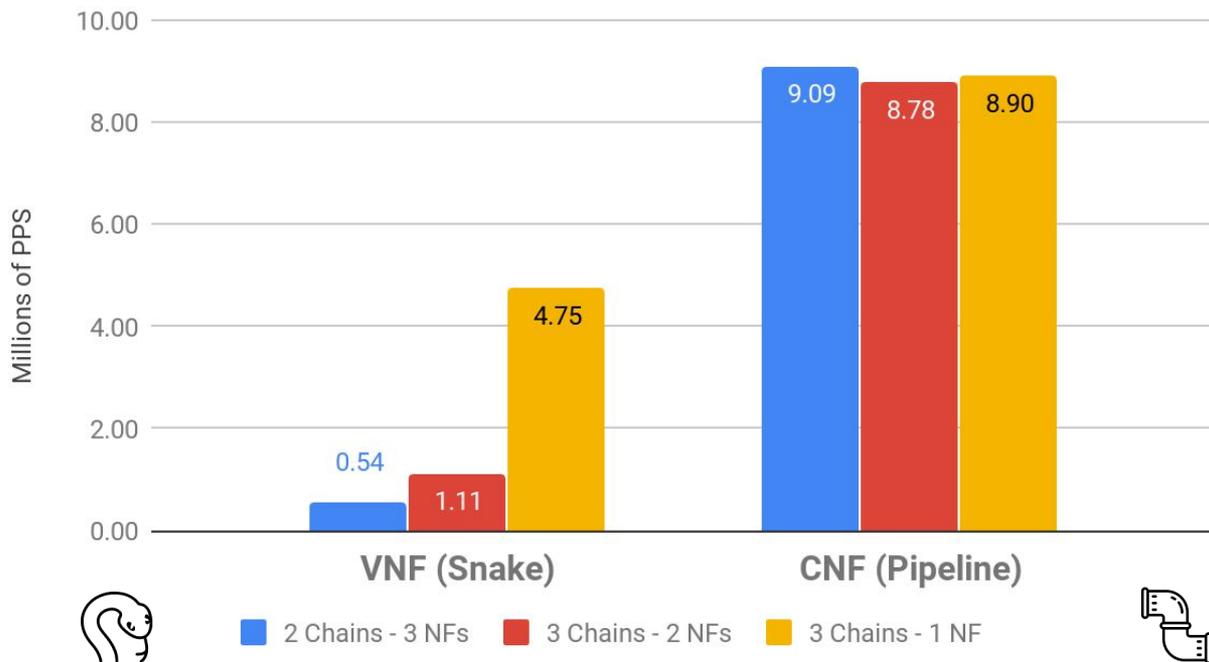
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## Throughput of Optimally Connected Service Chains





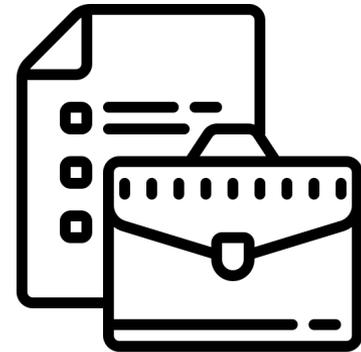
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# Summarizing the results



# Summary of Test Results:



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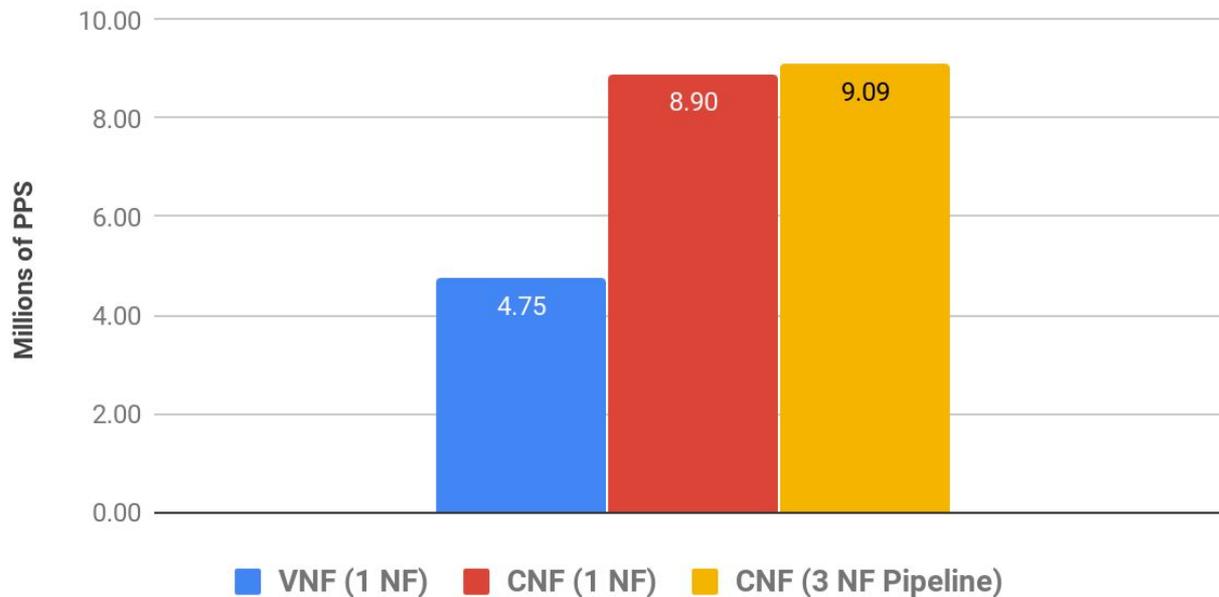


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## Throughput of Service Chains

Chain Depth: 1 and 3 Network Functions



# Verifying the Test Results



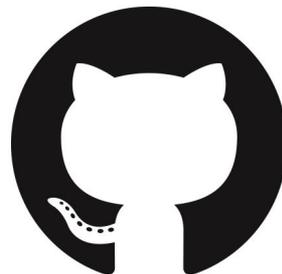
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- All software is 100% Open Source
  - Available at <https://github.com/cncf/cnfs>
- Testing on Packet:
  - Packet Account
  - API Key
- Download code
- Follow the steps documented for the comparison



# What's Next for the CNF Project?

## Next:

- Increasing collaboration with individuals and groups
- Add support to use Network Service Mesh (NSM)
- Additional use cases, including:
  - Test case with a few large optimized VNFs
  - Scenarios which use non-data plane CNFs (eg. CPE use case)
- Support other public test environments (ex. Amazon bare metal)

# What's Next for CNCF CNFs?

## Events and presentations:

- Cross-cloud CI Deep Dive on Wed, Dec 12 at 10:50am PT
  - <https://sched.co/Greb>
- KubeCon CNF BOF on Wed, Dec 12 at 2:35pm PT
  - <https://sched.co/JCLS>
- Mobile World Congress, Barcelona, February 25:
  - <https://www.mwcbarcelona.com>

# Collaborate on CNFs



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**@cncf/cnfs**



**#cnf channel on CNCF Slack**



**[cncfcnfs@vulk.coop](mailto:cncfcnfs@vulk.coop)**



**@vulkcoop**

# Q&A



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# Thank You!



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