



# Self-Hosted Kubernetes How and Why

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# We are CoreOS



kubernetes

## KUBERNETES COMMUNITY

Top 3 contributor

Lead 6 SIGs

Creators of etcd



TECTONIC

## ENTERPRISE KUBERNETES

Enterprise-ready

Automated operations

Cloud agnostic and hybrid



CoreOS

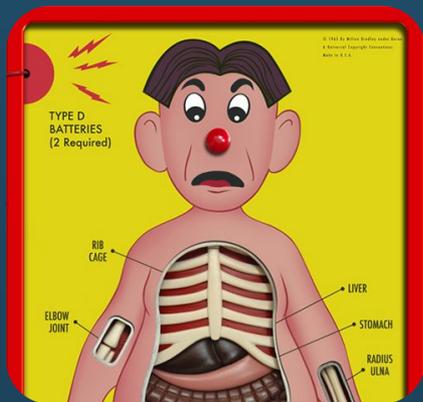
## CONTAINERIZATION SUCCESS

Enterprise support

Field Engineering

Educational Services

# Who this talk is for



Cluster Operators



Kubernetes  
Contributors



People who enjoy  
clever hacks

# What is self-hosted Kubernetes?

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```
$ kubectl -n kube-system get deployments
```

NAME	DESIRED	CURRENT
kube-controller-manager	2	2
kube-dns	1	1
kube-scheduler	2	2

```
$ kubectl -n kube-system get daemonsets
```

NAME	DESIRED	CURRENT	NODE SELECTOR
kube-apiserver	1	1	node-role.kubernetes.io/master=

```
$ kubectl -n kube-system get secrets
```

NAME	TYPE
kube-apiserver	Opaque
kube-controller-manager	Opaque

# A talk in three parts

Why  
self-hosted?

How does it  
work?

What's next?

# Part 1: Why self-hosted?

# Why self-host Kubernetes?

- Leverage Kubernetes' strengths
- Simplified, unified node management
- Streamlined, robust cluster lifecycle management

# Desirable control plane properties

- Scales up and down automatically
- Handles node failures gracefully
- Safely rolls out new versions
- Rollback on upgrade failures

And what about...

- Advanced networking
- RBAC
- Health checking & monitoring
- Resource allocation & accounting



# Simplified node management

Minimal on-host requirements:

Kubelet



Container  
Runtime



Credentials

kubeconfig, etc.

No distinction between masters and workers!

## So how do we select masters?

Add a label to nodes you want to run “master” workloads:

```
$ kubectl label node n1 master=true
```

Or have the kubelet start as a master:

```
--node-labels=master=true
```

Any node can become a master at any time!

# Streamlined lifecycle management

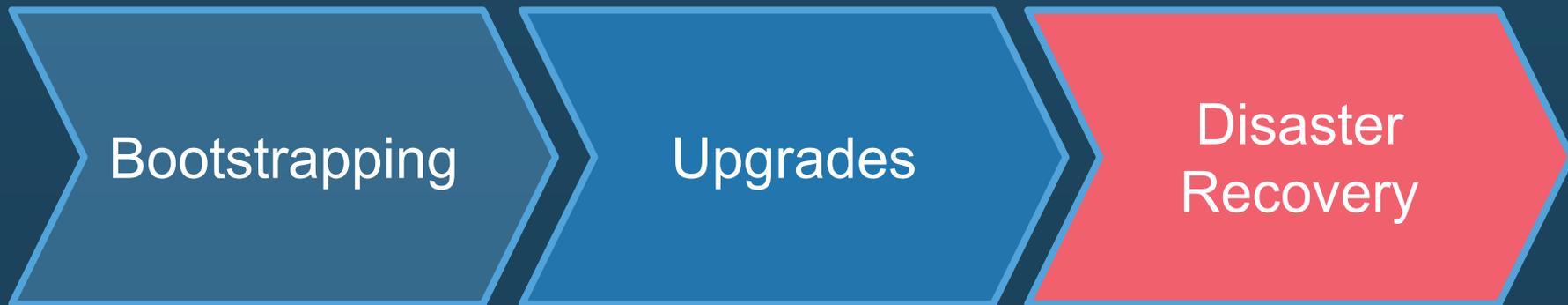
```
$ kubectl apply -f kube-apiserver.yaml  
$ kubectl apply -f kube-scheduler.yaml  
$ kubectl apply -f kube-controller-manager.yaml  
$ kubectl apply -f kube-proxy.yaml
```

Better yet: automate.

# Part 2: How does it work?

# How does self-hosted Kubernetes work?

Three main areas to solve:



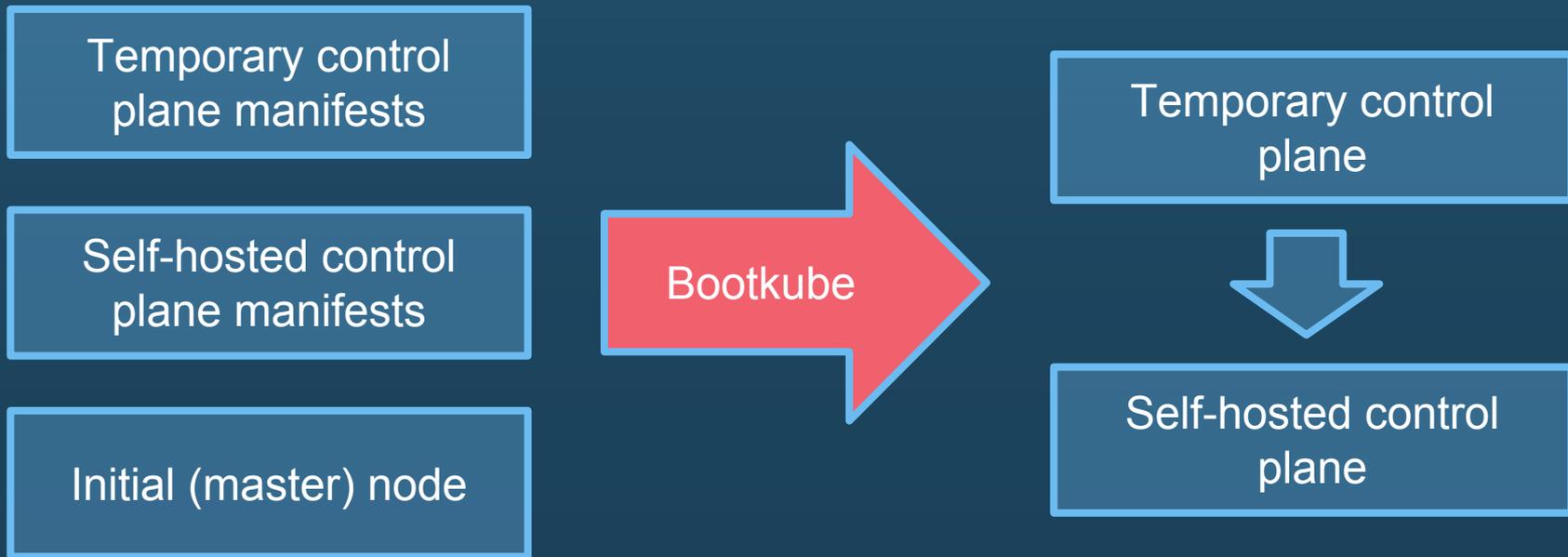
# How it works: Bootstrapping

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- Control plane runs as DaemonSets and Deployments...
- ...but we need a control plane to create DaemonSets and Deployments

**Clever Hack #1: Use a temporary, static control plane to bootstrap a self-hosted cluster**

# Bootkube



# Bootstrapping illustrated



**etcd**

**Bootkube**

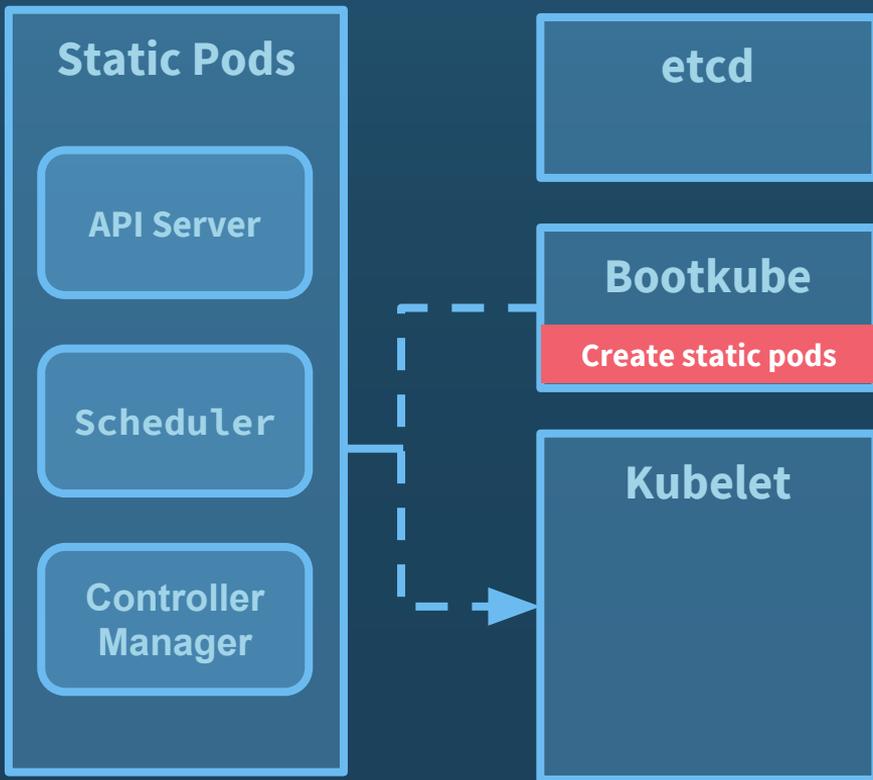
**Kubelet**

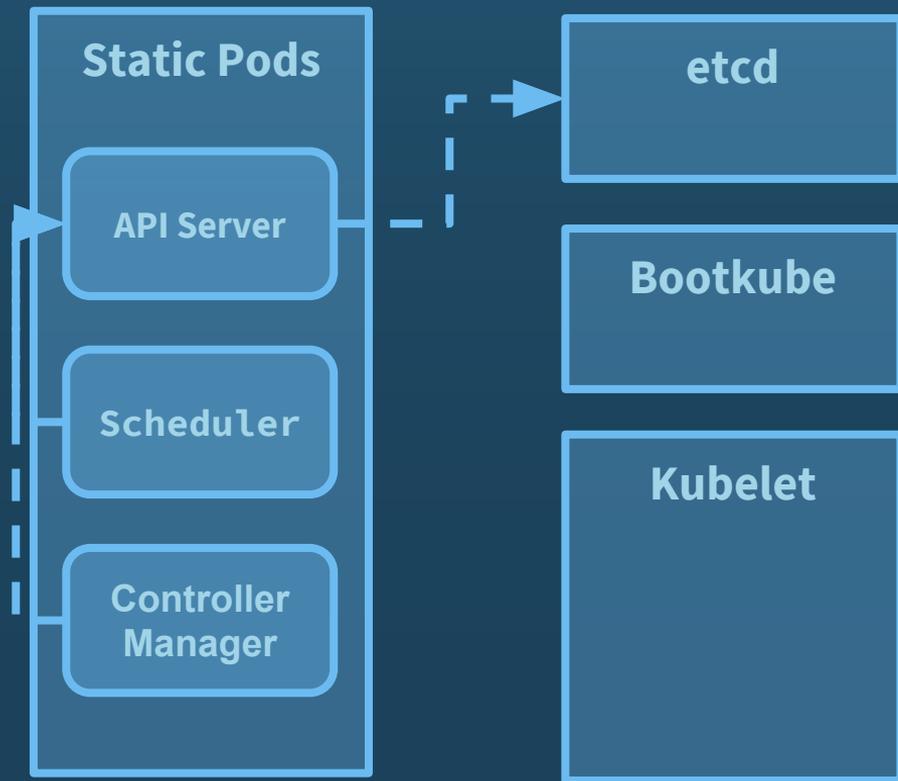
**etcd**

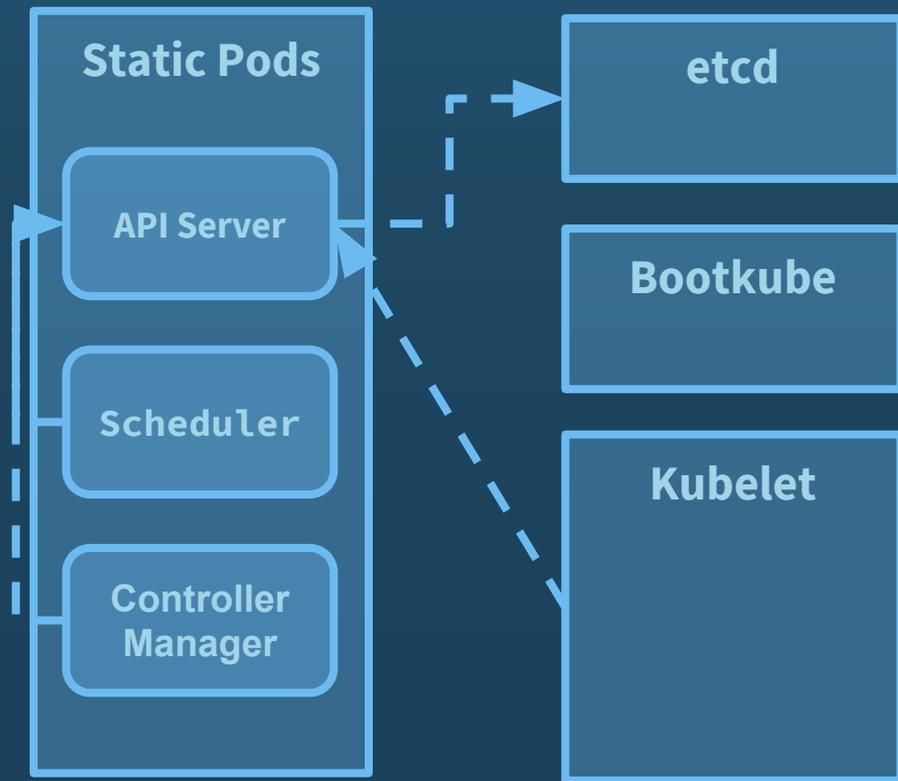
**Bootkube**

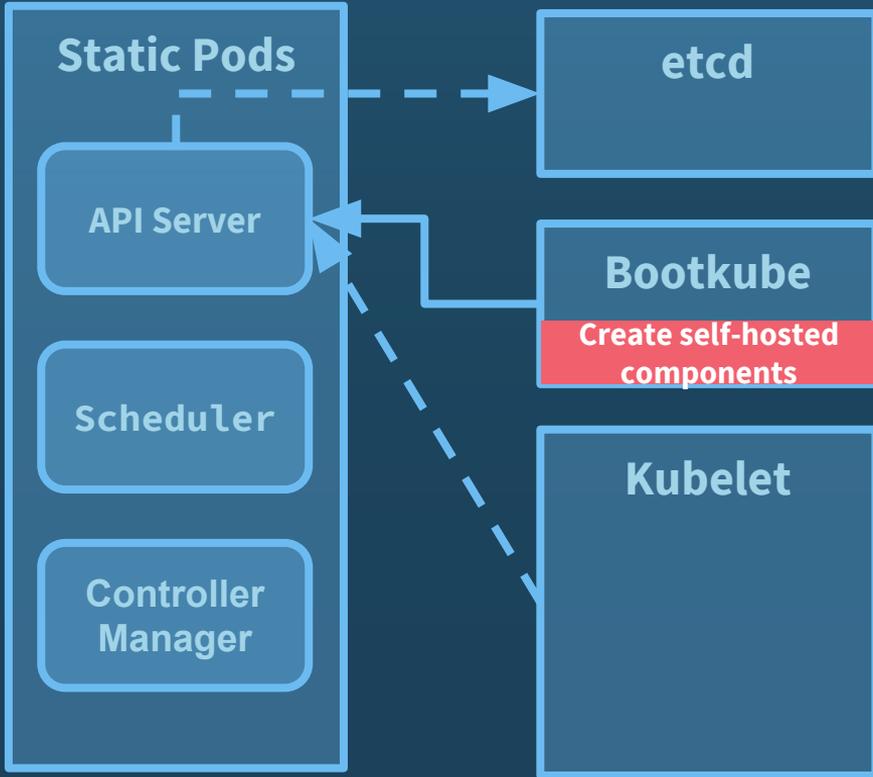
**Create static pods**

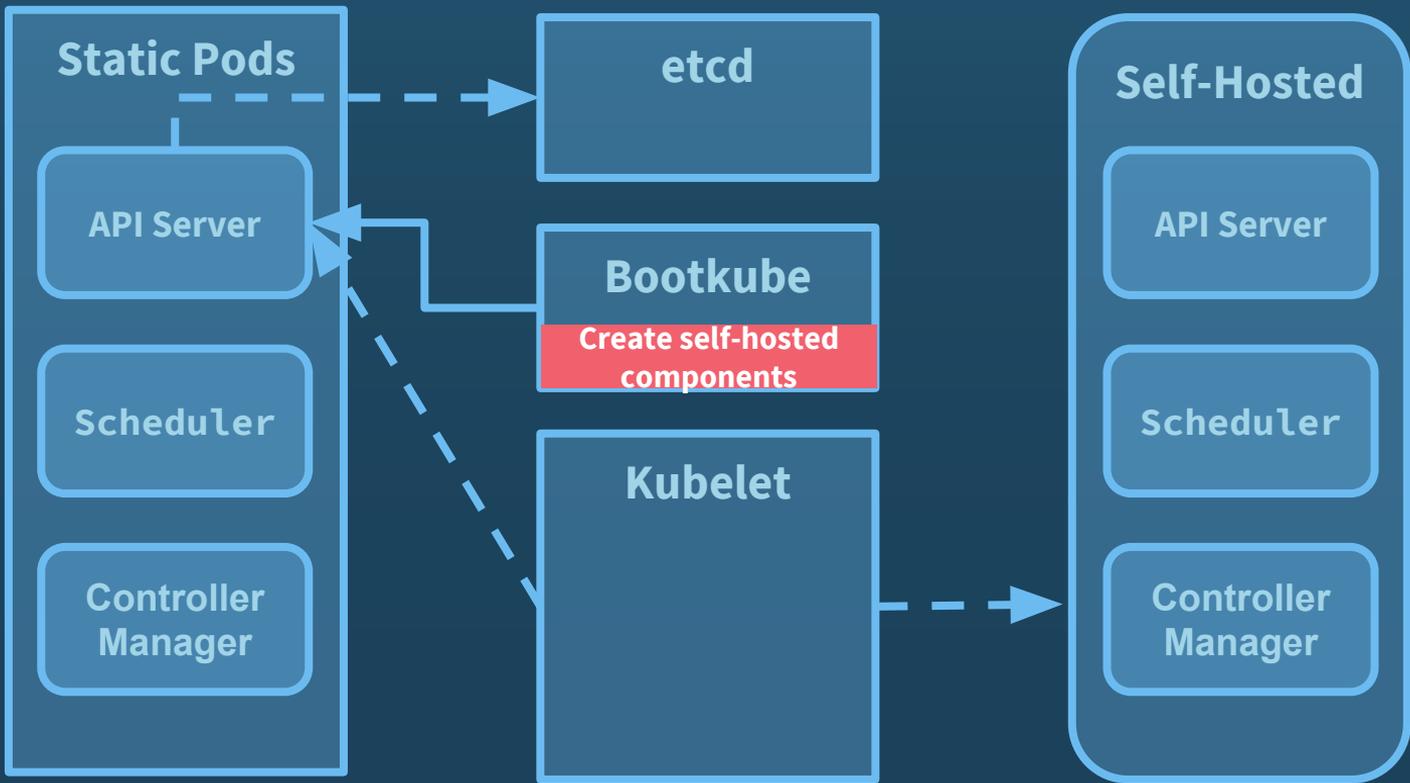
**Kubelet**

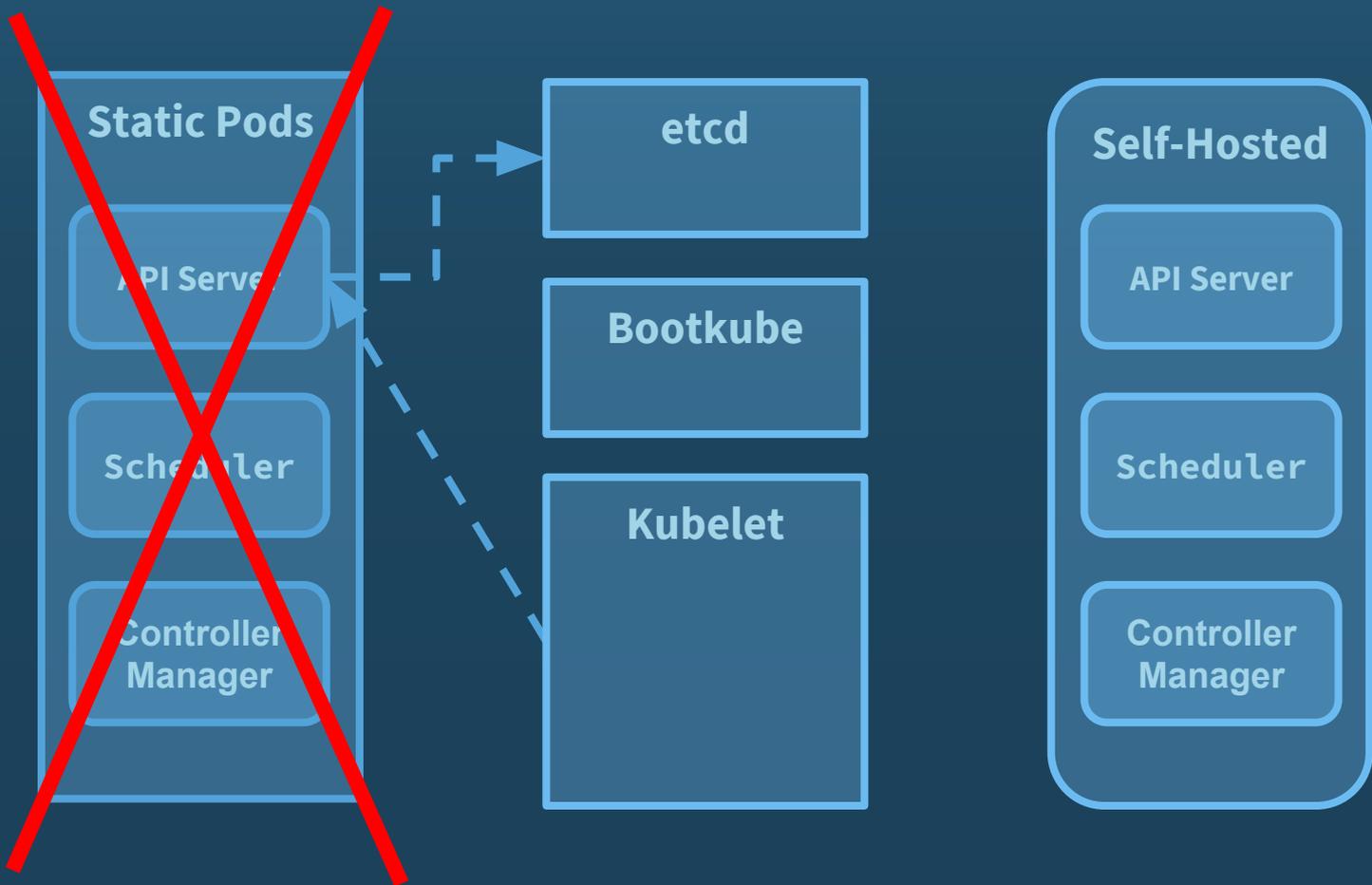


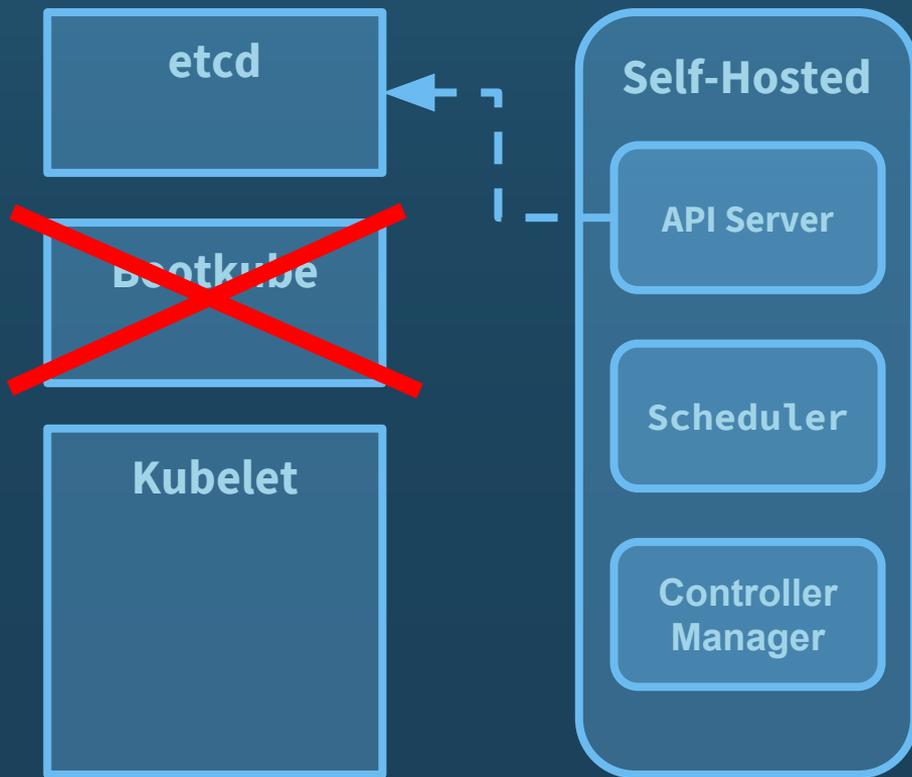


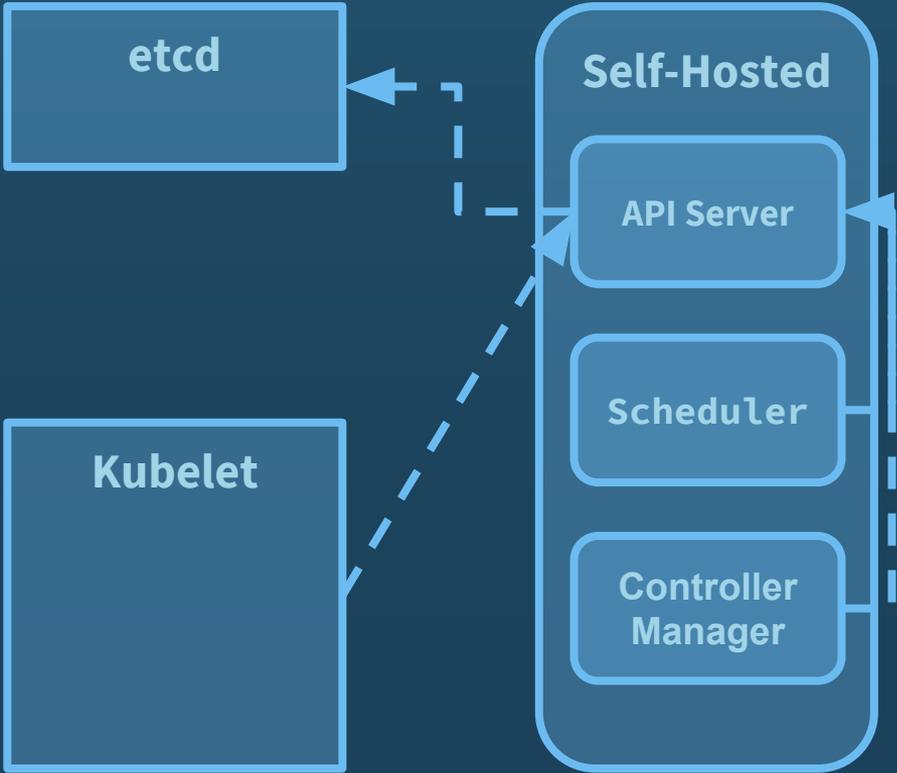












# How it works: Upgrades

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```
$ kubectl edit -n kube-system daemonsets/kube-apiserver
apiVersion: apps/v1beta2
kind: DaemonSet
metadata:
  name: kube-apiserver
  namespace: kube-system
spec:
  template:
    spec:
      containers:
      - name: kube-apiserver
        image: gcr.io/google_containers/hyperkube:v1.8.4
        command:
        - /hyperkube
        - apiserver
```

# How it works: Disaster recovery

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Failure modes:

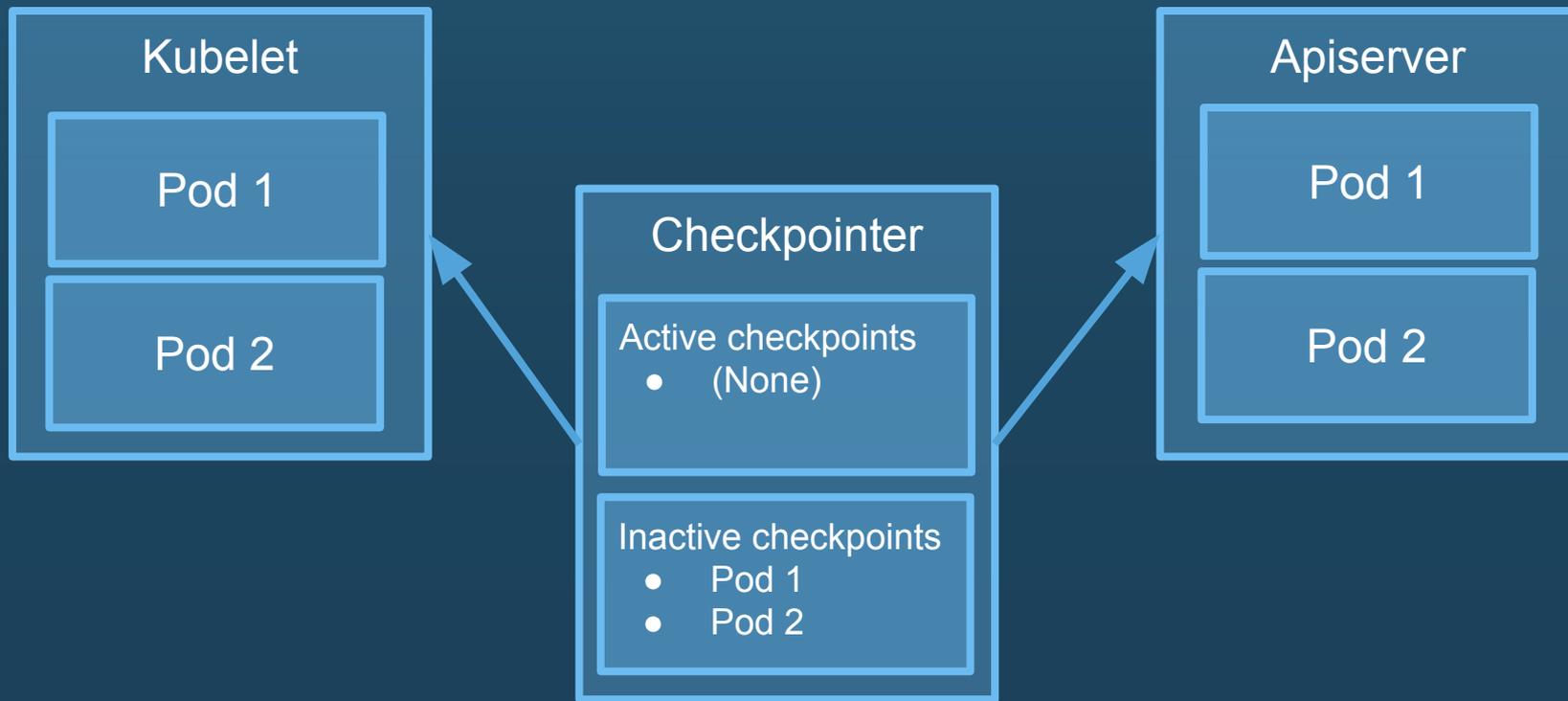


# Pod checkpointer

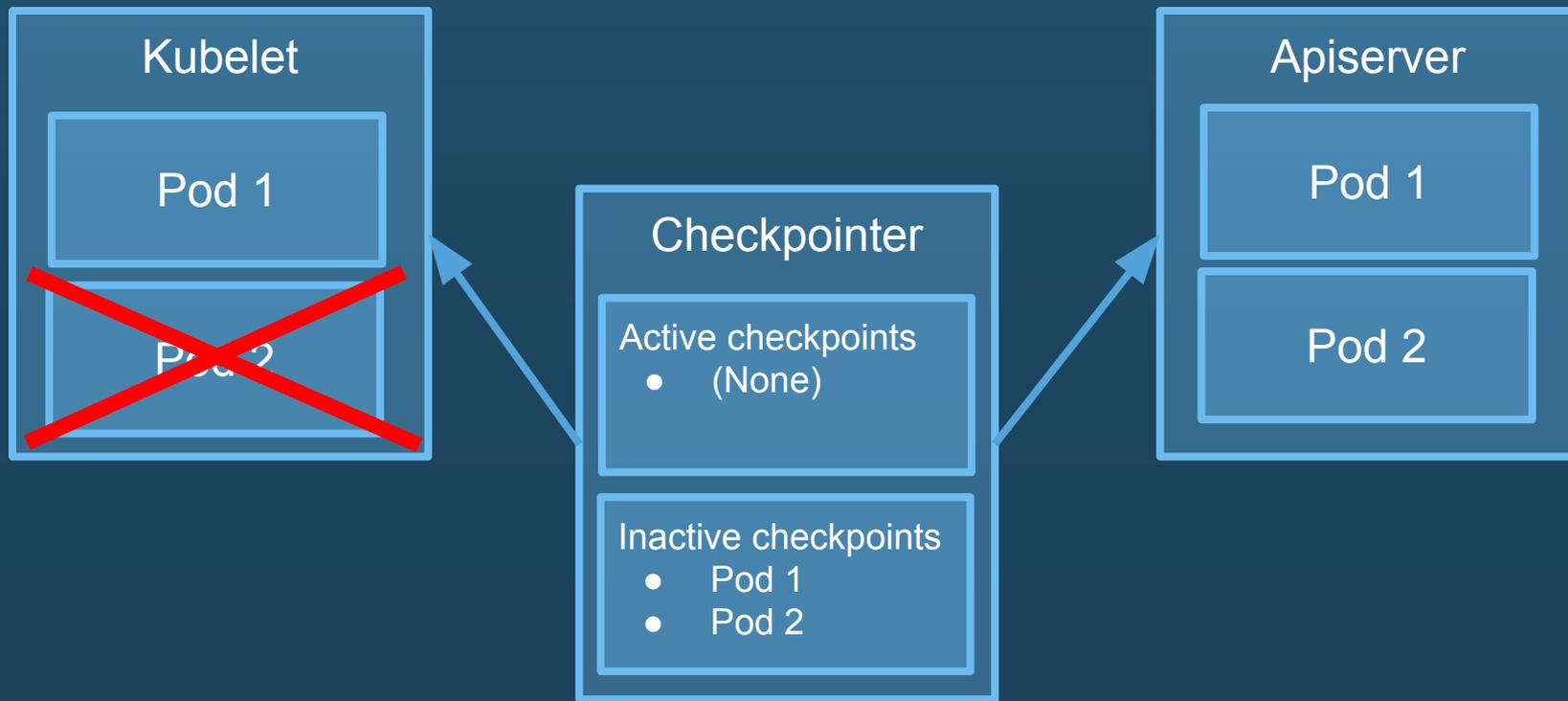
- Keen observers may have noticed a trick during the upgrade demo
- How do you upgrade apiservers? How do you handle master node reboots?

**Clever Hack #2: Run a “checkpointer” daemon to run static pods when the control plane is non-functional**

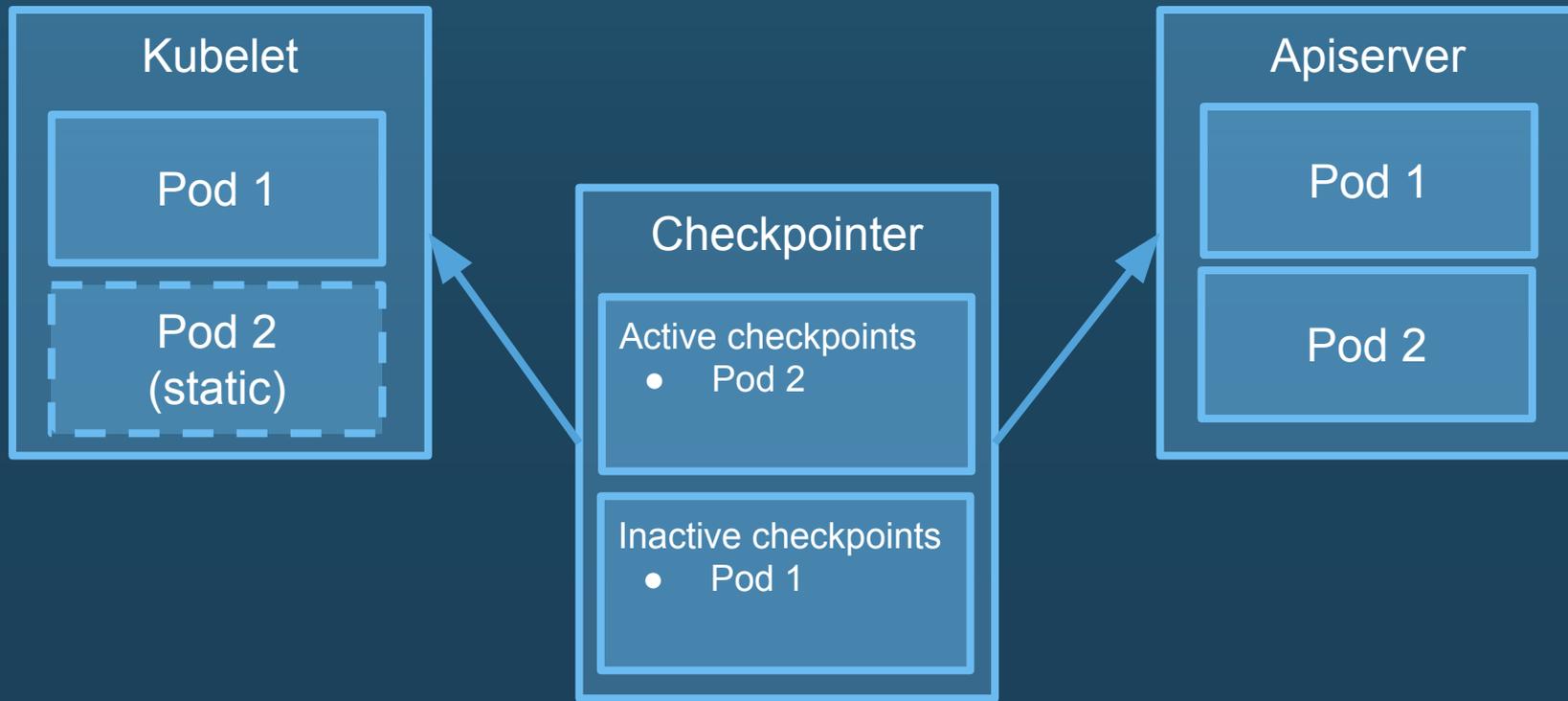
# Pod checkpointer: how it works



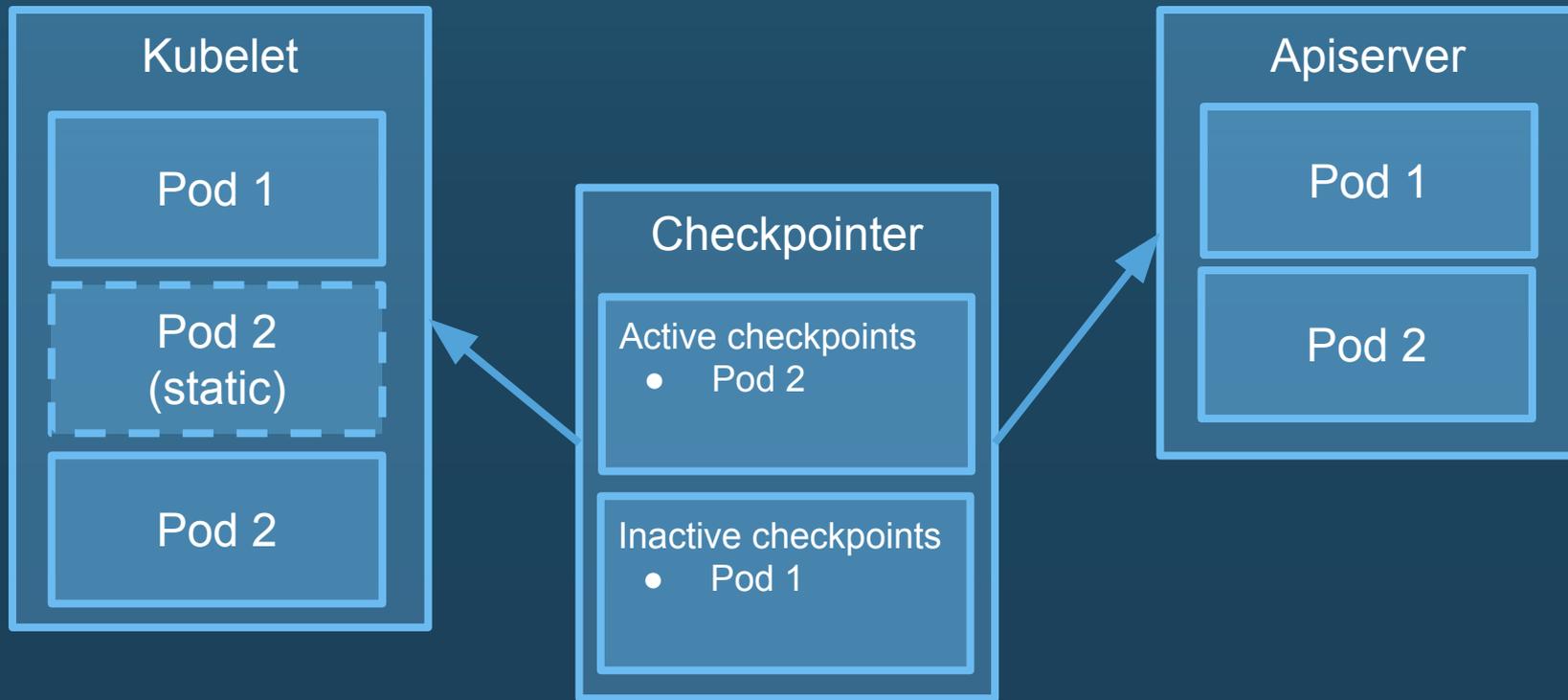
# Pod checkpointer: how it works



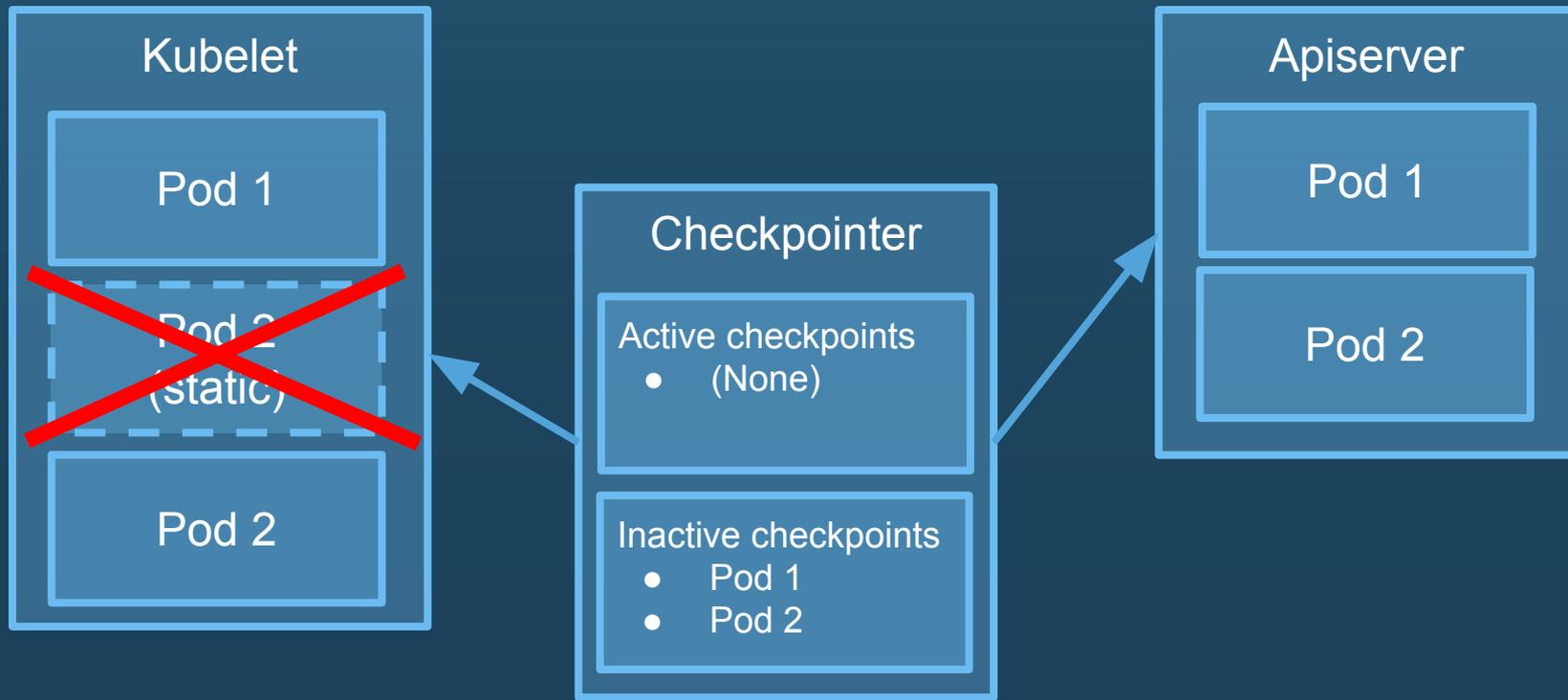
# Pod checkpointer: how it works



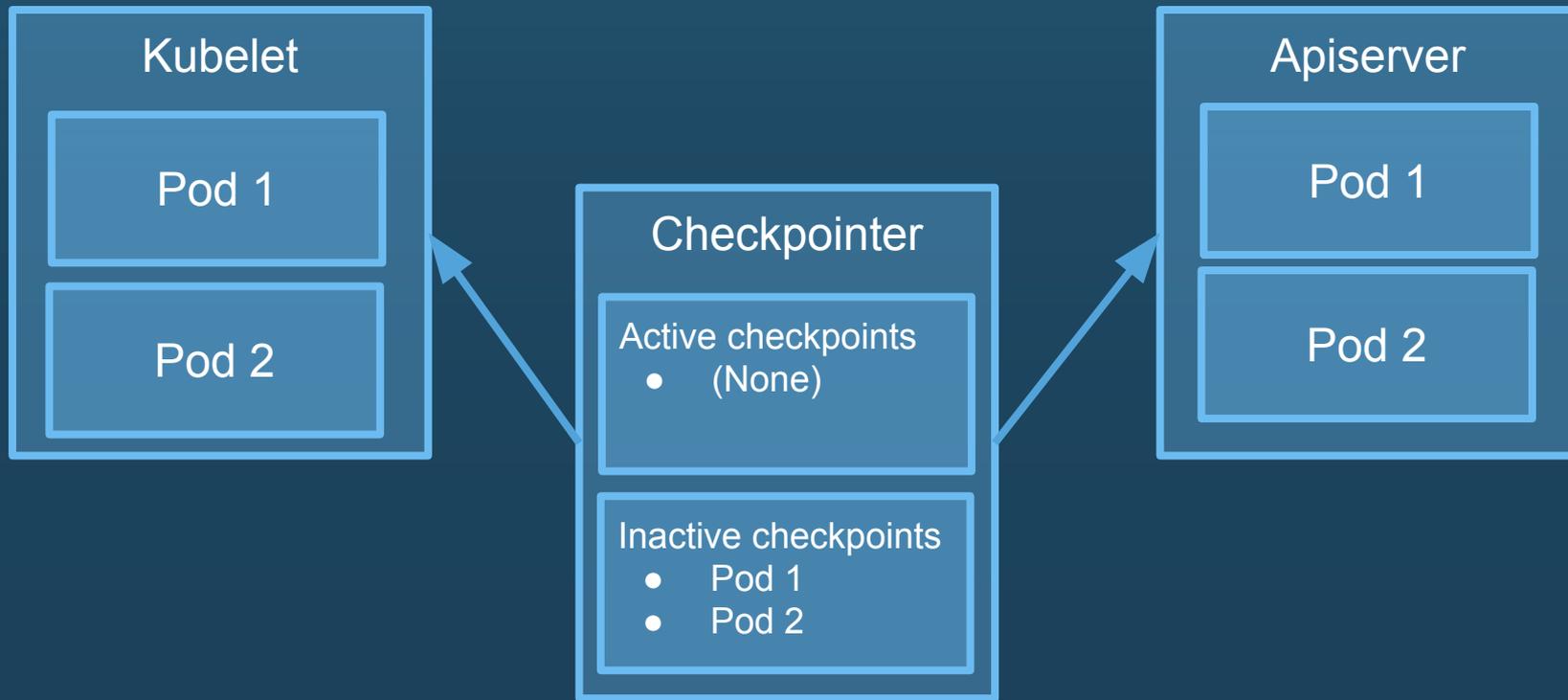
# Pod checkpointer: how it works



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# Pod checkpointer: how it works



# Bootkube Recover

- Checkpointer doesn't save us from all outages
  - e.g. need a functioning control plane to fix what's broken
- If only there was a way to “jumpstart” the cluster...

**Clever Hack #3: Use bootkube to extract manifests and create another temporary control plane**

# Part 3: What's next?

# Automated operations

## Cluster Upgrades

- Automate `kubectl apply` with `client-go`
- Fine-grained control over rollout and ordering
- Pre- and post-upgrade operations

## Kubelet Upgrades

- Run node agent as a DaemonSet
- Install new Kubelet and container runtime

## Configuration Management

- Evolve cluster configuration over time
- Change control plane settings? Sure!
- Deploy new network overlay? Sure!

# Node management

Self-Healing

- Operator communicates with node agents to perform recovery operations

Autoscaling

- Provision/de-provision masters as needed
- Newly joining nodes can ask: “what should I be?”

Node Identity

- TLS bootstrapping provides identities to new nodes as they join the cluster
  - <https://github.com/kubernetes-incubator/bootkube/pull/663>

# Self-hosting in upstream Kubernetes

- Kubeadm: support for self-hosted clusters
  - <https://github.com/kubernetes/kubeadm/issues/127>
- Kubelet: built-in pod checkpointer
  - <https://github.com/kubernetes/features/issues/378>
- Help needed! See #sig-cluster-lifecycle

# Thanks!

## QUESTIONS?

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Github/Slack: [@diegs](#)

## LONGER CHAT?

Let's talk! Meet us at booth D2

More events: [coreos.com/community](https://coreos.com/community)